

# Amadeus

µC based USB-programmer  
for Windows Computers  
for selected PIC and AVR  
controllers

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... or simplified:

**“Whatever the future will bring, you are responsible. No *Risk* no *Fun!*”**

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## 1 General Information

This project is based on a Microchip PIC18F242/252 microcontroller and Future Technology's FT232BM USB-to-Serial converter.

Currently, the software provides four programming algorithms for selected PIC and AVR controllers.

## 2 Putting the programmer into operation

This chapter describes what to do, to make Amadeus work. Maybe it is a good idea to glance over the entire document at first.

First of all, you need to order all necessary components. Find a list of all required components in the partlist on page 22.

Next you need to produce your own PCB. There's an external file, named "Amadeus\_PCB.gif", with a higher resolution than the graphics in this document. The schematics can be found on page 20. Feel free to create your own layout, if you like. But be aware that at least the USB controller is only available as SMD package.

Then you have to assemble your PCB. See chapter "Assembly" on page 23 for details.

When the hardware is ready to work you have to do some programming.

Download two file from the internet. First of all the ***D2XX driver package for the FT232BM*** (<http://www.ftdichip.com/Drivers/FT232-FT245Drivers.htm>) and a tool named ***MProg*** (<http://www.ftdichip.com/Resources/Utilities.htm#MProg>). Both can be found on the webside of Future Technologies.

Connect the programmer hardware to your computer. Windows should find a new USB device. Install only the D2XX driver not the VCP driver.

After rebooting, start ***MProg***. Load the programming package "Amadeus.ept" provided with this documentation and program it into the USB-EEPROM.

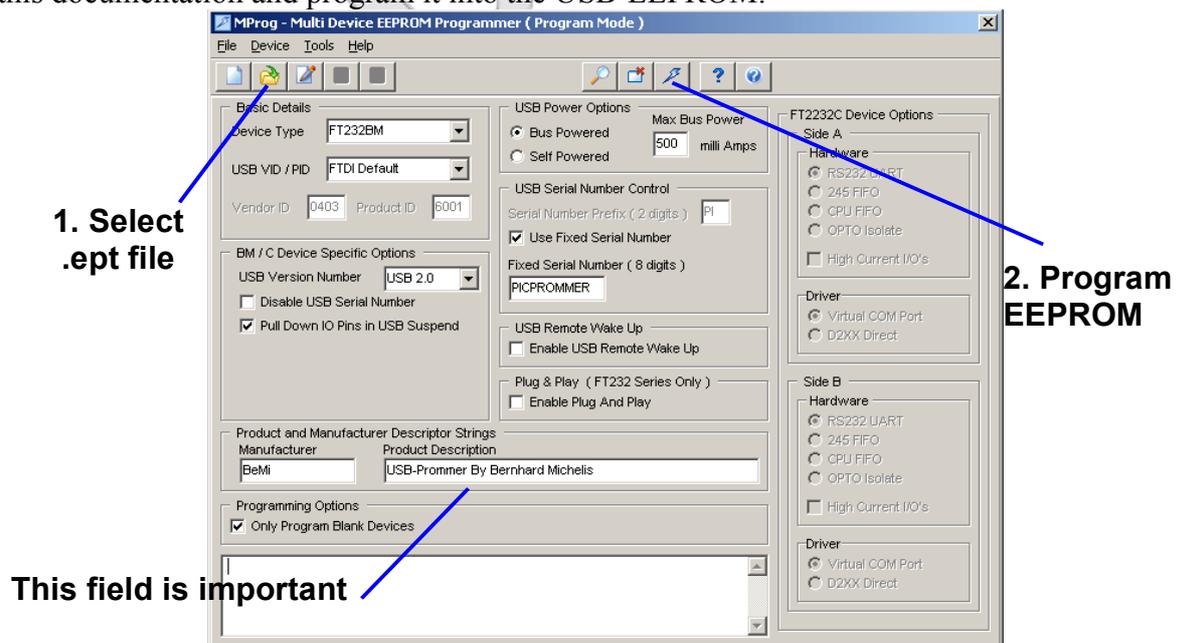


Illustration 1: MProg UI

Disconnect the programmer from the computer and reconnect it. Probably Windows will find a new device, because we reprogrammed the USB-Controller. If you are requested to install a driver, install the **D2XX** driver again.

Now it's time to start *Amadeus*, the programming interface software provided with this documentation. When the message box below appears, the programmer cannot be found. If the EEPROM programming worked before, the EEPROM values might not be programmed correctly. See above, the **Product Description** must be written exactly this way.



Illustration 2: Error Message if no hardware was found

If everything works correctly, you get the following Message, telling you, that the MCU is not programmed.



Illustration 3: Firmware is missing in the programmer

The last step, before you can use your new programmer is to program the firmware. Therefore go to the PIC18 programming interface.

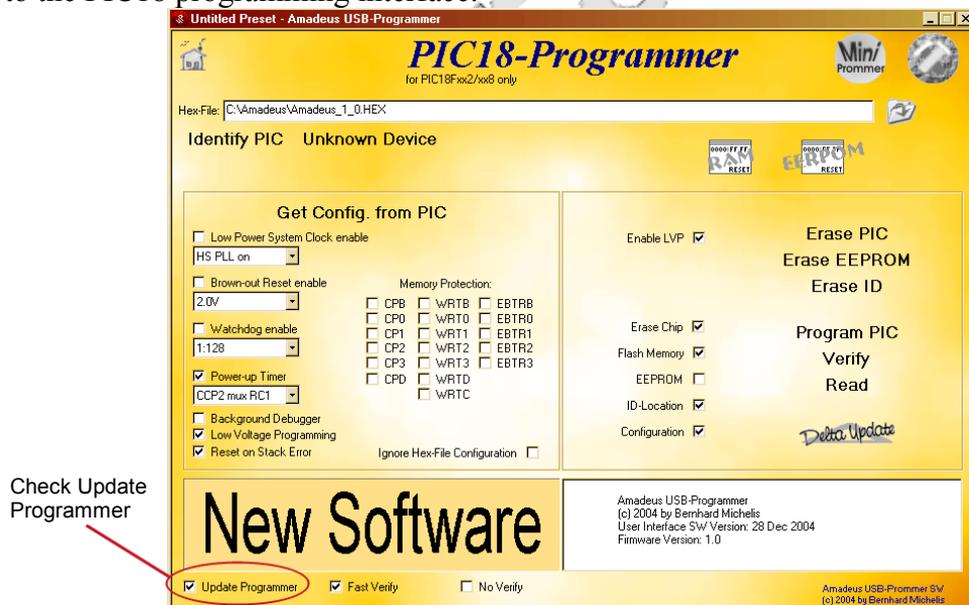


Illustration 4: PIC18 interface is also for firmware updates

Select the firmware file *Amadeus.hex* and check **Update Programmer**. Click on **Identify PIC**. If the programming interface is working correctly, the software realizes the PIC18F242 (or 252). When this is not working, check your soldering.

Now click **Program PIC**. It will take a little time, then the programmer should display SUCCESS.

If the controller was realized, but you got a FAIL, don't be sad and try again. This can happen with some USB interfaces and has no effect on the later stability of the programmer. If it fails again have a look at the log window. In case, only Flash Memory was FAIL, click **Delta Update**, once, twice,.... Otherwise remove the **Erase Chip** checkmark and uncheck all successful steps. Try again **Program PIC**. *If Erase Chip is unchecked, it is possible to program each part of the firmware seperately.*

The problem with this firmware update is, that the FT232BM has no flow control in *BitBang* mode. Sending data always works fine, but verifying might be a problem. If it won't work at all, check **No Verify**. Now the verification will be skipped. When the hardware is working correctly, this is ok.

The last step is to disconnect the programmer from the USB port and close Amadeus.

### *Drumroll.....*

Connect the hardware again and start Amadeus. This time the firmware must be read correctly.

*That's it! Now have fun and enjoy fast software updates. No more waiting....*

## 2.1 Supported Devices

| $\mu C$          | <i>Additional Information</i>                 |
|------------------|---|
| ATtiny11         | High-voltage serial programming               |
| <b>ATtiny12</b>  | High-voltage serial programming only - Tested |
| ATmega8          | xxx   |
| ATmega16         | Not Tested                                    |
| ATmega32         | xxx   |
| <b>ATmega64</b>  | Tested  |
| ATmega128        | Not Tested                                    |
| PIC12F629        | Not Tested                                    |
| <b>PIC12F675</b> | Tested  |
| PIC16F630        | Not Tested                                    |
| PIC16F676        | Not Tested                                    |
| <b>PIC18F242</b> | Tested  |
| PIC18F248        | Not Tested                                    |
| <b>PIC18F252</b> | Tested  |
| PIC18F258        | Not Tested                                    |
| PIC18F442        | Test  |
| <b>PIC18F448</b> | Tested  |
| PIC18F452        | Tested  |
| PIC18F458        | Not Tested                                    |

*Table 1: Supported MCUs*

## 3 Amadeus Software Description

### 3.1 Basics

First of all, select the desired microcontroller family. There's a dedicated interface for each type of microcontroller. Despite of differences, there are some constant elements, identical for all MCU types supported by Amadeus. To shorten this documentation, they are summarised in the following paragraphs.

Slight differences might exist between several implementations.

#### 3.1.1 File Selection

Select the hex-file to be programmed. Therefore click the folder symbol right beside the hex-filename edit field and select a file. Files must be in *Intel-Hex* format.



*Illustration 5: File Selection*

For *Microchip* devices, all information (program, EEPROM, ID and configuration) can be contained in one hex-file.

For *Atmel* devices, normally the hex-file only contains the program. Therefore there are two folder buttons on the right side. Click the left one to select the program file and the right one, if EEPROM values have to be programmed. You can deselect the EEPROM file by canceling the EEPROM-file selection.

#### 3.1.2 Identify-Button

Click to query MCU information. When the MCU is supported by the selected interface and the connection for in-circuit serial programming is correct, the MCU's name will be displayed.

#### 3.1.3 Get Configuration From-Button

Reads the current configuration settings from the connected MCU and displays them.

#### 3.1.4 Program, Read, Verify

Programs, reads or verifies the MCU. Depending on the MCU, there are some settings available, to give more detailed control.



*Illustration 6: Action Selection*

**Fast Verify** speeds up verification by skipping all unprogrammed areas. To test, if unprogrammed areas are really empty (0xFF), disable **Fast Verify**. This is also valid for **Read!** In case of read, only memory areas are read, that are defined by the selected hex-file.

**No Verify** suppresses all read operations. In this case the verification result is always *successful*.

**Erase Chip, Software, Flash Memory, EEPROM, ID-Location and Configuration** enable or disable the corresponding functionality for programming, verification or reading.

**Later verification and reading will fail, if code protection is activated!**

**Ignore Hex-File Configuration** (PIC only) uses the displayed configuration settings instead of the settings stored in the hex-file.

Some additional functionality might be available for some MCUs.

### 3.1.5 RAM/EEPROM Read Reset

Is a little debugging feature. As far as possible, it reads RAM (PIC18 only) or EEPROM content via the programming interface and displays them as hex dump. In all cases a reset accompanies this request.

### 3.1.6 Connection and Power Switching

Because the programming interface goes into high-impedance mode (see Electrical Characteristics on page 18) after programming, in most cases there's no need to disconnect the programmer from your target system after programming. That rises the wish to reset the whole target system after programming, because some external components might got upset during programming.

Therefore the programmer can switch an external power supply. See Electrical Characteristics on page 18 for details. In case that you need to switch voltages above about 20V you should design your own power switch and use the internal Power Switch (N4 and N5) or EXTVCC signal to control it. EXTVCC is somewhere between 4.6V and 5.2V during programming and can be used as power supply during programming for a stand alone programming interface (MCU, oscillator only).

**Caution: Don't use the relay for high voltage switching.**

Power switching can be activated on the MCU selection view. You have the choice between inactive, manual and two versions for some predefined times.

Power switching is evoked, if active, every time the programmer accesses the target MCU. You can choose *power on* or *off* after every MCU access.

## 3.2 Debugging Features

Amadeus is *not* an in-circuit-debugger. However it offers at least one simple debugging feature.

The EEPROM-Read-Rest give you the opportunity to display data as hex-dump. So it is possible to read back data from you MCU, even if no other communication way is implemented. Just write the desired data to the EEPROM. This can be done by a macro, that you can develop and test inside the simulation environment of MP-Lab or AVR-Studio.

Feel lucky, if you are using a PIC18. Amadeus can read PIC18 RAM directly, so no EEPROM write macros are necessary for debugging.

**In all cases, a reset accompanies the reading.**

### 3.2.1 How Do I Use this feature

Imagine, you are trying to program the UART interface and nothing will work. So maybe you will ask yourself sometime, did the byte arrive? Okay, you can switch an LED on or off, or do something else, when the RX-IRQ occurs. But you never know, if the byte was received correctly. Think of the mistakes, you could make. Wrong baudrat, wrong parity...

In such cases, just copy the received byte to EEPROM/RAM and *loop forever*. Now use the Read-Reset to see the byte. In all cases the complete EEPROM/RAM will be hex-dumped.

**It might happen, that the MCU starts executing some instructions before the memory can be read out. Insert some NOPs at the beginning.**

The other way to debug your software in-circuit step by step is to:

- Use endless loops instead of breakpoints.
- Copy all interested information to EEPROM/RAM before the endless loop.
- Perform the Read-Reset.
- Set the copy macros and the endless loop to the next *breakpoint* and reassable, reflash and restart your code.
- And so on...

**Special Function Registers can also be copied.**

### 3.2.2 Suggestion

**TIP:** If the MCU choice is your's and saving some hours or days is worth investing additional 4€, take a PIC18. It's RAM-Read-Reset makes in-circuit debugging much easier than using the EEPROM variation.

- On every read, all variables are displayed.
- When you fill the complete RAM with 0xFF after reset, you can see, if there's a function wildly spreading data all over the memory.
- You don't need to copied interesting data to the EEPROM, only SFRs.

### 3.3 ATtiny 11/12

When programming one of these devices, the programmer works in high-voltage mode, only. The low-voltage serial programming for ATtiny12 is not supported.

Both MCUs offer 1kByte program memory (512 instructions). Additionally, the ATtiny12 offers 64Byte EEPROM.

### 3.3.1 How To Connect

For electrical details see chapter “Electrical Characteristics“ on page 18.

6 lines are required for programming.

| <i>Amadeus side</i> | <i>MCU side</i> | <i>comment</i>   |
|---------------------|-----------------|--|
| n.c.                | VCC             | <b>For in-circuit programming</b> , the MCU gets its power from the target circuit.                |
| EXTVCC !!!          | VCC             | <b>For stand alone programming only!!!</b> Do never connect EXTVCC for in-circuit programming.     |
| GND                 | GND             | Connecting one GND line might be enough. Connect both, if you are using longer programming cables. |
| MCLR/RST            | PB5             | Reset ( <b>about 12V during programming</b> )  |
| PGM/PDI             | PB0             | Serial Data Input  |
| PGD/PDO             | PB1             | Serial Instruction Input   |
| PGC/SCK             | PB2             | Serial Data Output   |
| SCL                 | PB3             | Serial Clock Input   |

Table 2: ATtiny programming adapter definition

### 3.3.2 Programming

Have a look at the chapter “Basics” for details on the programming procedure.

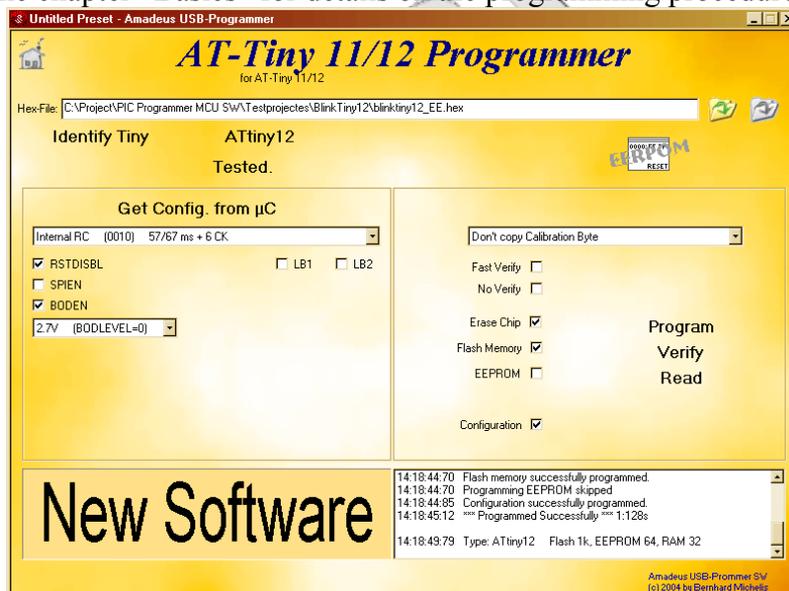


Illustration 7: Tiny 11/12 Programming Interface

### 3.3.3 Additionly Features

Atmel stores an oscillator calibration byte inside the MCU, that cannot be reached by software. Therefore Amadeus gives you the opportunity to copy this calibration byte either to the end of flash memory (high byte) or to the beginning or end of EEPROM (ATtiny12 only).

### 3.4 ATmega 8/16/32/64/128

See chapter “Supported Devices“ on page 5 for a list of supported devices. On the contrary to other MCUs, ATmegas need a valid clock to be programmed. The internal 1MHz/8MHz oscillator is enabled by default. See documentaion of your MCU.

#### 3.4.1 How To Connect

For electrical details see chapter “Electrical Characteristics“ on page 18.

5 lines are required for programming.

| <i>Amadeus side</i> | <i>MCU side</i>                    | <i>comment</i>  |
|---------------------|------------------------------------|---|
| n.c.                | VCC                                | <b>For in-circuit programming</b> , the MCU gets its power from the target circuit.   |
| EXTVCC !!!          | VCC                                | <b>For stand alone programming only!!!</b> Do never connect EXTVCC for in-circuit programming.  |
| GND                 | GND                                | Connecting one GND line might be enough. Connect both, if you are using longer programming cables.  |
| MCLR/RST            | RESET                              | Only low voltage programming.   |
| PGM/PDI             | PDI/PE0<br>(ATmega64)<br>/<br>MOSI | MOSI (different ATmegas seem to use different pins for programming. Have a look at their datasheets, chapter “Memory Programming/SPI Serial Programming Pin Mapping”) |
| PGD/PDO             | PDO/PE1<br>(ATmega64)<br>/<br>MISO | MISO (different ATmegas seem to use different pins for programming. Have a look at their datasheets, chapter “Memory Programming/SPI Serial Programming Pin Mapping”) |
| PGC/SCK             | SCK/PB1                            | SCK (different ATmegas seem to use different pins for programming. Have a look at their datasheets, chapter “Memory Programming/SPI Serial Programming Pin Mapping”)  |

Table 3: ATmega programming adapter definition

**Be aware, that different MCU types of the ATmega series use different pins for programming.**

#### 3.4.2 Programming

Only additional information on programming are given in the paragraph. Have a look at the chapter “Basics” on page 6 for the basic programming procedure.

Before you start programming a device you should set up the programming speed correctly. Currently you can choose from 6 speed options.

| <i>Option</i>            | <i>Description</i>   |
|--------------------------|--|
| 10000kHz Normal<br>(2ms) | Select this option if you clock your MCU below 1MHz and internal oscillator does not offer internal 8MHz clock.<br>PT64: 20.6s |
| 10000kHz Fast<br>(2ms)   | Select this option if you clock your MCU below 1MHz and the internal oscillator offers 8MHz.<br>PT64: 5.9s                     |

| Option                      | Description   |
|-----------------------------|---|
| 1MHz Normal (2μs)           | Select this, when MCU is clocked at 1MHz or faster. Use only when the MCU's oscillator does not offer internal 8MHz clock.<br>PT64: 19.8s |
| <b>1MHz Fast (2μs)</b>      | Select this, when MCU is clocked at 1MHz or faster. (Default)<br>PT64: 4.3s   |
| 6,7MHz Fast (300ns)         | Select, when MCU is running above 6,7MHz. I.e. the internal oscillator@8MHz or a crystal, or ...<br>PT64: 4.1s                            |
| 10-12MHz and >15MHz (200ns) | High speed programming mode. Requires 10-12MHz or at least 15MHz. The range from 12 to 15 is not specified.<br>PT64: 3.8s                 |

Table 4: Programming Speeds

**PT64** indicates the time that is needed to program the complete Flash memory of an ATmega64 with 0x00 and verify it. An ATmega128 will need about twice as long. Smaller Flash memories will be programmed faster.

**During development it is recommended to select *Fast Verify*.**

If your program is smaller than the MCU's Flash memory, empty areas will be skipped. This speeds up programming further.

**If you don't need to update the EEPROM select the *EESave* fuse and disable *EEPROM* for programming. Then the EEPROM will not be erased by *Erase Chip* and reprogrammed. And programming is faster.**

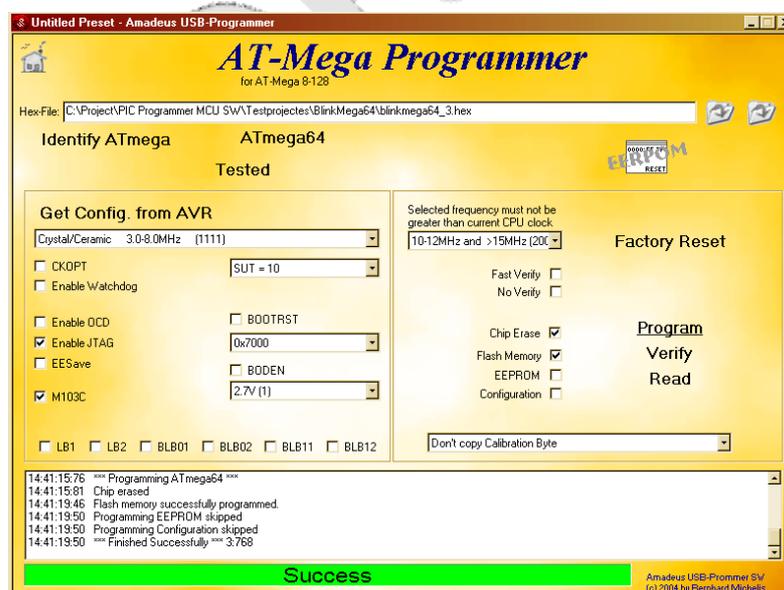


Illustration 8: ATmega Programming Interface

## Warning

There are some ATmega MCUs, with a Reset Disable (RSTDISBL) option. Be aware, that it is theoretically possible to write this fuse (for instance by accident, if you select the wrong programming speed). After that, serial programming is no longer possible. The software does not explicitly offer the possibility to program this fuse, but if something goes wrong during programming, only parallel programmer is able to reanimate the MCU.

Or for some devices, with a little luck, if you use the Power Switching feature set to 1ms. In this case it might be possible, that the MCU is still in power-on-reset state and accepts programming commands.

### 3.4.3 Factory Reset / Reanimate Function

A fault during programming can be, that the wrong clock source was selected. In such a case, the programmer can no longer communication with the MCU.

This can be handle with the help of the Factory Reset function. To reanimate the MCU, a special clock frequency might be necessary. Therefore connect the programmers SCL pin to the MCU's XTAL1 pin and click **Factory Reset**. When Factory Reset was successful, disconnect the external clock (SCL).

### 3.4.4 Oscillator Calibration Byte

When using an internal oscillator, you might need a calibration value for the oscillator. This calibration value cannot be accessed from a program. Therefore it is necessary to copy the value into the Flash memory or EEPROM.

The programmer itself does *not* offer a calibration routine, but if you otherwise managed to calibrate your MCU, and the calibration value is stored in the last Flash memory cell (high byte), it is possible to preserve this value during flash programming.

**Hint:** In case of **Preserve Calibration Byte** never erase the chip without reprogramming the Flash memory, or you will lose your manual calibration. This is also true for the Factory Reset.

### 3.4.5 EEPROM Programming

For the ATmega family, there's a *speacil* way Amadeus handles EEPROM programming. If the **EESave** fuse is set, or you don't select **Erase Chip**, only EEPROM values given in the hex-file are updated. If there's a rage of EEPROM addresses missing in the hex-file, those EEPROM cells will not be updated (no 0xFF will be written there). Keep this in mind, if you store your manual calibration value inside the EEPROM.

## 3.5 PIC12F 629/675 / PIC16F 630/676

The four MCUs have identical programming features. They contain 1kWord (14bit) of flash memory (0x000 to 0x3ff) and 128Bytes of EEPROM. Further more an ID-location of 4x14bit words and a set of configuration bits.

Internal clock is 4MHz (1MIPS). Externally, up to 20MHz (5MIPS) are possible.

At flash address 0x3ff (hex-file 0x7fe), Microchip stores the Oscillator Calibration Byte in form of a RETLW xx instruction. So the user's software must end at address 0x3fe. The programming software restores the original Calibration Byte after every programming/flash erasing.

Another important calibration value is the Band Gap Calibration. It occupies two bits in the configuration word. They are also restored after every programming/flash erasing.

Amadeus programs the application software area (flash memory), EEPROM, ID-location and configuration, when they are contained in the hex file.

| <i>Hex-File-Address</i>            | <i>Contents</i>  |
|------------------------------------|--|
| 0x0000 to 0x07fd                   | Software for MCU (14bit/word)  |
| 0x07fe to 0x07ff (will be ignored) | Oscillator Calibration Byte  |
| 0x4000 to 0x4007                   | 4-14bit words programmed to ID-location  |
| 0x400e to 0x400f                   | Configuration (bits 0-8, BG bits 12/13 will be ignored)  |
| 0x4200 to 0x42ff                   | EEPROM 128Bytes (every second bytes will be programmed, every other byte in the hex-file contains 0x00). For details, see MP-Lab help. |

Table 5: PIC12/16 and compatible hex-file definition

Besides the contents of the hex-file, it is possible to edit the configuration-bits. When **Ignore Hex-File Configuration** is marked, the hex-file's configuration is replaced.

### 3.5.1 How To Connect

For electrical details see chapter "Electrical Characteristics" on page 18.

4 lines (+ power supply switching) are required for ICSP.

| <i>Amadeus side</i> | <i>MCU side</i> | <i>comment</i>   |
|---------------------|-----------------|--|
| n.c.                | VCC             | <b>For in-circuit programming</b> , the MCU gets its power from the target circuit.                |
| EXTVCC !!!          | VCC             | <b>For stand alone programming only!!!</b> Do never connect EXTVCC for in-circuit programming.     |
| GND                 | GND             | Connecting one GND line might be enough. Connect both, if you are using longer programming cables. |
| MCLR/RST            | MCLR            | High Voltage programming.  |
| PGD/PDO             | ICSPDAT         | Serial Data  |
| PGC/SCK             | ICSPCLK         | Serial Clock   |

Table 6: PIC12F/16F ICSP adapter definition

The programming specification says, that it is necessary to switch power (MCU supply voltage) on, after VPP has been applied. Practical tests from my side showed (at least for my PIC12F675), that power switching was not necessary.

However, the programmer can handle this situation, if required. For details on Power Switching see page 7.

### 3.5.2 Programming

Only additional information on programming are given in the paragraph. Have a look at the chapter “Basics” on page 6 for the basic programming procedure.

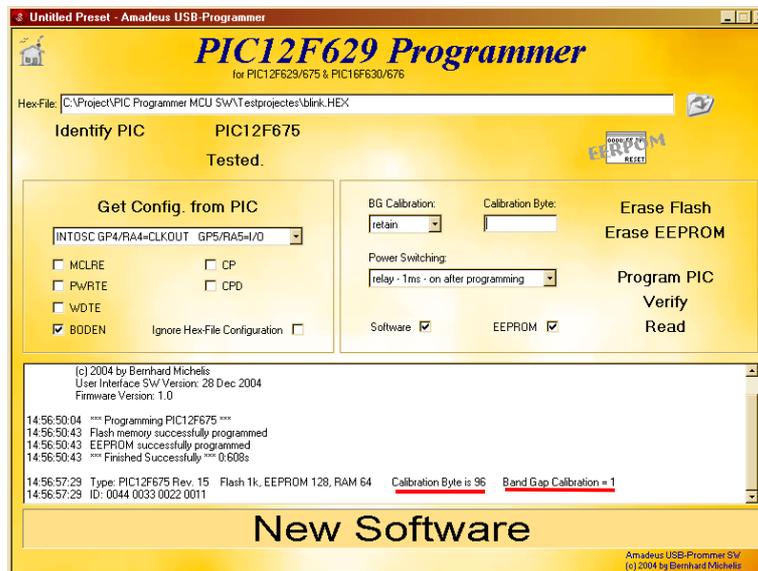


Illustration 9: PIC12F629 Programming Interface

Click on **Identify PIC**. The software tries to identify the target MCU. When the connection is working and the target device is powered up, there should be a message, displaying the MCU's name. Furthermore the *Oscillator Calibration Byte* (0-255) and the *BG Calibration* (0-3) will be displayed. Although they are restored automatically, it is suggested to write them down somewhere, to restore them manually, if something went wrong.

When the checkbox **Software** is checked, Flash memory, ID-location and configuration will be programmed. When **EEPROM** is checked, the EEPROM area will be programmed.

**Erase Flash** erases the program memory, ID-location and configuration and **Erase EEPROM** erases the EEPROM.

### 3.5.3 Calibration Recovery

If, for any reason, one of the calibration values vanished, it is possible to restore them manually.

Therefore you need the two values, you got, when you first clicked **Identify PIC**. Enter the value in the field **Calibration-Byte** and select the correct **BG-Calibration** value. Now click on **Erase Flash**. That's it. When **BG-Calibration** shows **retain**, **Erase Flash** doesn't touch any of the saved values.

### 3.5.4 EEPROM Read Reset

See “RAM/EEPROM Read Reset“ on page 7 and “Debugging Features“ on page 7.

### 3.6 PIC18F 242/248/252/258/442/448/452/458

At the moment, only these eight PIC18F MCUs are supported. They contain 16kBytes or 32kBytes Flash memory, 256Byte EEPROM, an 8Byte ID-Location and 14 configuration bytes.

There's no internal clock. Externally, up to 40MHz (10MIPS) are possible or in HS-PLL mode up to 10MHz (10MIPS!!!, too).

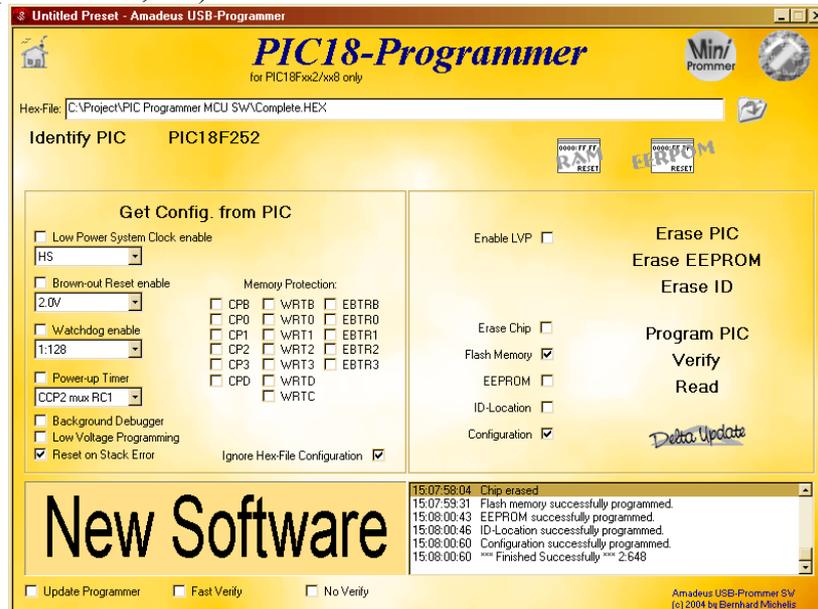


Illustration 10: PIC18F Programming Interface

There are no calibration values, that have to be preserved.

### 3.6.1 How To Connect

For electrical details see chapter “Electrical Characteristics“ on page 18.

4/5 lines are required for ICSP.

| <i>Amadeus side</i> | <i>MCU side</i> | <i>comment</i>   |
|---------------------|-----------------|--|
| n.c.                | VCC             | <b>For in-circuit programming</b> , the MCU gets its power from the target circuit.                |
| EXTVCC !!!          | VCC             | <b>For stand alone programming only!!!</b> Do never connect EXTVCC for in-circuit programming.     |
| GND                 | GND             | Connecting one GND line might be enough. Connect both, if you are using longer programming cables. |
| MCLR/RST            | MCLR            | High Voltage programming. <b>Enable LVP must be unchecked.</b>                                     |
| PGD/PDO             | PGD             | Serial Data  |
| PGC/SCK             | PDC             | Serial Clock   |
| PGM/PDI             | PGM             | Only required for Low Voltage Programming. <b>Enable LVP must be checked.</b>                      |

### 3.6.2 Programming

**This dialog also contains all features, necessary, to update the programmers own MCU. For details see chapter “Putting the programmer into operation” on page 3.**

The PIC18Fxxx family offers a wide range of programming possibilities, that offer very fast programming. During development/debugging programming time can be reduced, when you keep the following hints in mind.

- Always select **Fast Verify**.
- The currently supported devices offer multi-panel flashing. So it is faster when different parts of the SW start at *org 0x0000* and *org 0x2000* and for 32kBytes devices in addition *org 0x4000* and *org 0x6000* instead of one big program chunk.
- PIC18F devices don't need to erase the complete chip, before they can reprogram the application software. So remove **Erase Chip** during development and disable all areas (EEPROM, ID-location and configuration) that don't need an update. Empty areas will be skipped during programming.

| <i>Action</i>                                    | <i>Duration</i> |
|--|-----------------|
| Programming and verifying 16kBytes Flash (full)  | 2.5s            |
| Programming and verifying 32kBytes Flash (full)  | 2.7s            |
| EEPROM programming and verifying 256Bytes (full) | 1s              |

Table 7: PIC18Fxx2/xx8 programming durations

For super fast software updates during development (down to 200ms programming time) you can use the **Delta Update** function. It is only available for the program flash memory. It can update single flash segments, while others aren't touched. To prevent large parts of the

program to be shifted in memory (takes time), it is strongly recommended to leave some space after a function block. Use the **org** directive to give ISR, program main loop, functions for this, functions for that fixed addresses. Otherwise it is slower than normal programming.

**Important:** Before using **Delta Update**, you must have programmed the MCU normally (at least for one time), because Amadeus does not compare new data in hex-file with the data in the MCU, but with the data from last programming. If you restart Amadeus, the data history is all 0xFF.

In case the programmer cannot find the PIC, check that **Enable LVP** is set correctly.

### 3.6.3 RAM/EEPROM Read Reset

See “RAM/EEPROM Read Reset“ on page 7 and “Debugging Features“ on page 7.

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## 4 Amadeus Programmer Hardware

### 4.1 Electrical Characteristics

#### 4.1.1 Serial Programming Interface

At the moment, the complete hardware is designed for 5V programming. Every output can drive about 20mA.

If you plan to program MCUs working with less than 5V you might follow the following idea (**on your own risk**). Nearly every pin of nowadays MCUs have internal ESD protection diodes, that pull down the voltage to ca 0.6V above VCC. VCC might rise a little, too, depending on the load of other components on VCC. With a resistor in the programming cable this might work for you (**On your own risk!!!**). Also keep in mind, that some timings might shift depending on VCC, so that programming might be impossible.

I, personally, tried an ATmega64 @3V with the upper mentioned method. Worked so far.

Have a look on the following tables. They show, where to find every programmer pin.

| <i>Pin on Programmer Hardware</i> | <i>Description</i>  |
|-----------------------------------|---|
| Pin 1: SCL                        | High-impedance during stand-by.<br>Can drive up to 20mA during programming. |
| Pin 2: GND                        | Ground  |
| Pin 3: SDA                        | High-impedance during stand-by.<br>Can drive up to 20mA during programming. |

Table 8: N2

| <i>Pin on Programmer Hardware</i> | <i>Description</i>   |
|-----------------------------------|--|
| Pin 1: PGM/PDI                    | High-impedance during stand-by.<br>Can drive up to 20mA during programming.  |
| Pin 2: GND                        | Ground   |
| Pin 3: PGD/PDO                    | High-impedance during stand-by.<br>Can drive up to 20mA during programming.  |
| Pin 4: GND                        | Ground   |
| Pin 5: PGC/SCK                    | High-impedance during stand-by.<br>Can drive up to 20mA during programming.  |
| Pin 6: MCLR/RST                   | High-impedance (0.1mA@5V/ca 55kΩ) during stand-by. See 74LS05 datasheet for details on open-collector output.<br>Keep in mind, that this pin rises to ca 12V during high-voltage programming when designing your target device.<br><br>If the MCU pin has reset functionality, use a 100-200kΩ pull-up resistor. If the <i>reset</i> is deactivated, the connected components must not draw more than 1mA form this line. Otherwise the 12V breaks down. |
| Pin 7: EXTVCC                     | Switched power-supply for standalone programming. Do never connect to any other power supply. Do not draw more than 100mA.   |

Table 9: N3

| <i>Pin on Programmer Hardware</i> | <i>Description</i>   |
|-----------------------------------|--|
| N4(Pin1) to N5(Pin1)              | Relay (50mΩ; ca 500ns). <b>Use only for voltages below 20V</b> |
| N4(Pin2) to N5(Pin2)              | Relay (50mΩ; ca 500ns). <b>Use only for voltages below 20V</b> |

Table 10: N4 and N5

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### 4.3 Partlist

For people living in Germany: Currently (Dec. 2004) all parts are available at [www.reichelt.de](http://www.reichelt.de).

| Position | Value                  | Package        | Comment/Reichelt ordercode   |
|----------|------------------------|----------------|--|
| C1       | 10n                    | C0805          |  |
| C10      | 33n                    | C0805          |  |
| C11      | 22p                    | C0805          |  |
| C12      | 22p                    | C0805          |  |
| C13      | 100n                   | C1206 or C0805 |  |
| C14      | 100n                   | C0805          |  |
| C15      | 100n                   | C0805          |  |
| C16      | 100n                   | C0805          |  |
| C17      | Not Assembled          | C0805          |  |
| C18      | Not Assembled          | C0805          |  |
| C19      | Not Assembled          | C0805          |  |
| C2       | 47p                    | C0805          |  |
| C21      | 100n                   | C0805          |  |
| C22      | 100n                   | C0805          |  |
| C23      | 100n                   | C0805          |  |
| C24      | 100n                   | C0805          |  |
| C25      | 100n                   | C0805          |  |
| C26      | 100n                   | C0805          |  |
| C27      | 100n                   | C0805          |  |
| C3       | 47p                    | C0805          |  |
| C4       | 100n                   | C0805          |  |
| C5       | 100n                   | C0805          |  |
| C6       | 10 $\mu$               | C5,8X3,2MM     |  |
| C7       | 100n                   | C0805          |  |
| C8       | 100n                   | C0805          |  |
| C9       | 100n                   | C0805          |  |
| D1       | 1N4148 SMD             | MINI-MELF      | 1N 4148 SMD  |
| D2       | 1N4148 SMD             | MINI-MELF      |  |
| D3       | 1N4148 SMD             | MINI-MELF      |  |
| D4       | 1N4148 SMD             | MINI-MELF      |  |
| D5       | 1N4148 SMD             | MINI-MELF      |  |
| D6       | 1N4148 SMD             | MINI-MELF      |  |
| D7       | 1N4148 SMD             | MINI-MELF      |  |
| D8       | 1N4148 SMD             | MINI-MELF      |  |
| D9       | 1N4148 SMD             | MINI-MELF      |  |
| IC1      | FT232BM                | LQFP32         | FTDI FT232BM   |
| IC2      | 93-C46BSN              | SO-08          |  |
| IC3      | LM317LM                | SO-08          | LM317LM  |
| IC4      | PIC18F242 or PIC18F252 | SO-28W         | PIC18F242 (or PIC18F252 might be interesting for Updates)<br><i>Important: If you are recycling an old PIC, Low Voltage Programming must be enabled.</i> |

| <i>Position</i> | <i>Value</i>      | <i>Package</i>            | <i>Comment/Reichelt ordercode</i>   |
|-----------------|-------------------|---------------------------|---|
| IC5             | 74LS05D           | SO-14                     |   |
| L1              | 10 $\mu$          | L0805                     | JCI 2012 10 $\mu$   |
| LED1            | LED5MM            | LED5MM                    |   |
| N1              | USB_SOCKET        | USB-BW Assmann            | USB BW for print assembly   |
| N2              | 1X03              | pinhead                   |   |
| N3              | 1X07              | pinhead                   |   |
| N4              | 1X02              | pinhead                   | 2,54mm or 0.1"  |
| N5              | 1X02              | pinhead                   |   |
| Q1              | IRF7220           | SO-08                     |   |
| Q2              | BCX42/BSS63       | SOT-23                    |   |
| Q3              | BCX42/BSS63       | SOT-23                    |   |
| R1              | 27R               | R1206                     |   |
| R10             | Not Assembled     | R1206                     | You can assembled other resistors (R9+R10  R12) to adjust the accuracy of VPP (12V) |
| R11             | 5k6               | R1206                     |   |
| R12             | 620R              | R1206                     |   |
| R13             | 0R                | R1206                     |   |
| R14             | 1k                | R1206                     |   |
| R15             | 4k7               | R1206                     |   |
| R16             | 220k              | R1206                     |   |
| R17             | 100k              | R1206                     |   |
| R18             | 10k               | R1206                     |   |
| R2              | 27R               | R1206                     |   |
| R3              | 1k5               | R1206                     |   |
| R4              | Not Assembled     | R1206                     |   |
| R5              | 470R              | R1206                     |   |
| R6              | 10k               | R1206                     |   |
| R7              | 2k2               | R1206                     |   |
| R8              | 1k                | R1206                     |   |
| R9              | Not Assembled     | R1206                     | You can assembled other resistors (R9+R10  R12) to adjust the accuracy of VPP (12V) |
| REL1            | RELAIS-DUALINLINE | DIL-14-RELAIS             | MEDER electronic "DIP 7221-L 5V" www.meder.com                                      |
| Y1              | 6MHz              | RESONATOR                 | CSTCC 6,00  |
| Y2              | 10MHz             | Crystal HC49U-/S or -HC18 | 10-HC18   |

Table 11: Partlist

### 4.4 Assembly

Here is the assembly instruction for the programmer hardware. As you can see, it's only a single side PCB.

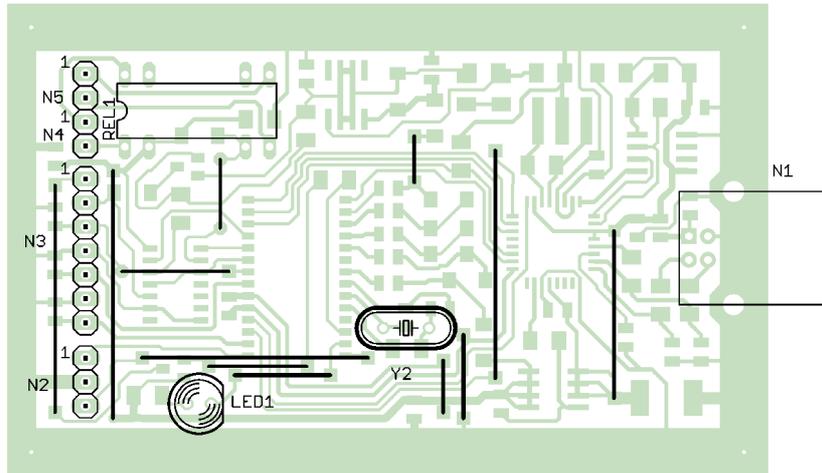


Illustration 12: PCB top view

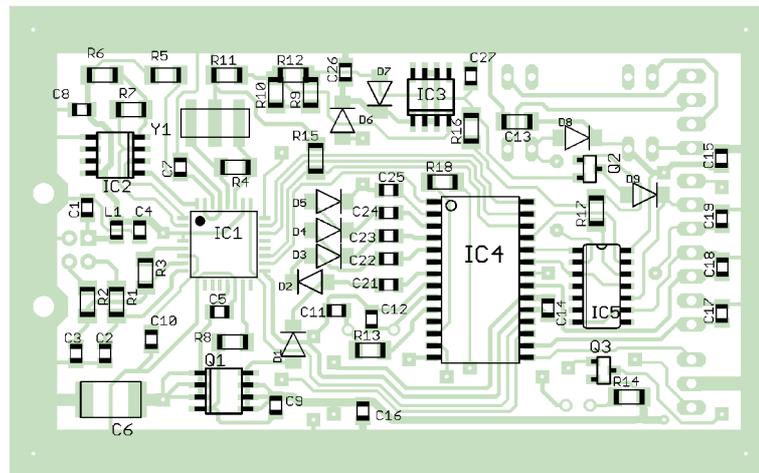
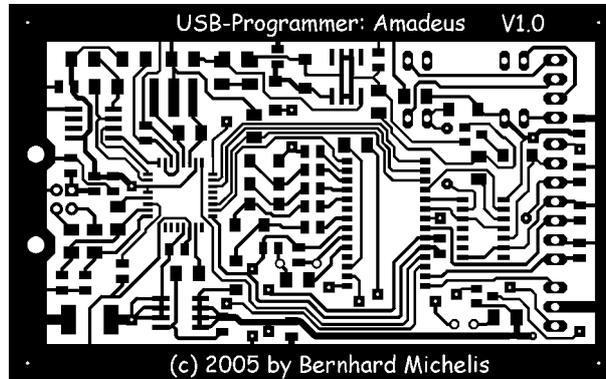


Illustration 13: PCB bottom view

### 4.5 Layout

The layout is available as a separate file named “Amadeus\_PCB.gif” with a higher resolution. After printing the layout must be 80mmx50mm of size.



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