SONY®

Color Camera Module

Technical Manual





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Features

- This camera uses a 1/2.8" Exmor CMOS image sensor (approx. 3.27 million effective pixels) that supports FULL HD (high definition) to produce high-quality images.
- Using progressive scan, images with a wide dynamic range can be obtained with the newly developed image signal processor (Wide Dynamic Range function). Furthermore, it is possible to automatically switch to this Wide Dynamic Range function, which enables you to obtain optimal images ranging from the dark areas of a subject to the light areas.
- The camera is equipped with a bright wide-angle varifocal lens with 3× optical zoom and F1.2 aperture (optical zoom + digital zoom = 36×).
- Low-noise images can be obtained even in low-light environments using the Noise Reduction function.
- Video signals can be output digitally via LVDS. Depending on register settings, you can select from a variety of digital output methods: 1080p/30, 1080p/25, 1080i/60 (frame out: 30PsF), 1080i/50 (frame out: 25PsF), 720p/60, 720p/50, 720p/30, 720p/25.
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment.
- VISCA is a communications protocol, which enables the camera to be controlled remotely from a host computer/controller.
- Six memory locations are provided to temporally save and recall up to six sets of camera settings.
- A Privacy Zone Masking function is available.
- A Motion Detection function is available.

- A title composed of up to 11 lines can be set for displaying on the screen. 20 characters can be used on one line.
- Adjustable AE response speed.
- Input from an external key switch (GPI) is supported. GPI functionality allows you to control One push AF, Zoom Tele/Wide and Focus Far/Near.

With consideration given environmental protection, this module is designed to operate with low power consumption and also incorporates lead-free and halogen-free circuit boards.

Precautions

Software

Use of the demonstration software developed by Sony Corporation or use of the software with customer developed application software may damage hardware, the application program or the camera. Sony Corporation is not liable for any damages under these conditions.

Operation

Start the camera control software on your computer after you turn on the camera and the image is displayed.

Operation and storage locations

Do not shoot images that are extremely bright (e.g., light sources, the sun, etc.) for long periods of time. Do not use or store the camera in the following extreme conditions:

- Extremely hot or cold places (operating temperature -5 °C to +60 °C (23 °F to 140 °F))
- Close to generators of powerful electromagnetic radiation such as radio or TV transmitters
- Where it is subject to fluorescent light reflections
- Where it is subject to unstable (flickering, etc.) lighting conditions
- Where it is subject to strong vibration
- Where it is subject to radiation from laser beams
- In an area with a large amount of trash or dust.

Care of the unit

Remove dust or dirt on the surface of the lens with a blower (commercially available).

Other

• Do not apply excessive voltage. (Use only the specified voltage.) Otherwise, you may get an electric shock or a fire may occur.

• The CMOS image sensor and IC included in this camera may break if exposed to static electricity. When directly handling this camera, wear an antistatic strap, spread a conductive sheet or similar item under your workbench, and take measures to eliminate static electricity.

In case of abnormal operation, contact your authorized Sony dealer or the store where you purchased the product.

Phenomena specific to CMOS image sensors

The following phenomena that may appear in images are specific to CMOS (complementary metal-oxide semiconductor) image sensors. They do not indicate malfunctions.

Rolling shutter

As CMOS image sensors use shutters that capture images line-by-line, there is a slight time difference between the top and bottom of an image. As a result, images may appear skewed if the camera is moved.

White flecks

Although the CMOS image sensors are produced with high-precision technologies, fine white flecks may be generated on the screen in rare cases, caused by cosmic rays, etc.

This is related to the principle of CMOS image sensors and is not a malfunction.

The white flecks especially tend to be seen in the following cases:

- when operating at a high environmental temperature
- when you have raised the master gain (sensitivity)
- when operating in Slow-Shutter mode

Aliasing

When fine patterns, stripes, or lines are shot, they may appear jagged or flicker.

Phenomena Specific to Lenses

Ghosting

If a strong light source (e.g., the sun) exists near the incidence angle of the lens, bright spots may appear in the image due to diffuse reflection within the lens.

Locations of Controls



1 Lens

Note

This part moves. Do not touch it or bring it into contact with other objects.

2 CN601 jack 3 FPC

Note

Do not pull on this or bring it into contact with other objects.

Basic Functions

Overview of Functions

VISCA commands are the basis of camera control.

Timing Chart

As VISCA Command processing can only be carried out one time in a Vertical cycle, it takes the maximum 1V cycle time for an ACK/Completion to be returned. If the Command ACK/Completion communication time can be cut shorter than the 1V cycle time, then every 1V cycle can receive a Command.



In general

• Power On/Off

Powers the camera on and off. When the power is off, the camera is able to accept only the lowest level of VISCA Commands; the display and other features are turned off.

• I/F Clear

Clears the Command buffer of the FCB camera. Clearing the buffer can also be carried out from the control application software when the power is on.

• Address Set

VISCA is a protocol, which normally supports a daisy chain of up to seven connected cameras via RS-232C interface. In such cases, the address set command can be used to assign addresses from 1 to 7 to each of the seven cameras, allowing you to control the seven cameras with the same personal computer. Although the FCB camera does not support direct connection of cameras in a daisy chain, be sure to use the address set command to set the address whenever a camera is connected for the first time.

• ID Write

Sets the camera ID.

• Muting

Blanks the screen and sends out a synchronizing signal.

• Lens Initialize

Initializes the zoom and focus of the lens. Even when power is already on, it initializes the zoom and the focus.

Zoom

The camera is equipped with a $3\times$ optical zoom lens. When used with digital zoom, the camera can zoom up to $36\times$.

• Optical 3×, f = 3.0 mm to 9.0 mm (F 1.2 to F 2.1)

The horizontal angle of view (1080 mode) is approximately 90 degrees (wide end) to 32 degrees (tele end).

Digital Zoom enlarges the center of the subject by expanding each image in both the vertical and horizontal directions. When $36 \times \text{zoom}$ is used, the number of effective picture elements in each direction reduces to 1/12 and the overall resolution deteriorates.

Zoom has the following modes.

Using Standard Mode Using Variable Mode There are eight levels of zoom speed. Direct Mode Setting the zoom position enables quick movement to the designated position. Digital Zoom ON/OFF

In these standard and variable Speed Modes, it is necessary to send Stop Command to stop the zoom operation.

• The Zoom Mode supports a Combined Mode and a Separate Mode.

Combined Mode

This is the previously existing zoom method. After the optical zoom has reached its maximum level, the camera switches to Digital Zoom Mode. Separate Mode

Separate Mode

In this mode, Optical Zoom and Digital Zoom can be operated separately. You can use digital zoom magnification at any time from within any level of optical magnification.

About Continues Zoom position Reply

With ZoomDirect mode, or when zooming according to a preset, the camera outputs zoom position data when Continues Zoom position Reply is set to ON via a command.

Continues Zoom position Reply: y0 07 04 69 0p 0p 0q 0q 0q 0q FF

pp: D-Zoom position qqqq: Zoom position

Focus

Focus has the following modes.

• One push Auto Focus

When you transmit the One-push Auto Focus command or input it via GPI, the camera focuses on an object. This focus position is maintained until the next time you transmit the One-push Auto Focus command or input it via GPI.

• Manual Focus Mode

Manual Focus has both a Standard Speed Mode and a Variable Speed Mode. Standard Speed Mode focuses at a fixed rate of speed. Variable Speed Mode has eight speed levels that can be set using a VISCA Command.

In these standard and variable Speed Modes, it is necessary to send Stop Command to stop the zoom operation.

Infinity Mode

The lens is forcibly moved to a position suitable for an unlimited distance.

• Near Limit Mode

Can be set in a range from $1000 (\infty)$ to 4000 (slightly less than 30 cm). Default setting: 4000

White Balance

White Balance has the following modes, all of which can be set using VISCA Commands.

• Auto White Balance

This mode computes the white balance value output using color information from the entire screen. It outputs the proper value using the color temperature radiating from a black subject based on a range of values from 3000 to 7500K.

This mode is the factory setting.

• ATW

Auto Tracing White balance (2000 to 10000K)

- Indoor 3200K Base Mode
- Outdoor

5800K Base Mode

• One Push WB

The One Push White Balance mode is a fixed white balance mode that may be automatically readjusted only at the request of the user (One Push Trigger), assuming that a white subject, in correct lighting conditions, and occupying more than 1/2 of the image, is submitted to the camera. One Push White Balance data is lost when the power is turned off. If the power is turned off, reset One Push White Balance.

• Manual WB

Manual control of R and B gain, 256 steps each

• Outdoor Auto

This is an auto white balance mode specifically for outdoors. It allows you to capture images with natural white balance in the morning and evening. • Sodium Vapor Lamp Auto

This is an auto white balance mode that is compatible with sodium vapor lamps.

• Sodium Vapor Lamp

This is a fixed white balance mode specifically for sodium vapor lamps.

Note

High-pressure sodium lamps are supported. Proper white balance may not be captured for some subjects when using low-pressure sodium lamps.

Automatic Exposure Mode

A variety of AE functions are available for optimal output of subjects in lighting conditions that range from low to high.

• Full Auto

Auto Iris and Gain, Fixed Shutter Speed

• Gain Limit Setting

The gain limit can be set at the Full Auto, Shutter Priority, Iris Priority, Bright, Spot Exposure and Manual in the AE mode. Use this setting when image signal-to-noise ratio is particularly important.

• Shutter Priority¹⁾

Variable Shutter Speed, Auto Iris and Gain (1/1 to 1/10,000 sec., 16 high-speed shutter speeds plus 6 low-speed shutter speeds)

1) Flicker can be eliminated by setting shutter to

→ 1/100s for NTSC models used in countries with a 50 Hz power supply frequency

→ 1/120s for PAL models used in countries with a 60 Hz power supply frequency

• Iris Priority

Variable Iris (F1.2 to Close, 18 steps), Auto Gain and Shutter speed

• Manual

Variable Shutter, Iris and Gain

• Bright

Variable Iris and Gain (Close to F1.2, 18 steps at 0 dB: F1.2, 15 steps from 0 to 28 dB)

AE – Shutter priority

The shutter speed can be set freely by the user to a total of 22 steps – 16 high speeds and 6 low speeds. When the slow shutter is set, the speed can be $^{1}/_{30}$ s, $^{1}/_{15}$ s, $^{1}/_{8}$ s, $^{1}/_{4}$ s, $^{1}/_{2}$ s, $^{1}/_{15}$. The picture output is read at a normal rate from the memory. The memory is updated at a low rate from the CCD. AF capability is low.

In high speed mode, the shutter speed can be set up to 1/10,000s. The iris and gain are set automatically, according to the brightness of the subject.

| Data | 60/30 mode | 50/25 mode |
|------|------------|------------|
| 15 | 1/10000 | 1/10000 |
| 14 | 1/6000 | 1/6000 |
| 13 | 1/4000 | 1/3500 |
| 12 | 1/3000 | 1/2500 |
| 11 | 1/2000 | 1/1750 |
| 10 | 1/1500 | 1/1250 |
| 0F | 1/1000 | 1/1000 |
| 0E | 1/725 | 1/600 |
| 0D | 1/500 | 1/425 |
| 0C | 1/350 | 1/300 |
| 0B | 1/250 | 1/215 |
| 0A | 1/180 | 1/150 |
| 09 | 1/125 | 1/120 |
| 08 | 1/100 | 1/100 |
| 07 | 1/90 | 1/75 |
| 06 | 1/60 | 1/50 |
| 05 | 1/30 | 1/25 |
| 04 | 1/15 | 1/12 |
| 03 | 1/8 | 1/6 |
| 02 | 1/4 | 1/3 |
| 01 | 1/2 | 1/2 |
| 00 | 1/1 | 1/1 |

AE – Iris priority

The iris can be set freely by the user to 18 steps between F1.2 and Close.

The gain and shutter speed are set automatically, according to the brightness of the subject.

| Data | Setting value | Data | Setting value |
|------|---------------|------|---------------|
| 11 | F1.2 | 08 | F5.6 |
| 10 | F1.4 | 07 | F6.8 |
| 0F | F1.6 | 06 | F8 |
| 0E | F2 | 05 | F9.6 |
| 0D | F2.4 | 04 | F11 |
| 0C | F2.8 | 03 | F14 |
| 0B | F3.4 | 02 | F16 |
| 0A | F4 | 01 | F19 |
| 09 | F4.8 | 00 | CLOSE |

AE – Manual

The shutter speed (22 steps), iris (18 steps) and gain (16 steps) can be set freely by the user.

AE – Bright

The bright control function adjusts both gain and iris using an internal algorithm, according to a brightness level freely set by the user. Exposure is controlled by gain when dark, and by iris when bright.

As both gain and iris are fixed, this mode is used when exposing at a fixed camera sensitivity. When switching from Full Auto or Shutter Priority Mode to Bright Mode, the current status will be retained for a short period of time.

Only when the AE mode is set to "Full Auto" or "Shutter Priority," can you switch it to "Bright."



| Data | Iris | Gain | Data | Iris | Gain |
|------|------|-------|------|-------|------|
| 1F | F1.2 | +28dB | 0F | F1.6 | 0dB |
| 1E | F1.2 | +26dB | 0E | F2 | 0dB |
| 1D | F1.2 | +24dB | 0D | F2.4 | 0dB |
| 1C | F1.2 | +22dB | 0C | F2.8 | 0dB |
| 1B | F1.2 | +20dB | 0B | F3.4 | 0dB |
| 1A | F1.2 | +18dB | 0A | F4 | 0dB |
| 19 | F1.2 | +16dB | 09 | F4.8 | 0dB |
| 18 | F1.2 | +14dB | 08 | F5.6 | 0dB |
| 17 | F1.2 | +12dB | 07 | F6.8 | 0dB |
| 16 | F1.2 | +10dB | 06 | F8 | 0dB |
| 15 | F1.2 | +8dB | 05 | F9.6 | 0dB |
| 14 | F1.2 | +6dB | 04 | F11 | 0dB |
| 13 | F1.2 | +4dB | 03 | F14 | 0dB |
| 12 | F1.2 | +2dB | 02 | F16 | 0dB |
| 11 | F1.2 | 0dB | 01 | F19 | 0dB |
| 10 | F1.4 | 0dB | 00 | CLOSE | 0dB |

When switching from the Shutter Priority mode to the Bright mode, the shutter speed set in the Shutter Priority mode is maintained.

Spot Exposure Mode

In Full Auto AE, the level for the entire screen is computed and the optimum Auto Iris and Gain levels are determined. In Spot AE, a particular section of the subject can be designated, and then that portion of the image can be weighted and a value computed so that Iris and Gain can be optimized to obtain an image. For example, in an image with a lot of movement and with varying levels of brightness, portions without much change can be designated as such a "spot," and changes to the screen can be minimized in that area. As shown in the diagram below, a range of 16 blocks vertically and 16 blocks horizontally can be designated. In the case where the center is designated (shown in black), the level is computed along with a weighted value for the surrounding block (shaded), including the specified portions; and then the Gain and Iris are set. The value of the designated portions and the surrounding areas should be calculated as 100%, the rest should be set to 20%. The range of the Spot AE frame is fixed to 5 blocks vertically and 4 blocks horizontally.



Exposure Compensation

Exposure compensation is a function which offsets the internal reference brightness level used in the AE mode, by steps of 1.5 dB.

| Data | Step | Setting value |
|------|------|---------------|
| 0E | +7 | +10.5 dB |
| 0D | +6 | +9 dB |
| 0C | +5 | +7.5 dB |
| 0B | +4 | +6 dB |
| 0A | +3 | +4.5 dB |
| 09 | +2 | +3 dB |
| 08 | +1 | +1.5 dB |
| 07 | 0 | 0 dB |
| 06 | -1 | -1.5 dB |
| 05 | -2 | -3 dB |
| 04 | -3 | -4.5 dB |
| 03 | -4 | -6 dB |
| 02 | -5 | -7.5 dB |
| 01 | -6 | -9 dB |
| 00 | -7 | -10.5 dB |

Slow AE (Automatic Exposure)

The slow AE Response (automatic exposure) function allows you to reduce the exposure response speed. Usually the camera is set up so that the optimum exposure can be obtained automatically within about 1 second. However, using the slow AE response function allows you to lengthen the automatic exposure response speed from the factory setup speed (01 (hex) up to approx. 10 minutes (30 (hex)).

For example, with the normal setting (about 1 second), if the headlights of a car are caught by the camera, the camera automatically adjusts the exposure so that it can shoot a high-intensity subject (in this case, the headlights). As a result, images around the headlights, that is, the rest of the subject, except the headlights, becomes relatively dark, and poorly distinguished. However, using the slow AE function means the AE response speed will be slower, and response time will be longer. As a result, even if the camera catches a highintensity subject (e.g., the headlights) for a moment, you can still easily distinguish the portions of the image surrounding the headlights.

High Resolution Mode

This mode enhances edges and produces higher definition images.

Aperture Control

Aperture control is a function which adjusts the enhancement of the edges of objects in the picture. There are 16 levels of adjustment, starting from "no enhancement." When shooting text, this control may help by making them sharper.

Back Light Compensation

When the background of the subject is too bright, or when the subject is too dark due to shooting in the AE mode, back light compensation will make the subject appear clearer.

Wide Dynamic Range Function (WD)

The Wide Dynamic Range function is a function for dividing an image into several blocks and correcting blocked-up shadows and blown-out highlights in accordance with the intensity difference. It enables you to obtain images in which portions ranging from dark to light can be recognized, even when capturing a subject with a large intensity difference that is backlit or includes extremely light portions. Images with wide dynamic range are produced by combining long-exposure signals (normal shutter) with the signals of the high-intensity portions obtained with a short exposure (high-speed shutter).

Wide Dynamic Range Auto On/Off Mode

The wide dynamic range can be set to be automatically switched ON/OFF in accordance with the intensity difference obtained by dividing an image into several blocks and then averaging the intensity of each block.



The wide dynamic range function includes the following operation modes.

• WD Mode

This mode corrects blocked-up shadows and blownout highlights in accordance with the intensity difference.

• WD Auto ON/OFF Mode

This mode switches WD ON/OFF automatically in accordance with the intensity difference of the subject. Configure the sensitivity for when WD is switched from OFF to ON with the detection sensitivity parameter.

• Exposure Ratio Mode

This mode fixes the shutter speed of a long exposure. Configure the shutter speed of a short exposure by setting the ratio with regards to a long exposure with the exposure ratio parameter.

Blown-out highlight correction is not performed in this mode.

• Histogram Mode

This mode uses a histogram to correct blocked-up shadows and blown-out highlights. (The operation is similar to that of FCB-EX1010/P Dver.)

• About WD Set Parameter

(Command: 8x 01 04 2D 0p 0q 0r 0s 0t 0u 00 00 FF)

p: Screen display (0: Combined image, 2: Long-time, 3: Short-time)

Set the screen display to the combined image, a long exposure image or short exposure image.

q: Detection sensitivity (0: Low, 1: Mid, 2: Hi) Select from three levels for detecting the intensity within the image for when switching Auto WD from OFF to ON.

r: Blocked-up shadow correction level can be set to one of four levels. (0: L 1: M 2: H 3: S)

s: Blown-out highlight correction level can be set to one of three levels. (0: L 1: M 2: H)

tu: Parameter to use in the exposure ratio mode. Specify the short exposure time by setting the magnification ratio (\times 1 to \times 64) with regards to a long exposure time.

Notes

- When the wide dynamic range function is ON, solarization may be observed in the images of some subjects. This phenomenon is unique to wide dynamic range function, and is not an indication of a camera malfunction.
- The frame rate during Wide Dynamic Range function will be half of that during standard mode.
- Example: When Wide Dynamic Range function is ON in 1080p/30 mode, the frame rate is 15 fps.

Noise Reduction

The NR (Noise Reduction) function removes noise (both random and non-random) to provide clearer images.

This function has six steps: levels 1 to 5, plus off. The NR effect is applied in levels based on the gain, and this setting value determines the limit of the effect. In bright conditions, changing the NR level will not have an effect.

High Sensitivity Mode

In this mode, higher sensitivity gain is applied as standard gain increases, reaching a gain level at MAX gain of up to 4x the standard gain. In such cases, however, there will be a high volume noise in the image.

Custom Gamma Mode

Gamma correction can be changed in this mode. The following five options are available.

- 1: Standard 2: Straight gamma 3: S-curve - Low
- 4: S-curve Mid
- 5: S-curve High

Тір

Blocked-up shadows in images will be more noticeable than usual.

Color Enhancement

A captured color image is converted to 256 levels of gray, and you can set a color to all levels brighter than the threshold value, and another color to all levels darker than the threshold value.

Color specifications

- You can select from nine colors to specify for the high-intensity and low-intensity colors.
 - Color options: Yellow, cyan, green, white, magenta, red, blue, black, gray
- The default settings for color specification are "green" for high-intensity and "white" for low-intensity.

Threshold values

- You can set the threshold value that determines high or low intensity.
- The minimum threshold value is 1h (decimal: 1), and the maximum threshold value is FE1h (decimal: 4065).
- The default setting for the threshold value is 200h (decimal: 512).



Temperature Reading Function

The conversion value (hex) of the temperature sensor built into to the camera can be read by using a query command. The conversion value has an error of ± 3 °C, and because the temperature sensor is inside the camera, this value is not the ambient temperature. Use it as a reference value.

Slow shutter – Auto/Manual

When set to "Auto," ensures that the slow shutter is set automatically when the brightness drops. Effective only when the AE mode is set to "Full Auto." Set to "Slow Shutter Manual" at shipment.

Note

The Slow Shutter Auto function is not available in WD mode.

Low-Illumination Chroma Suppress Mode

You can configure a chroma suppress mode for lowillumination conditions. This can be useful when color noise is particularly noticeable in such conditions. Four levels (disabled and three levels) are available for the low-illumination chroma suppress mode. Set the effect to be applied at approximately 15 dB. Higher setting values produce stronger chroma suppressing effects.

ICR (IR Cut-Removable) Mode

An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environments. When the auto ICR mode is set to ON, the image becomes black and white.

Custom Color Gain

You can customize and configure the color gain. Use this setting when bright color is particularly important. The initial setting 100% (4h) can be set to range from approx. 60% (Oh) to 200% (Eh) with 15 stages.

Custom Color Phase

You can customize and configure the color phase. The initial setting 0 degrees (7h) is adjustable between approx. –14 degrees (0h) and +14 degrees (Eh), in 15 increments.

Auto ICR Mode

Auto ICR Mode automatically switches the settings needed for attaching or removing the IR Cut Filter. With a set level of darkness, the IR Cut Filter is automatically disabled (ICR ON), and the infrared sensitivity is increased. With a set level of brightness, the IR Cut Filter is automatically enabled (ICR OFF). Also, on systems equipped with an IR light, the internal data of the camera is used to make the proper decisions to avoid malfunctions.

Auto ICR Mode operates with the AE Full Auto setting.



When Auto Slow Shutter is ON



Note

When in Auto_ICR_OFF state and WB data is added (default), a malfunction may occur when the subjects largely consisting of blue and green colors are taken.

Camera ID

The ID can be set up to 65,536 (0000 to FFFF). As this will be memorized in the nonvolatile memory inside, data will be saved regardless of whether it has been backed up.

Effect

It consists of the following functions.

- Neg. Art: Negative/Positive Reversal
- Black White: Monochrome Image

Others

E-FLIP

This function turns the video output from the camera upside down.

Mirror Image

This function reverses the video output from the camera horizontally.

Freeze

This function captures an image in the field memory of the camera so that this image can be output continuously.

Because communication inside the camera is based on V cycle, the captured image is always the one 3V to 4Vs after the sending of a Command. Thus, you can not specify a time period after sending EVEN, ODD or a Command.

Memory (Position preset)

Using the position preset function, 6 sets of camera shooting conditions can be stored and recalled. This function allows you to achieve the desired status instantly, even without adjusting the following items each time.

- Zoom Position
- Digital Zoom On/Off
- Focus Position
- AE Mode
- Shutter control parameters
- Bright Control
- Iris control parameters
- Gain control parameters
- Exposure Compensation On/Off
- Exposure Level
- Backlight Compensation On/Off
- Slow Shutter Auto/Manual
- Slow AE Response speed
- White Balance Mode
- R/B Gain
- Aperture
- ICR Shoot On/Off
- WD On/Off

Custom Preset

As with the position preset function, the camera shooting conditions can be stored and recalled. The settings are recalled when the power is turned on. *For setting items, see the "Initial Settings, Custom Preset and Backup" section on page 22.*

User Memory Area

A user area of 16 bytes allows you to write data, such as an ID for each customer, data for each system, and so on, freely.

Note

Rewriting of memory is not unlimited. Be careful to avoid using the memory area for such as unnecessary tasks as rewriting the contents of the memory for every operation.

Register Setting

The camera's default settings can be changed by the register setting command. **Register Setting Command:** 8x 01 04 24 mm 0p 0q FF mm: Register No. (=00 to 7F) pq: Register Value (=00 to FF) **Register Inquiry Command:** 8x 09 04 24 mm FF mm: Register No. y0 50 0p 0p FF pp: Register Value (returned from the camera) Example: To set communication speed to 38400 bps 8x 01 04 24 00 00 02 FF After sending this command, turn power off and back on (power reset) to resume communication control at 38400 bps. Example: Sending to confirm settings 8x 09 04 24 00 FF y0 50 00 03 FF is returned from the camera The register setting items and No. are as follows. Baud Rate: 00 Communication speed can be changed. Monitoring Mode: 72 This register "72" allows digital output mode configuration. For details on each output mode and parameter, see "Register Setting" on page 50. E-Zoom Max: 52 The maximum digital zoom limit can be specified (default is $\times 12$). FocusOffset: 55 Placing a dome cover in front of the camera may cause the focal distance of the camera to change. Especially at the Tele end, this effect exceeds the AF range, so focus cannot track, although it responds to changes in this value.

For details, see "Register Setting" on page 50.

Privacy Zone Masking Settings

For details, see page 14.

Motion detection

For details, see page 18.

Title Display

- You can set a title composed of up to 11 lines. One line can contain up to 20 characters.
- You can set display on/off, the horizontal position of the first character, blinking state and color for each line.
- The camera gives priority to lines of a title when the camera status is displayed on the relevant line. On the lines where a title is not set, the camera status is displayed.

| Line Number | 00 to 0A | | |
|-------------|----------|-----------|--|
| H-position | 00 te | o 1F | |
| Blink | 00: Does | not blink | |
| DIIIIK | 01: B | links | |
| | 00 | White | |
| | 01 | Yellow | |
| | 02 | Violet | |
| Color | 03 | Red | |
| | 04 | Cyan | |
| | 05 | Green | |
| | 06 | Blue | |

| 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 |
|----|----|----|----|----|----|----|----|
| Α | В | С | D | Е | F | G | Н |
| 08 | 09 | 0a | 0b | 0c | 0d | 0e | 0f |
| Ι | J | Κ | L | М | Ν | 0 | Р |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 |
| Q | R | S | Т | U | V | W | Х |
| 18 | 19 | 1a | 1b | 1c | 1d | 1e | 1f |
| Y | Ζ | & | | ? | ! | 1 | 2 |
| 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 |
| 28 | 29 | 2a | 2b | 2c | 2d | 2e | 2f |
| À | È | Ì | Ò | Ù | Á | É | Í |
| 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 |
| Ó | Ú | Â | Ê | Ô | Æ | | Ã |
| 38 | 39 | 3a | 3b | 3c | 3d | 3e | 3f |
| Õ | Ñ | Ç | ß | Ä | Ï | Ö | Ü |
| 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 |
| Å | \$ | | ¥ | | £ | ż | i |
| 48 | 49 | 4a | 4b | 4c | 4d | 4e | 4f |
| ø | " | : | ¢ | • | , | / | - |
| | | | | | | | |

Privacy Zone Masking Function

Privacy Zone masking protects private objects and areas such as house windows, entrances, and exits which are within the camera's range of vision but not subject to surveillance.

Privacy zone masking can be masked on the monitor to protect privacy.

Features

- Mask can be displayed on 8 places per screen simultaneously.
- Privacy Zones are displayed according to priority in alphabetical order.
- Individual on/off zone masking settings.
- Mask colors can be set for each privacy zone. (You can choose from two colors that you set in advance.)
- Interlocking control with zooming.

Privacy Zone Setting Command List

| Command Set | Command | Command Packet | Comments |
|-----------------|-------------------|--|--|
| CAM_PrivacyZone | Non_InterlockMask | 8x 01 04 6F mm 0p 0p 0q 0q 0r 0r 0s 0s FF | See "mm: Mack setting list" and "pp: x, qq: y, rr: w, ss: h" in "Parameters" on page 16. |
| | Display | 8x 01 04 77 pp pp pp pp FF | Setting Mask Display On/Off See "pp pp pp pp: Mask bit" in "Parameters" on page 16. pp pp pp pp: Mask setting (0: OFF, 1: ON) |
| | SetMaskColor | 8x 01 04 78 pp pp pp pp qq rr FF | Setting Color of Mask See "pp pp pp pp: Mask bit" and "qq, rr: Color code" in "Parameters" on page 16. qq: Color setting when setting the Mask bit to 0 rr: Color setting when setting the Mask bit to 1 |
| | Grid On | 8x 01 04 7C 02 FF | Setting Grid Display On/Off |
| | Grid Off | 8x 01 04 7C 03 FF | |
| | CenterLineOn | 8x 01 04 7C 04 FF | Setting the center line On |

Privacy Zone Inquiry Command List

| Inquiry Command | Command Packet | Inwuiry Packet | Comments |
|---------------------------|----------------|----------------------|--|
| CAM_Privacy DisplayInq | 8x 09 04 77 FF | у0 50 рр рр рр рр FF | Inquiry about the status of Setting Mask Display On/ Off See "pp pp pp pp: Mask bit" in "Parameters" on page 16. 1: On, 0: Off |
| CAM_Privacy MonitorInq | 8x 09 04 6F FF | y0 50 pp pp pp pp FF | Inquiry about the mask currently displayed See "pp pp pp pp: Mask bit" in "Parameters" on page 16. |

Parameters

mm: Mask setting list

| Mask Name | mm (Hex) |
|-----------|----------|
| Mask_A | 00h |
| Mask_B | 01h |
| Mask_C | 02h |
| Mask_D | 03h |
| Mask_E | 04h |
| Mask_F | 05h |
| Mask_G | 06h |
| Mask_H | 07h |
| Mask_I | 08h |
| Mask_J | 09h |
| Mask_K | 0Ah |
| Mask_L | 0Bh |

| Mask Name | mm (Hex) |
|-----------|----------|
| Mask_M | 0Ch |
| Mask_N | 0Dh |
| Mask_O | 0Eh |
| Mask_P | 0Fh |
| Mask_Q | 10h |
| Mask_R | 11h |
| Mask_S | 12h |
| Mask_T | 13h |
| Mask_U | 14h |
| Mask_V | 15h |
| Mask_W | 16h |
| Mask X | 17h |

Note

The priority order of the mask display is in the sequence from A (highest) to X (lowest).

nn: Setting

| nn | Setting |
|----|---|
| 00 | Resetting the zone size (the value of w,h) |
| | for the existing mask. |
| 01 | Setting newly the zone size (the value of w,h). |

pp: x, qq: y, rr: w, ss: h



pp pp pp pp: Mask bit

| | pp | | | | | | | | pp | | | | | | | | pp | | | | | | | | pp | | | | | | | |
|------|----|---|---|---|---|---|---|---|----|---|---|---|---|---|---|---|----|---|---|---|---|---|---|---|----|---|---|---|---|---|---|---|
| bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Mask | - | - | Х | W | V | U | Т | S | - | - | R | Q | Р | 0 | N | М | - | - | L | K | J | Ι | Η | G | - | - | F | E | D | С | В | A |

The "-" must be "0".

qq, rr: Color code

| | · · · · · · · · · · · · · · · · · · · |
|--------------|---------------------------------------|
| Mask (Color) | Code (qq, rr) |
| Black | 00h |
| Gray1 | 01h |
| Gray2 | 02h |
| Gray3 | 03h |
| Gray4 | 04h |
| Gray5 | 05h |
| Gray6 | 06h |
| White | 07h |
| Red | 08h |
| Green | 09h |
| Blue | 0Ah |
| Cyan | 0Bh |
| Yellow | 0Ch |
| Magenta | 0Dh |

Details of Setting Commands

Non-Interlock Mask

Command: 8x 01 04 6F mm 0p 0p 0q 0q 0r 0r 0s 0s FF

Parameters:

| mm | Setting Mask |
|----|--|
| | See "mm: Mask setting list" in "Parameters" on page 16. |
| pp | Sets the center position "x" of the Mask on screen. |
| qq | Sets the center position "y" of the Mask on screen. |
| rr | Sets the half value "w" of the Mask Width. |
| ss | Sets the half value "h" of the Mask Height. |
| | See "pp: x, qq: y, rr: w, ss: h" in "Parameters" on page 16. |

Comments: The limitations of parameters are as follows. (hexadecimal representation)

- x: ±50h
- w: ±50h
- y: ±2Dh
- h: ±2Dh

Note

It is recommended that you set the size to at least twice the size of the object (height and width).

Set Display

Command: 8x 01 04 77 pp pp pp FF **Parameter:**

| рр рр рр рр | Each 24 Privacy Zones corresponds to 1 bit. |
|-------------|--|
| | See "pp pp pp pp: Mask bit" in "Parameters" on |
| | page 16. |

Comments: Each of 24 Privacy zones can be switched on and off individually by a single VISCA command. If you want to display a Privacy zone, you must set its bit to 1. If you do not want to display a Privacy zone, you must set its bit to 0.

Set Mask Color

Command: 8x 01 04 78 pp pp pp qq rr FF Parameter:

| рр рр рр рр | Each 24 Privacy Zones correspond with the BIT. |
|-------------|---|
| | See "pp pp pp pp: Mask bit" in "Parameters" on |
| | page 16. |
| qq | Set the color code |
| rr | Set the color code. See "qq, rr: Color code" in |
| | "Parameters" on page 16. |

Comments: Two different color masks can be chosen. Two colors can be individually set for each of 24 privacy zones.

If the bit of parameter (pp pp pp pp) is set to "0", mask color will be "qq" color (Color code). If the bit of parameter (pp pp pp pp) is set to "1", the mask color will be "rr" color (Color code).

Example: 8x 01 04 78 00 00 00 03 00 07 FF The mask color of Mask_A and Mask_B is White (color code 07h), and the mask color of the other Mask (C to X) is Black (color code 00h).

Grid

Use the grid displayed on the screen to set mask positions (see the figure below). By executing the Center Line On command, only the x and y axes of the center are displayed. Grids lines disappear.



Motion Detection Function

The Motion Detection (MD) Function instructs the camera to detect movement within the monitoring area and then send an alarm signal automatically. The Detect signal goes out through the serial command (VISCA) communication line.

Features

- You can set a frame for the detection range of 16 (horizontally) × 8 (vertically) blocks.
- You can set up to four frames.
- When the motion is detected in the set frame, the Alarm Replay VISCA command is sent.
- The threshold level for detection can be set (common to four frames).
- The interval of alarm detection can be set up to 255 seconds in units of one second.
- You can set on/off for each frame.
- The frame number is also sent with Alarm Replay to report in which frame the motion has been detected.

Frames

Setting frames

You can set the frame by assigning the starting point and terminating point vertically and horizontally. You can set up to four frames.

When motion is detected within the rage where frames overlap

The alarms are sent for both frames.



Sending Alarms

- When motion is detected, the Alarm Replay command is issued via the serial command (VISCA) communication line.
- When multiple motions are detected or motion is detected in another frame within the set interval following the original time the alarm was issued, another alarm command is not issued.
- When motion is detected after the interval time elapsed, the alarm is issued again.



Setting Commands

• MD On/Off

The Display mode is selected by the Function Set command and frames are set by the Frame Set command. By sending an MD On command, the frame is displayed when motion is detected in the set frame. The Alarm Reply command is set via the serial command (VISCA) communication line.

8x 01 04 1B 02 FF --- On 8x 01 04 1B 03 FF --- Off

• Function Set

Select the detected frame, and set the Threshold Level and the Interval Time.

8x 01 04 1C 0m 0n 0p 0q 0r 0s FF

- m: Display Mode on/off (bit0: Frame)
- n: Detection Frame set on/off (bit0: Frame0, bit1: Frame1, bit2: Frame2, bit3: Frame3)

| (0) | to | F) |
|---------|----|----|

| pq: Threshold | (00 to] | FF) |
|---------------|----------|-----|
| | | |

rs: Interval time set -- (00 to FF)

(When pq and rs are 0, the command is received, but the setting is disabled.)

• Frame Set

You can set up to four frames by assigning the starting and terminating points.

Note

Set a terminating point higher vertically and horizontally than the starting point. If you set the wrong value, the command yields an error.

8x 01 04 1D 0m 0p 0q rr 0s FF

- m: Select Detection Frame (0: Frame0, 1: Frame1, 2: Frame2, 3: Frame3) -- (0, 1, 2, 3)
- p: Frame set Start Horizontal Position -- (00 to 0F)
- q: Frame set Start Vertical Position -- (00 to 07)
- r: Frame set End Horizontal Position -- (01 to 10)
- s: Frame set End Vertical Position -- (01 to 08)

• Alarm Reply

When motion is detected in the set frame, the camera issues this command. This command includes the information on the number of the detected frame.

y0 07 04 1B 0p FF

p: Frame Number (bit0: Frame0, bit1: Frame1, bit2: Frame2, bit3: Frame3)

GPI Function Specifications

| Name | Function | Button operation | Display (ON) |
|-------------|----------------------------|------------------------------|-------------------------------------|
| One push AF | Perform AF operation once. | Request One push AF. | AF indication flash in One push AF. |
| FOCUS FAR | Move focus to FAR side. | Pressing repeatedly allowed. | FAR indication. |
| FOCUS NEAR | Move focus to NEAR side. | Pressing repeatedly allowed. | NEAR indication. |
| ZOOM WIDE | Move zoom to wide side. | Pressing repeatedly allowed. | Zoom position displayed for 3s. |
| ZOOM TELE | Move zoom to tele side. | Pressing repeatedly allowed. | Zoom position displayed for 3s. |

CN601 30-pin Thin Coaxial Connector



Eclipse

When designing the housing, refer to the dimensional allowance as shown in the figure below.



Spectral Sensitivity Characteristics



Use the graph as a reference value. (We can not guarantee these values.)

This data is measured when the IR cut filter is removed and the characteristics of the lens and optical source characteristics are ignored.

Vibration Specifications

Test Method (Random vibration)

- Attach the camera at the three fixation points using M2 screws.
- Perform the random vibration test under the following conditions in the X, Y and Z directions for 20 minutes in each direction.
- The camera vibration specification is to have no malfunction after this test.

| Power spectrum density | 5 Hz to 50 Hz 4 | $.14 \text{ m}^2/\text{s}^3$ | {0.043 G ² /Hz} |
|-------------------------|-----------------------|------------------------------|----------------------------|
| | 50 Hz to 100 Hz - | 36 dB/oct | |
| Effective overall value | 14.3 m/s ² | {1.46 G} | |
| Test time | 20 minutes | s | |

Initial Settings, Custom Preset and Backup

Initial settings for the various functions of the FCB camera are indicated in the "Initial settings" column. The "Custom preset" column indicates whether the custom preset function can be used to store the settings. The function enables the stored settings to be recalled automatically when the camera is turned on. The "Back up at standby" column indicates whether the data is preserved even when the camera is powered OFF.

| Mode/Position setting | Initial settings | Custom preset | Back up at standby |
|------------------------------|---------------------------------|------------------|-----------------------|
| Zoom Position | Wide end | 0 | 0 |
| D-Zoom On/Off | On | 0 | 0 |
| D-Zoom Separate/Combine | Combine | 0 | 0 |
| D-Zoom Position | 00h | 0 | 0 |
| Focus Position | _ | 0 | 0 |
| Near Limit Setting | 4000 (slightly less than 30 cm) | 0 | 0 |
| WB Mode | Auto | 0 | 0 |
| WB Data (Rgain, Bgain) | _ | 0 | 0 |
| One Push WB Data | _ | 0 | 0 |
| AE Mode | Full Auto | 0 | 0 |
| AE Response | 01 | 0 | 0 |
| WD On/Off/Auto | Off | 0 | 0 |
| Slow Shutter Mode | Manual | 0 | 0 |
| Shutter Position | 1/30 sec | 0 | 0 |
| Iris Position | _ | 0 | 0 |
| Gain Position | _ | 0 | 0 |
| Bright Position | _ | 0 | 0 |
| Exposure Compensation On/Off | Off | 0 | 0 |
| Exposure Compensation Amount | ±0 | 0 | 0 |
| BackLight On/Off | Off | 0 | 0 |
| Spot AE On/Off | Off | 0 | 0 |
| Spot AE Position Setting | X=8, Y=8 | 0 | 0 |
| Aperture Level | 0Ah | 0 | 0 |
| High Resolution Mode On/Off | On | 0 | 0 |
| LR Reverse On/Off | Off | 0 | 0 |
| Freeze On/Off | Off | × | × |
| Picture Effect | Off | 0 | 0 |
| ICR On/Off | Off | 0 | 0 |
| Auto ICR On/Off | Off | 0 | 0 |
| Auto ICR Threshold Level | 0Ah | 0 | 0 |

A circle "O" in this column signifies that the data is preserved.

A cross " \times " signifies that the data IS NOT preserved.

Basic Functions

| Mode/Position setting | Initial settings | Custom preset | Back up at standby |
|---|-----------------------------------|------------------|-----------------------|
| Camera Memory | Same as the initial value setting | 0 | 0 |
| Display On/Off | Off | 0 | 0 |
| Mute On/Off | Off | × | × |
| WD Alarm On/Off | Off | × | 0 |
| Auto ICR Alarm On/Off | Off | 0 | 0 |
| NR Level | 3 | 0 | 0 |
| Gain Limit | _ | 0 | 0 |
| Color Enhancement On/Off | Off | 0 | 0 |
| Color Enhancement Threshold Level | 200h | 0 | 0 |
| Color Enhancement High Luminance Color Setting | 2h (Green) | 0 | 0 |
| Color Enhancement Low Luminance Color Setting | 3h (White) | 0 | 0 |
| Low-Illumination Chroma Suppress | 2h (Middle) | 0 | 0 |
| Color Gain | 4h (100%) | 0 | 0 |
| Color Hue | 7h (0degrees) | 0 | 0 |
| Title Display On/Off | Off | 0 | 0 |
| Title Setting | _ | 0 | 0 |
| Mask Setting | - | 0 | 0 |
| Mask Display On/Off | Off | 0 | 0 |
| Mask Color Setting | - | 0 | 0 |
| Grid/Center Line Display On/Off | Off | 0 | 0 |
| E-Flip On/Off | Off | 0 | 0 |
| Privacy Zone On/Off | Off | 0 | 0 |
| Privacy Zone Setting | _ | 0 | 0 |
| Camera ID | 0000h | 0 | 0 |
| Alarm DayLight Threshold Level | _ | 0 | 0 |
| MD On/Off | Off | 0 | 0 |
| MD Display Setting | Off | 0 | 0 |
| MD Threshold Level | 10h | 0 | 0 |
| MD Interval | 1 sec | 0 | 0 |
| MD Window Setting | _ | 0 | 0 |
| ZoomPos Continuous Output On/Off | Off | × | 0 |
| ZoomPos Continuous Output Interval | 3Ch | × | 0 |

A circle "O" in this column signifies that the data is preserved. A cross " \times " signifies that the data IS NOT preserved.

Notes

• The number of times written to EEPROM (when Custom Preset is executed) is limited.

• Custom presets for privacy zone settings when using digital zoom are not saved.

Mode Condition

Condition

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall |
|----------------|-----------|--------------|----------|-----------|-----------|
| Address Set | 0 | 0 | 0 | 0 | 0 |
| IF_Clear | 0 | 0 | 0 | 0 | 0 |
| Command Cancel | 0 | 0 | 0 | 0 | 0 |
| Power On/Off | 0 | 0 | 0 | 0 | 0 |

Lens

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall | Zoom Direct | Focus Direct | ZmFo Direct |
|-------------------------|-----------|--------------|----------|-----------|-----------|-------------|--------------|-------------|
| Zoom Tele/Wide/Stop | × | × | 0 | × | × | × | 0 | × |
| Zoom Direct | × | × | 0 | × | × | 0 | 0 | × |
| Zoom Focus Direct | × | × | 0 | × | × | × | × | 0 |
| D-Zoom On/Off | × | × | 0 | × | × | × | 0 | × |
| D-Zoom Separate/Combine | × | × | 0 | × | × | × | 0 | × |
| D-Zoom Tele/Wide/Stop | × | × | 0 | × | × | 0 | 0 | 0 |
| D-Zoom ×1/Max | × | × | 0 | × | × | 0 | 0 | 0 |
| D-Zoom Direct | × | × | 0 | × | × | 0 | 0 | 0 |
| Focus Far/Near/Stop | × | × | 0 | × | × | 0 | × | × |
| Focus Direct | × | × | 0 | × | × | 0 | 0 | × |
| One Push AF | × | × | 0 | × | × | 0 | × | × |
| Focus Infinity | × | × | 0 | × | × | 0 | × | × |
| Focus Near Limit | × | × | 0 | × | × | 0 | × | × |
| Camera Memory Set/Reset | × | × | 0 | 0 | × | × | × | × |
| Camera Memory Recall | × | × | 0 | 0 | *Ŏ | × | × | × |
| Lens Initialize | × | × | 0 | 0 | × | × | × | × |

White Balance

| Mode | ower Off | Power Off Initializing Power On Freeze On Merr | Power On | Freeze On | Reca | II WB AUTO | Indoor | outdoor | Outdoor AUTO | Sodium Lamp | Sodium Lamp AUTO | OnePush | ATW | Manual |
|--------------------|----------|--|----------|-----------|------|------------|--------|---------|-----------------|----------------|---------------------|---------|-----|--------|
| WB Mode Switchover | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| One Push WB | × | × | 0 | × | × | × | × | × | × | × | × | 0 | × | × |
| RGain Setting | × | × | 0 | × | × | × | × | × | × | × | × | × | × | 0 |
| BGain Setting | × | × | 0 | × | × | × | × | × | × | × | × | × | × | 0 |

Exposure

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall | AE Full Auto | AE Manual | ShutterPri | Iris Priority | Bright | MD |
|-------------------------------|-----------|--------------|----------|-----------|-----------|--------------|-----------|------------|---------------|--------|----|
| AE Full Auto | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | 0 |
| AE Manual | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | 0 |
| Shutter Priority | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | 0 |
| Iris Priority | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | 0 |
| Bright | × | × | 0 | × | × | 0 | × | 0 | × | 0 | 0 |
| Shutter Setting | × | × | 0 | × | × | × | 0 | 0 | × | × | 0 |
| Iris Setting | × | × | 0 | × | × | × | 0 | × | 0 | × | 0 |
| Gain Setting | × | × | 0 | × | × | × | 0 | × | × | × | 0 |
| Bright Setting | × | × | 0 | × | × | × | × | × | × | 0 | 0 |
| Slow Shutter Auto/Manual | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | × |
| Exposure Compensation On/Off | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | × |
| Exposure Compensation Setting | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | × |
| BackLight On/Off | × | × | 0 | × | × | 0 | × | × | × | × | × |
| SpotAE On/Off | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | × |
| SpotAE Setting | × | × | 0 | × | × | 0 | 0 | 0 | 0 | 0 | × |
| WD On/Off | × | × | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Others

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall |
|----------------------------------|-----------|--------------|----------|-----------|-----------|
| WD Alarm On/Off | × | × | 0 | × | × |
| Aperture Setting | × | × | 0 | × | × |
| High Resolution Mode On/Off | × | × | 0 | 0 | 0 |
| LR_Reverse On/Off | × | × | 0 | × | × |
| Freeze On/Off | × | × | 0 | 0 | × |
| Picture Effect Setting | × | × | 0 | × | × |
| ICR On/Off | × | × | 0 | × | × |
| Auto ICR On/Off | × | × | 0 | × | × |
| Auto ICR Threshold Level Setting | × | × | 0 | 0 | 0 |
| Auto ICR Alarm On/Off | × | × | 0 | × | × |
| Display On/Off | × | × | 0 | 0 | 0 |
| Mute On/Off | × | × | 0 | 0 | 0 |
| Title Setting | × | × | 0 | 0 | 0 |
| Mask On/Off | × | × | 0 | 0 | 0 |
| Mask Setting | × | × | 0 | 0 | 0 |
| Key Lock On/Off | × | × | 0 | 0 | 0 |
| MD On/Off | × | × | 0 | 0 | 0 |
| MD Function Setting | × | × | 0 | 0 | 0 |
| MD Window Setting | × | × | 0 | 0 | 0 |
| ID Write | × | × | 0 | 0 | 0 |
| Memory Save | × | × | 0 | 0 | 0 |
| Register Value Setting | × | 0 | 0 | 0 | 0 |
| Color Enhancement On/Off | × | × | 0 | × | × |
| NR Level Setting | × | × | 0 | 0 | 0 |
| Chroma Suppress | × | × | 0 | × | × |
| Color Gain | × | × | 0 | × | × |
| Color Hue | × | × | 0 | × | × |

Command List

VISCA¹⁾/RS-232C Commands

This Manual outlines an RS-232 control protocol and command list for certain Sony cameras from which control software can be developed. THIS CONTROL PROTOCOL AND COMMAND LIST IS PROVIDED BY SONY ON AN "AS-IS BASIS" WITHOUT WARRANTY OF ANY KIND. SONY DOES NOT WARRANT ANY PARTICULAR RESULT FROM THE USE OF THIS CONTROL PROTOCOL AND COMMAND LIST AND DISCLAIMS AND EXCLUDES ALL WARRANTIES. EXPRESS OR IMPLIED, WITH RESPECT TO THAT CONTROL PROTOCOL AND COMMAND LIST, INCLUDING, BUT NOT LIMITED TO, ANY OR ALL IMPLIED WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. IN FACT, SONY SPECIFICALLY ACKNOWLEDGES THAT SOFTWARE DEVELOPED BASED ON THIS CONTROL PROTOCOL AND COMMAND LIST MAY CAUSE MALFUNCTION OR DAMAGE TO HARDWARE AND SOFTWARE USED WITH IT (INCLUDING SONY HARDWARE AND SOFTWARE) AND SPECIFICALLY DISCLAIMS ANY LIABILITY FOR ANY SUCH MALFUNCTION OR DAMAGE. THIS CONTROL PROTOCOL AND COMMAND LIST SHOULD BE USED WITH CAUTION.

Overview of VISCA

In VISCA, the device outputting commands, for example, a computer, is called the controller. The device receiving the commands, an FCB camera is called the peripheral device. In VISCA, up to seven peripheral devices like the FCB camera can be connected to one controller using communication conforming to the RS-232C standard. The parameters of RS-232C are as follows.

- Communication speed: 9.6 kbps/19.2 kbps/38.4 kbps
- Data bits : 8
- Start bit : 1
- Stop bit : 1
- Non parity

Flow control using XON/XOFF and RTS/CTS, etc., is not supported.

1) VISCA is a protocol which controls consumer camcorders developed by Sony. "VISCA" is a trademark of Sony Corporation.

VISCA Communication Specifications

VISCA packet structure

The basic unit of VISCA communication is called a packet. The first byte of the packet is called the header and comprises the sender's and receiver's addresses. For example, the header of the packet sent to the FCB camera assigned address 1 from the controller (address 0) is hexadecimal 81H. The packet sent to the camera

assigned address 2 is 82H. In the command list, as the header is 8X, input the address of the camera at X. The header of the reply packet from the camera assigned address 1 is 90H. The packet from the camera assigned address 2 is A0H.

Some of the commands for setting cameras can be sent to all devices at one time (broadcast). In the case of broadcast, the header should be hexadecimal 88H. When the terminator is FFH, it signifies the end of the packet.



Command and inquiry

• Command

Sends operational commands to the FCB camera.

Inquiry

Used for inquiring about the current state of the FCB camera.

| | Command Packet | Note |
|---------|-----------------------|------------------------------|
| Inquiry | 8X QQ RR FF | $QQ^{1)} = Command/Inquiry,$ |
| | | RR^{2} = category code |

¹⁾ QQ = 01 (Command), 09 (Inquiry)

²⁾ RR = 00 (Interface), 04 (camera 1), 06 (Pan/Tilter), 07 (camera 2)

 $\rm X$ = 1 to 7: FCB camera address

Responses for commands and inquiries

• ACK message

Returned by the FCB camera when it receives a command. No ACK message is returned for inquiries.

• Completion message

Returned by the FCB camera when execution of commands or inquiries is completed. In the case of inquiry commands, it will contain reply data for the inquiry after the 3rd byte of the packet. If the ACK message is omitted, the socket number will contain 0.

| | Reply Packet | Note |
|-----------------------------|--------------|-------------------|
| Ack | X0 4Y FF | Y = socket number |
| Completion (commands) | X0 5Y FF | Y = socket number |
| Completion (Inquiries) | X0 5Y FF | Y = socket number |
| X = 9 to F: FCB camera addr | ess + 8 | |

• Error message

When a command or inquiry command could not be executed or failed, an error message is returned instead of the completion message.

| Error Packet | Description |
|----------------------|------------------------------------|
| X0 6Y 01 FF | Message length error (>14 bytes) |
| X0 6Y 02 FF | Syntax Error |
| X0 6Y 03 FF | Command buffer full |
| X0 6Y 04 FF | Command cancelled |
| X0 6Y 05 FF | No socket (to be cancelled) |
| X0 6Y 41 FF | Command not executable |
| X = 9 to F: FCB came | era address + 8, Y = socket number |

Socket number

When command messages are sent to the FCB camera, it is normal to send the next command message after waiting for the completion message or error message to return. However to deal with advanced uses, the FCB camera has two buffers (memories) for commands, so that up to two commands including the commands currently being executed can be received. When the FCB camera receives commands, it notifies the sender which command buffer was used using the socket number of the ACK message. As the completion message or error message also has a socket number, it indicates which command has ended. Even when two command buffers are being used at any one time, an FCB camera management command and some inquiry messages can be executed.

The ACK message is not returned for these commands and inquiries, and only the completion message of socket number 0 is returned.

Command execution cancel

To cancel a command which has already been sent, send the Cancel command as the next command. To cancel one of any two commands which have been sent, use the cancel message.

| | Cancel Packet | Note |
|-----------------|------------------------|-------------------|
| Cancel | 8X 2Y FF | Y = socket number |
| X = 1 to 7: FCB | camera address, Y = sc | ocket number |

An error message will be returned for this command, but this is not a fault. It indicates that the command has been canceled.

VISCA Device Setting Command

Before starting control of the FCB camera, be sure to send the Address command and the IF_Clear command using the broadcast function.

For VISCA network administration

Address

Sets an address of a peripheral device. Use when initializing the network, and receiving the following network change message.

• Network Change

Sent from the peripheral device to the controller when a device is removed from or added to the network. The address must be re-set when this message is received.

| | Packet | Note |
|----------------------|----------------|---------------------|
| Address | 88 30 01 FF | Always broadcasted. |
| Network Change | X0 38 FF | |
| X = 9 to F: FCB came | ra address + 8 | |

VISCA interface command

• IF_Clear

Clears the command buffers in the FCB camera and cancels the command currently being executed.

Command Packet Reply Packet Note

 IF_Clear
 8X 01 00 01 FF
 X0 50 FF

 IF_Clear (broadcast)
 88 01 00 01 FF
 88 01 00 01 FF

 X = 1 to 7: FCB camera address (For inquiry packet)
 X = 9 to F: FCB camera address +8 (For reply packet)

VISCA interface and inquiry

• CAM_VersionInq

Returns information on the VISCA interface.

| Inquiry | Inquiry Packet | Reply Packet | Description |
|----------------|----------------|-------------------------------|---------------------------|
| CAM_VersionInq | 8X 09 00 02 FF | YO 50 GG GG HH HH JJ JJ KK FF | GGGG = Vender ID |
| | | | (0020: Sony) |
| | | | HHHH = Model ID |
| | | | 0462: FCB-SE600 |
| | | | JJJJ = ROM revision |
| | | | KK = Maximum socket #(02) |

X = 1 to 7: FCB camera address (For inquiry packet) X = 9 to F: FCB camera address +8 (For reply packet)

VISCA Command/ACK Protocol

| Command | Command Message | Reply Message | Comments |
|---------------------|-------------------|----------------------------|--|
| General Command | 81 01 04 38 02 FF | 90 41 FF (ACK)+90 51 FF | Returns ACK when a command has been accepted, and |
| | (Example) | (Completion) | Completion when a command has been executed. |
| | | 90 42 FF 90 52 FF | |
| | 81 01 04 38 FF | 90 60 02 FF (Syntax Error) | Accepted a command which is not supported or a command |
| | (Example) | | lacking parameters. |
| | 81 01 04 38 02 FF | 90 60 03 FF | There are two commands currently being executed, and the |
| | (Example) | (Command Buffer Full) | command could not be accepted. |
| | 81 01 04 08 02 FF | 90 61 41 FF | Could not execute the command in the current mode. |
| | (Example) | (Command Not Executable) | |
| | | 90 62 41 FF | |
| Inquiry Command | 81 09 04 38 FF | 90 50 02 FF (Completion) | ACK is not returned for the inquiry command. |
| | (Example) | | |
| | 81 09 05 38 FF | 90 60 02 FF (Syntax Error) | Accepted an incompatible command. |
| | (Example) | | |
| Address Set | 88 30 01 FF | 88 30 02 FF | Returned the device address to +1. |
| IF_Clear(Broadcast) | 88 01 00 01 FF | 88 01 00 01 FF | Returned the same command. |
| IF_Clear (For x) | 8x 01 00 01 FF | z0 50 FF (Completion) | ACK is not returned for this command. |
| Command Cancel | 8x 2y FF | z0 6y 04 FF | Returned when the command of the socket specified is canceled. |
| | | (Command Canceled) | Completion for the command canceled is not returned. |
| | | z0 6y 05 FF (No Socket) | Returned when the command of the specified socket has already |
| | | | been completed or when the socket number specified is wrong. |

VISCA Camera-Issued Messages

ACK/Completion Messages

| | Command Messages | Comments |
|------------|------------------|--|
| ACK | z0 4y FF | Returned when the command is accepted. |
| | (y:Socket No.) | |
| Completion | z0 5y FF | Returned when the command has been executed. |
| | (y:Socket No.) | |

z = Device address + 8

Error Messages

| | Command Messages | Comments | |
|------------------------|------------------|--|--|
| Syntax Error | z0 60 02 FF | Returned when the command format is different or when a command with illegal | |
| | | command parameters is accepted. | |
| Command Buffer Full | z0 60 03 FF | Indicates that two sockets are already being used (executing two commands) and the | |
| | | command could not be accepted when received. | |
| Command Canceled | z0 6y 04 FF | Returned when a command which is being executed in a socket specified by the can | |
| | (y:Socket No.) | command is canceled. The completion message for the command is not returned. | |
| No Socket | z0 6y 05 FF | Returned when no command is executed in a socket specified by the cancel command, | |
| | (y:Socket No.) | or when an invalid socket number is specified. | |
| Command Not Executable | z0 6y 41 FF | Returned when a command cannot be executed due to current conditions. For example, | |
| | (y:Socket No.) | when commands controlling the focus manually are received during auto focus. | |

Network Change Message

| | Command Message | Comments | |
|----------------|-----------------|------------------------------------|--|
| Network Change | z0 38 FF | Issued when power is being routed. | |

FCB Camera Commands

Command List (1/5)

| Command Set | Command | Command Packet | Comments |
|------------------|-----------------|----------------------------|--------------------------------------|
| AddressSet | Broadcast | 88 30 01 FF | Address setting |
| IF_Clear | Broadcast | 88 01 00 01 FF | I/F Clesr |
| CommandCancel | - | 8x 2p FF | p: Socket No. (=1 or 2) |
| CAM_Power | On | 8x 01 04 00 02 FF | Power ON/OFF |
| | Off (Standby) | 8x 01 04 00 03 FF | |
| CAM_Zoom | Stop | 8x 01 04 07 00 FF | |
| | Tele (Standard) | 8x 01 04 07 02 FF | |
| | Wide (Standard) | 8x 01 04 07 03 FF | |
| | Tele (Variable) | 8x 01 04 07 2p FF | p=0 (Low) to 7 (High) |
| | Wide (Variable) | 8x 01 04 07 3p FF | |
| | Direct | 8x 01 04 47 0p 0q 0r 0s FF | pqrs: Zoom Position |
| CAM_DZoom | On | 8x 01 04 06 02 FF | Digital zoom ON/OFF |
| | Off | 8x 01 04 06 03 FF | |
| | Combine Mode | 8x 01 04 36 00 FF | Optical/Digital Zoom Combined |
| | Separate Mode | 8x 01 04 36 01 FF | Optical/Digital Zoom Separate |
| | Stop | 8x 01 04 06 00 FF | |
| | Tele (Variable) | 8x 01 04 06 2p FF | p=0 (Low) to 7 (High) |
| | Wide (Variable) | 8x 01 04 06 3p FF | * Enabled during Separate Mode |
| | x1/Max | 8x 01 04 06 10 FF | x1/MAX Magnification Switchover |
| | | | * Enabled during Separate Mode |
| | Direct | 8x 01 04 46 0p 0q 0r 0s FF | pq: D-Zoom Position |
| | | | * Enabled during Separate Mode |
| CAM_Focus | Stop | 8x 01 04 08 00 FF | |
| | Far (Standard) | 8x 01 04 08 02 FF | |
| | Near (Standard) | 8x 01 04 08 03 FF | |
| | Far (Variable) | 8x 01 04 08 2p FF | p=0 (Low) to 7 (High) |
| | Near (Variable) | 8x 01 04 08 3p FF | |
| | Direct | 8x 01 04 48 0p 0q 0r 0s FF | pqrs: Focus Position |
| | One Push AF | 8x 01 04 18 01 FF | One Push AF Trigger |
| | Infinity | 8x 01 04 18 02 FF | Forced infinity |
| | Near Limit | 8x 01 04 28 0p 0q 0r 0s FF | pqrs: Focus Near Limit Position |
| CAM_IRCorrection | Standard | 8x 01 04 11 00 FF | FOCUS IR compensation data switching |
| | IR Light | 8x 01 04 11 01 FF | |
| CAM_ZoomFocus | Direct | 8x 01 04 47 0p 0q 0r 0s | pqrs: Zoom Position |
| | | 0t 0u 0v 0w FF | tuvw: Focus Position |
| CAM_Initialize | Lens | 8x 01 04 19 01 FF | Lens Initialization Start |
| | Camera | 8x 01 04 19 03 FF | Camera reset |

Command List (2/5)

| Command Set | Command | Command Packet | Comments |
|-----------------|------------------|----------------------------|--|
| CAM_WB | Auto | 8x 01 04 35 00 FF | Normal Auto |
| | Indoor | 8x 01 04 35 01 FF | Indoor mode |
| | Outdoor | 8x 01 04 35 02 FF | Outdoor mode |
| | One Push WB | 8x 01 04 35 03 FF | One Push WB mode |
| | ATW | 8x 01 04 35 04 FF | Auto Tracing White Balance |
| | Manual | 8x 01 04 35 05 FF | Manual Control mode |
| | One Push Trigger | 8x 01 04 10 05 FF | One Push WB Trigger |
| | Outdoor Auto | 8x 01 04 35 06 FF | Outdoor auto |
| | Sodium Lamp Auto | 8x 01 04 35 07 FF | Auto including sodium lamp source |
| | Sodium Lamp | 8x 01 04 35 08 FF | Sodium lamp source fixed mode |
| CAM_RGain | Reset | 8x 01 04 03 00 FF | Manual Control of R Gain |
| | Up | 8x 01 04 03 02 FF | |
| | Down | 8x 01 04 03 03 FF | |
| | Direct | 8x 01 04 43 00 00 0p 0q FF | pq: R Gain |
| CAM_BGain | Reset | 8x 01 04 04 00 FF | Manual Control of B Gain |
| | Up | 8x 01 04 04 02 FF | |
| | Down | 8x 01 04 04 03 FF | |
| | Direct | 8x 01 04 44 00 00 0p 0q FF | pq: B Gain |
| CAM_AE | Full Auto | 8x 01 04 39 00 FF | Automatic Exposure mode |
| | Manual | 8x 01 04 39 03 FF | Manual Control mode |
| | Shutter Priority | 8x 01 04 39 0A FF | Shutter Priority Automatic Exposure mode |
| | Iris Priority | 8x 01 04 39 0B FF | Iris Priority Automatic Exposure mode |
| | Bright | 8x 01 04 39 0D FF | Bright Mode (Manual control) |
| CAM_SlowShutter | Auto | 8x 01 04 5A 02 FF | Auto Slow Shutter ON/OFF |
| | Manual | 8x 01 04 5A 03 FF | |
| CAM_Shutter | Reset | 8x 01 04 0A 00 FF | Shutter Setting |
| | Up | 8x 01 04 0A 02 FF | |
| | Down | 8x 01 04 0A 03 FF | |
| | Direct | 8x 01 04 4A 00 00 0p 0q FF | pq: Shutter Position |
| CAM_Iris | Up | 8x 01 04 0B 02 FF | Iris Setting |
| | Down | 8x 01 04 0B 03 FF | |
| | Direct | 8x 01 04 4B 00 00 0p 0q FF | pq: Iris Position |
| CAM_Gain | Reset | 8x 01 04 0C 00 FF | Gain Setting |
| | Up | 8x 01 04 0C 02 FF | |
| | Down | 8x 01 04 0C 03 FF | |
| | Direct | 8x 01 04 4C 00 00 0p 0q FF | pq: Gain Position |
| | Gain Limit | 8x 01 04 2C 0p FF | p: Gain Position |
| CAM_Bright | Reset | 8x 01 04 0D 00 FF | Bright Setting |
| | Up | 8x 01 04 0D 02 FF | |
| | Down | 8x 01 04 0D 03 FF | |
| | Direct | 8x 01 04 4D 00 00 0p 0q FF | pq: Bright Position |

Command List (3/5)

| Command Set | Command | Command Packet | Comments |
|----------------------|-------------------|---|--|
| CAM_ExpComp | On | 8x 01 04 3E 02 FF | Exposure Compensation ON/OFF |
| | Off | 8x 01 04 3E 03 FF | |
| | Reset | 8x 01 04 0E 00 FF | Exposure Compensation Amount Setting |
| | Up | 8x 01 04 0E 02 FF | |
| | Down | 8x 01 04 0E 03 FF | |
| | Direct | 8x 01 04 4E 00 00 0p 0q FF | pq: ExpComp Position |
| CAM_BackLight | On | 8x 01 04 33 02 FF | Back Light Compensation ON/OFF |
| | Off | 8x 01 04 33 03 FF | |
| CAM_SpotAE | On | 8x 01 04 59 02 FF | Spot Automatic Exposure Setting |
| | Off | 8x 01 04 59 03 FF | |
| | Position | 8x 01 04 29 0p 0q 0r 0s FF | pq: X (0 to F), rs: Y (0 to F) |
| CAM_AE_Response | Direct | 8x 01 04 5D pp FF | pp: Automatic Exposure Response Setting (01 to 30), default value: 01 |
| CAM_WD | On | 8x 01 04 3D 02 FF | Wide-D ON/OFF |
| | Off | 8x 01 04 3D 03 FF | |
| | AutoOnOff | 8x 01 04 3D 00 FF | Wide dynamic ON/OF auto switching |
| | On (RatioFix) | 8x 01 04 3D 01 FF | Wide dynamic ON (Fixed exposure ratio mode) |
| | On (Dver Compati) | 8x 01 04 3D 04 FF | Wide dynamic ON (Dver operation) |
| | Set Parameter | 8x 01 04 2D 0p 0q 0r 0s 0t 0u 00 00 FF | p: Screen display0: Combined image, 2: Long-time, 3: Short-time |
| | | | q: Detection sensitivity (0: L 1: M 2: H) r: Blocked-up shadow correction level (0: L 1: M 2: H 3: S) s: Blown-out highlight correction level (0: L 1: M 2: H) tu: Exposure ratio of short exposure (x1 to x64) |
| CAM_WDAlarmReply | On | 8x 01 04 3B 02 FF | Wide dynamic auto switching alarm ON/OFF |
| Chini_WDhiannicepty | Off | 8x 01 04 3B 03 FF | |
| | (Reply) | y0 07 04 3B 02 FF | W_{i} do dumentia OFE \rightarrow ON |
| | (itepiy) | | Wide dynamic OFF \rightarrow ON |
| | | y0 07 04 3B 03 FF | Wide dynamic $ON \rightarrow OFF$ |
| CAM_Aperture | Reset | 8x 01 04 02 00 FF | Aperture Control |
| | Up | 8x 01 04 02 02 FF | |
| | Down | 8x 01 04 02 03 FF | |
| | Direct | 8x 01 04 42 00 00 0p 0q FF | pq: Aperture Gain |
| CAM_HR | On | 8x 01 04 52 02 FF | High-Resolusion Mode ON/OFF |
| | Off | 8x 01 04 52 03 FF | |
| CAM_NR | | 8x 01 04 53 0p FF | p: NR Setting (0: OFF, level 1 to 5) |
| CAM_Gamma | - | 8x 01 04 5B 0p FF | p: Gamma setting (0: Standard, 1 to 4) |
| CAM_HighSensitivity | On | 8x 01 04 5E 02 FF | High Sensitivity mode ON/OFF |
| | Off | 8x 01 04 5E 03 FF | |
| CAM_LR_Reverse | On | 8x 01 04 61 02 FF | Mirror Image ON/OFF |
| CAM En. | Off | 8x 01 04 61 03 FF | |
| CAM_Freeze | On Off | 8x 01 04 62 02 FF | Still Image ON/OFF |
| CAM_PictureEffect | Off | 8x 01 04 62 03 FF | Distance Effect Cotting |
| | Off | 8x 01 04 63 00 FF | Picture Effect Setting |
| | Neg.Art | 8x 01 04 63 02 FF | |
| | B&W | 8x 01 04 63 04 FF | Picture dia ONI/OFF |
| CAM_PictureFlip | On Off | 8x 01 04 66 02 FF | Picture flip ON/OFF |
| CAM ICD | Off | 8x 01 04 66 03 FF | Infrared Made ON/OPP |
| CAM_ICR | On | 8x 01 04 01 02 FF | Infrared Mode ON/OFF |
| | Off | 8x 01 04 01 03 FF | |

Command List (4/5)

| Command Set | Command | Command Packet | Comments |
|---------------------------|-------------------|--|--|
| CAM_AutoICR | On | 8x 01 04 51 02 FF | Auto dark-field mode On/Off |
| | Off | 8x 01 04 51 03 FF | |
| | Threshold | 8x 01 04 21 00 00 0p 0q FF | pq: ICR ON \rightarrow OFF Threshold Level |
| CAM _AutoICRAlarmReply | On | 8x 01 04 31 02 FF | Auto ICR switching Alarm ON/OFF |
| | Off | 8x 01 04 31 03 FF | |
| | (Reply) | y0 07 04 31 02 FF | ICR OFF \rightarrow ON |
| | | y0 07 04 31 03 FF | $ICR ON \rightarrow OFF$ |
| CAM_Memory | Reset | 8x 01 04 3F 00 0p FF | p: Memory Number (=0 to 5) |
| | Set | 8x 01 04 3F 01 0p FF | |
| | Recall | 8x 01 04 3F 02 0p FF | |
| CAM_CUSTOM | Reset | 8x 01 04 3F 00 7F FF | Starts up in this mode when the power is turned on. |
| _ | Set | 8x 01 04 3F 01 7F FF | |
| | Recall | 8x 01 04 3F 02 7F FF | |
| CAM_MemSave | Write | 8x 01 04 23 0X 0p 0p 0q 0q FF | X: 00 to 07 (Address), total 16 byte ppqq: 0x0000 to 0xFFFF (Data) |
| CAM_Display | On | 8x 01 04 15 02 FF (8x 01 06 06 02 FF) | Display ON/OFF |
| | Off | 8x 01 04 15 03 FF (8x 01 06 06 03 FF) | |
| | On/Off | 8x 01 04 15 10 FF (8x 01 06 06 10 FF) | |
| CAM_MultiLineTitle | Title Set1 | 8x 01 04 73 1L 00 nn pp qq 00 00 00 00 00 00 FF | L: Line Number, nn: H-position pp: Color, qq: Blink |
| | Title Set2 | 8x 01 04 73 2L mm nn pp qq rr ss tt uu vv ww FF | L: Line Number, mnpqrstuvw: Setting of characters (1 to 10) |
| | Title Set3 | 8x 01 04 73 3L mm nn pp qq rr ss tt uu vv ww FF | L: Line Number, mnpqrstuvw: Setting of characters (1 to 10) |
| | Title Clear | 8x 01 04 74 1p FF | Title Setting clear (p: 0 to a, f= all lines) |
| | On | 8x 01 04 74 2p FF | Title display On/Off (0 to a, f= all lines) |
| | Off | 8x 01 04 74 3p FF | |
| CAM_Mute | On | 8x 01 04 75 02 FF | Muting ON/OFF |
| | Off | 8x 01 04 75 03 FF | |
| | On/Off | 8x 01 04 75 10 FF | |
| CAM_PrivacyZone | Non_InterlockMask | 8x 01 04 6F mm 0p 0p 0q 0q 0r 0r 0s 0s FF | mm: Non_Interlock Mask Settings pp: X, q: Y, rr: W, ss: H |
| | Display | 8x 01 04 77 pp pp pp pp FF | Mask Display ON/OFF pp pp pp pp: Mask Settings (0: OFF, 1: ON) |
| | SetMaskColor | 8x 01 04 78 pp pp pp pp qq rr FF | pp pp pp pp: Mask Color Settings qq: Color Setting when 0 is selected rr: Color Setting when 1 is selected |
| | GridOn | 8x 01 04 7C 02 FF | Grid Display ON |
| | GridOff | 8x 01 04 7C 03 FF | Grid/Center Line Display Off |
| | CenterLineOn | 8x 01 04 7C 04 FF | Center Line Display On |
| CAM_KeyLock | Off | 8x 01 04 17 00 FF | Key Lock ON/OFF |
| | On | 8x 01 04 17 02 FF | |
Command List (5/5)

| Command Set | Command | Command Packet | Comments | | | |
|------------------------------|---------------|----------------------------------|---|--|--|--|
| CAM_IDWrite | | | pqrs: Camera ID (=0000 to FFFF) | | | |
| CAM_MD | On | 8x 01 04 1B 02 FF | Motion Detection On/Off | | | |
| | Off | 8x 01 04 1B 03 FF | | | | |
| | Function Set | 8x 01 04 1C 0m 0n 0p 0q 0r 0s FF | m: Display mode n: Detection Frame Set (0 to F) pq: Threshold Level (00 to FF) rs: Interval Time set (00 to FF) | | | |
| | Window Set | 8x 01 04 1D 0m 0p 0q rr 0s FF | m: Select Detection Frame (0, 1, 2, 3) p: Start Horizontal Position (00 to 0F) q: Start Vertical Position (00 to 07) r: Stop Horizontal Position (01 to 10) s: Stop Vertical Position (01 to 08) | | | |
| | Alarm (Reply) | y0 07 04 1B 0p FF | p: Detection Frame Number | | | |
| CAM_Continuous | On | 8x 01 04 69 02 FF | ZoomPosition data Continuous Output On/Off | | | |
| ZoomPosReply | Off | 8x 01 04 69 03 FF | | | | |
| | (Reply) | y0 07 04 69 0p 0p 0q 0q 0q 0q FF | pp: D-Zoom Position * 00: When Zoom Mode is Combine qqqq: Zoom Position | | | |
| CAM_ ReplyIntervalTimeSet | - | 8x 01 04 6A 00 00 0p 0p FF | pp: Interval Time [Vertical timing] | | | |
| CAM_RegisterValue | - | 8x 01 04 24 mm 0p 0p FF | mm: Register No. (=00-7F) pp: Register Value (=00-7F) | | | |
| CAM_ColorEnhance | Parameter Set | 8x 01 04 20 mm nn pp qq rr FF | mm: First byte from the top threshold value nn: Second byte from the top threshold value pp: Third byte from the top threshold value qq: Color specification for high-intensity rr: Color specification for low-intensity Range for mm, nn, and pp is 0 to F. Range for qq and rr is 0 to 8. Colors 0: Yellow, 1: Cyan, 2: Green, 3: White, 4: Magenta, 5: Red, 6: Blue, 7: Black, 8: Gray | | | |
| | On | 8x 01 04 50 02 FF | Color Enhancement ON/OFF | | | |
| | Off | 8x 01 04 50 03 FF | | | | |
| CAM_ChromaSuppress | | 8x 01 04 5F pp FF | pp: Chroma Suppress setting level 00: OFF 1 to 3: ON (3 levels). Effect increases as the level number increases. | | | |
| CAM_ColorGain | Direct | 8x 01 04 49 00 00 00 0p FF | p: Color Gain setting 0h (60%) to Eh (200%) | | | |
| CAM_ColorHue | Direct | 8x 01 04 4F 00 00 00 0p FF | p: Color Hue setting 0h (– 14 dgrees) to Eh (+14 degrees) | | | |

Inquiry Command List (1/3)

| Inquiry Command | Command Packet | Inquiry Packet | Comments |
|------------------------|----------------|----------------------|---------------------------------|
| CAM_PowerInq | 8x 09 04 00 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off (Standby) |
| CAM_ZoomPosInq | 8x 09 04 47 FF | y0 50 0p 0q 0r 0s FF | pqrs: Zoom Position |
| CAM_DZoomModeInq | 8x 09 04 06 FF | y0 50 02 FF | D-Zoom On |
| | | y0 50 03 FF | D-Zoom Off |
| CAM_DZoomC/SModeInq | 8x 09 04 36 FF | y0 50 00 FF | Combine Mode |
| | | y0 50 01 FF | Separate Mode |
| CAM_DZoomPosInq | 8x 09 04 46 FF | y0 50 00 00 0p 0q FF | pq: D-Zoom Position |
| CAM_FocusPosInq | 8x 09 04 48 FF | y0 50 0p 0q 0r 0s FF | pqrs: Focus Position |
| CAM_FocusNearLimitInq | 8x 09 04 28 FF | y0 50 0p 0q 0r 0s FF | pqrs: Focus Near Limit Position |
| CAM_IRCorrectionInq | 8x 09 04 11 FF | y0 50 02 FF | Standard |
| | | y0 50 03 FF | IR Light |
| CAM_WBModeInq | 8x 09 04 35 FF | y0 50 00 FF | Auto |
| | | y0 50 01 FF | In Door |
| | | y0 50 02 FF | Out Door |
| | | y0 50 03 FF | One Push WB |
| | | y0 50 04 FF | ATW |
| | | y0 50 05 FF | Manual |
| | | y0 50 06 FF | Outdoor Auto |
| | | y0 50 07 FF | Sodium Lamp Auto |
| | | y0 50 08 FF | Sodium Lamp |
| CAM_RGainInq | 8x 09 04 43 FF | y0 50 00 00 0p 0q FF | pq: R Gain |
| CAM_BGainInq | 8x 09 04 44 FF | y0 50 00 00 0p 0q FF | pq: B Gain |
| CAM_AEModeInq | 8x 09 04 39 FF | y0 50 00 FF | Full Auto |
| | | y0 50 03 FF | Manual |
| | | y0 50 0A FF | Shutter Priority |
| | | y0 50 0B FF | Iris Priority |
| | | y0 50 0D FF | Bright |
| CAM_SlowShutterModeInq | 8x 09 04 5A FF | y0 50 02 FF | Auto |
| | | y0 50 03 FF | Manual |
| CAM_ShutterPosInq | 8x 09 04 4A FF | y0 50 00 00 0p 0q FF | pq: Shutter Position |
| CAM_IrisPosInq | 8x 09 04 4B FF | y0 50 00 00 0p 0q FF | pq: Iris Position |
| CAM_GainPosInq | 8x 09 04 4C FF | y0 50 00 00 0p 0q FF | pq: Gain Position |
| CAM_GainLimitInq | 8x 09 04 2C FF | y0 50 0q FF | p: Gain Limit |
| CAM_BrightPosInq | 8x 09 04 4D FF | y0 50 00 00 0p 0q FF | pq: Bright Position |
| CAM_ExpCompModeInq | 8x 09 04 3E FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ExpCompPosInq | 8x 09 04 4E FF | y0 50 00 00 0p 0q FF | pq: ExpComp Position |
| CAM_BackLightModeInq | 8x 09 04 33 FF | y0 50 02 FF | On |
| - | | y0 50 03 FF | Off |

Inquiry Command List (2/3)

| Inquiry Command | Command Packet | Inquiry Packet | Comments |
|--------------------------|-------------------|----------------------------------|--|
| CAM_SpotAEModeInq | 8x 09 04 59 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_SpotAEPosInq | 8x 09 04 29 FF | y0 50 0p 0q 0r 0s FF | pq: X position, rs: Y position |
| CAM_AE_ResponseInq | 8x 09 04 5D FF | y0 50 pp FF | pp: 01 to 30 (hex) |
| CAM_WDModeInq | 8x 09 04 3D FF | y0 50 02 FF | On Wide-D |
| | | y0 50 03 FF | Off |
| | | y0 50 00 FF | AutoOnOff |
| | | y0 50 01 FF | On (RatioFix) |
| | | y0 50 04 FF | On (Dver operation) |
| CAM_WDParameterInq | 8x 09 04 2D FF | y0 50 0p 0q 0r 0s 0t 0u 00 00 FF | p: Screen display |
| | | | q: Detection sensitivity |
| | | | r: Blocked-up shadow correction level |
| | | | s: Blown-out highlight correction level |
| | | | tu: Exposure ratio of short exposure |
| CAM_WDAlarmReplyInq | 8x 09 04 3B FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ApertureInq | 8x 09 04 42 FF | y0 50 00 00 0p 0q FF | pq: Aperture Gain |
| CAM_HRModeInq | 8x 09 04 52 FF | y0 50 02 FF | On (Hi-Resolution) |
| | | y0 50 03 FF | Off |
| CAM_NRModeInq | 8x 09 04 53 FF | y0 50 0p FF | Noise Reduction p: 0 to 5 |
| CAM_GammaInq | 8x 09 04 5B FF | y0 50 0p FF | Gamma p: 0 to 4 |
| CAM_HighSensitivityInq | 8x 09 04 5E FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_LR_ReverseModeInq | 8x 09 04 61 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_FreezeModeInq | 8x 09 04 62 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_PictureEffectModeInq | 8x 09 04 63 FF | y0 50 00 FF | Off |
| | | y0 50 02 FF | Neg.Art |
| | | y0 50 04 FF | B&W |
| CAM_PictureFlipModeInq | 8x 09 04 66 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ICRModeInq | 8x 09 04 01 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_AutoICRModeInq | 8x 09 04 51 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_AutoICRThresholdInq | 8x 09 04 21 FF | y0 50 00 00 0p 0q FF | pq: ICR ON \rightarrow OFF Threshold Level |
| CAM_AutoICRAlarmReplyInq | 8x 09 04 31 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_MemoryInq | 8x 09 04 3F FF | y0 50 pp FF | pp: Memory number recalled last |
| CAM_MemSaveInq | 8x 09 04 23 0X FF | y0 50 0p 0p 0q 0q FF | X: 00 to 07 (Address) |
| | | | ppqq: 0x0000 to 0xFFFF (Data) |
| CAM_DisplayModeInq | 8x 09 04 15 FF | y0 50 02 FF | On |
| | (8x 09 06 06 FF) | y0 50 03 FF | Off |

Inquiry Command List (3/3)

| Inquiry Command | Command Packet | Inquiry Packet | Comments |
|--------------------------|-----------------------|----------------------------------|--|
| CAM_MuteModeInq | 8x 09 04 75 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_PrivacyDisplayInq | 8x 09 04 77 FF | y0 50 pp pp pp pp FF | pp pp pp pp: Mask Display (0: OFF, 1: ON) |
| CAM_PrivacyMonitorInq | 8x 09 04 6F FF | y0 50 pp pp pp pp FF | pp pp pp pp: Mask is displayed now. |
| CAM_KeyLockInq | 8x 09 04 17 FF | y0 50 00 FF | Off |
| | | y0 50 02 FF | On |
| CAM_IDInq | 8x 09 04 22 FF | y0 50 0p 0q 0r 0s FF | pqrs: Camera ID |
| CAM_VersionInq | 8x 09 00 02 FF | y0 50 00 20 mn pq rs tu vw FF | mnpq: Model Code (04xx) rstu: ROM version vw: Socket Number (=02) |
| CAM_MDModeInq | 8x 09 04 1B FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_MDFunctionInq | 8x 09 04 1C FF | y0 50 0m 0n 0p 0q FF | m: Display mode n: Detection Frame Set (0 to F) pq: Threshold Level (0 to FF) rs: Interval Time set (0 to FF) |
| CAM_MDWindowInq | 8x 09 04 1D 0m FF | y0 50 0p 0q 0r 0s FF | m: Select Detection Frame (0, 1, 2, 3) p: Start Horizontal Position (00 to 0B) q: Start Vertical Position (00 to 07) r: Stop Horizontal Position (01 to 0C) s: Stop Vertical Position (01 to 08) |
| CAM_ContinuousZoomPos | 8x 09 04 69 FF | y0 50 02 FF | On |
| ReplyModeInq | | y0 50 03 FF | Off |
| CAM_ReplyIntervalTimeInq | 8x 09 04 6A FF | y0 50 00 00 0p 0p FF | pp: Interval Time |
| CAM_RegisterValueInq | 8x 09 04 24 mm FF | y0 50 0p 0p ff | mm: Register No. (00 to 7F) pp: Register Value (00 to FF) |
| CAM_ColorEnhanceInq | 8x 09 04 20 FF | y0 50 mm nn pp qq rr FF | mm: First byte from the top threshold value nn: Second byte from the top threshold value pp: Third byte from the top threshold value qq: Color specification for high-intensity rr: Color specification for low-intensity Colors 0: Yellow, 1: Cyan, 2: Green, 3: White, 4: Magenta, 5: Red, 6: Blue, 7: Black, 8: Gray |
| | 8x 09 04 50 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ChromaSuppressInq | 8x 09 04 5F FF | y0 50 pp FF | pp: Chroma Suppress setting level |
| CAM_ColorGainInq | 8x 09 04 49 FF | y0 50 00 00 00 0p FF | p: Color Gain setting 0h (60%) to Eh (200%) |
| CAM_ColorHueInq | 8x 09 04 4F FF | y0 50 00 00 00 0p FF | p: Color Hue setting 0h (- 14 degrees) to Eh (+ 14 degrees) |
| CAM_TempInq | 8x 09 04 68 FF | Y0 50 00 00 0p 0q FF | pq: Temperature *Lens temperature |

Block Inquiry Command List

Lens Control System Inquiry CommandsCommand Packet 8x 09 7E 7E 00 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments |
|--------|---------------------|---------------------------------------|--------------------|-----|----------------------|------|-----|----------------------------|
| | 7 | | | 7 | 0 | | 7 | 0 |
| | 6 | | | 6 | 0 | | 6 | 0 |
| 5 4 | Destination Address | | 5 | 0 | | 5 | 0 | |
| | | | 4 | 0 | | 4 | 0 | |
| 0 | 3 | | 6 | 3 | | 12 | 3 | 0 |
| | 2 | Source Address 2 Focus Near Limit (H) | 2 | 0 | | | | |
| | 1 | Source Address | | 1 | Focus Near Limit (H) | | 1 | 0 |
| | 0 | | | 0 | | | 0 | 0 |
| | 7 | 0 Completion Message (50h) | | 7 | 0 | | 7 | 0 |
| | 6 | 1 | | 6 | 0 | | | |
| | 5 | 0 | | 5 | 0 | | 5 | DZoomMode 0: Combine |
| | 4 | 1 | | 4 | 0 | | | 1: Separate |
| 1 | 3 | 0 | 7 | 3 | | 13 | 4 | |
| | 2 | 0 | | 2 | | | 3 | Reserved |
| | 1 | 0 | | 1 | Focus Near Limit (L) | | 2 | Reserved |
| | 0 | 0 | | 0 | | | 1 | Digital Zoom 1: On 0: Off |
| | 7 | 0 | | 7 | 0 | | 0 | Reserved |
| | 6 | 0 | | 6 | 0 | | 7 | 0 |
| | 5 | 0 | | 5 | 0 | | 6 | 0 |
| | 4 | 0 | | 4 | 0 | | 5 | 0 |
| 2 | 3 | Zoom Position (HH) | 8 | 3 | | | 4 | 0 |
| | 2 1 | | | 2 | | | 3 | Reserved |
| | | Zoom Position (HH) | Zoom Position (HH) | 1 | Focus Position (HH) | 14 | 2 | Camera Memory Recall |
| | 0 | | | 0 | | | | 1: Executing 0: Stopped |
| | 7 | 0 | | 7 | 0 | | 1 | Focus Command 1: Executing |
| | 6 | 0 | | 6 | 0 | | | 0: Stopped |
| | 5 | 0 | | 5 | 0 | | 0 | Zoom Command 1: Executing |
| 3 | 4 | 0 | 9 | 4 | 0 | | | 0: Stopped |
| 3 | 3 | | 9 | 3 | | | 7 | 1 Terminator (FFh) |
| | 2 | Zoom Position (HL) | | 2 | Focus Position (HL) | | 6 | 1 |
| | 1 | Zoom Position (TTL) | | 1 | rocus rosition (IIL) | | 5 | 1 |
| | 0 | | | 0 | | 15 | 4 | 1 |
| | 7 | 0 | | 7 | 0 | 15 | 3 | 1 |
| | 6 | 0 | | 6 | 0 | | 2 | 1 |
| | 5 | 0 | | 5 | 0 | | 1 | 1 |
| 4 | 4 | 0 | 10 | 4 | 0 | | 0 | 1 |
| T | 3 | | | 3 | | | | |
| | 2 | Zoom Position (LH) | | 2 | Focus Position (LH) | | | |
| | 1 | 200m i Osition (Li1) | | 1 | | | | |
| | 0 | | | 0 | | | | |
| | 7 | 0 | | 7 | 0 | | | |
| | 6 0 | | 6 | 0 | | | | |
| | 5 | 0 | | 5 | 0 | | | |
| 5 | 4 | 0 | 11 | 4 | 0 | | | |
| 5 | 3 | | | 3 | | | | |
| | 2 | Zoom Position (LL) | | 2 | Focus Position (LL) | | | |
| | 1 | Zoom rosition (LL) | | 1 | rocus rosmon (LL) | | | |
| | 0 | | | 0 | | | | |

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments | | | | | |
|------|-----|---------------------------------------|------|------------------------------|--------------------------------|------|-----|-------------------------|---|-------------------------|--|---|---|
| | 7 | | | 7 | 0 | | 7 | 0 | | | | | |
| | 6 | | | 6 | 0 | | 6 | 0 | | | | | |
| | 5 | Destination Address | | 5 | One Push WB Response | | 5 | 0 | | | | | |
| | 4 | | | 4 | 0: Now writing 1: OK 2: Fail | | 4 | 0 | | | | | |
| 0 | 3 | | 6 | 3 | | 12 | 3 | | | | | | |
| | 2 | | | 2 | | | 2 | | | | | | |
| | 1 | Source Address | | 1 | WB Mode | | 1 | Gain Position | | | | | |
| | 0 | | | 0 | | | 0 | | | | | | |
| | 7 | 0 Completion Message (50h) | | 7 | 0 | | 7 | 0 | | | | | |
| | 6 | 1 | | 6 | 0 | | 6 | 0 | | | | | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | | | | | |
| | 4 | 1 | | 4 | 0 | | 4 | | | | | | |
| 1 | 3 | 0 | 7 | 3 | | 13 | 3 | | | | | | |
| | 2 | 0 | | 2 | | | 2 | Bright Position | | | | | |
| | 1 | 0 | | 1 | Aperture Gain | | 1 | Dingint i controll | | | | | |
| | 0 | 0 | | 0 | | | 0 | | | | | | |
| | 7 | 0 | | 7 | 0 | | 7 | 0 | | | | | |
| | 6 | 0 | | 6 | 0 | | 6 | 0 | | | | | |
| | 5 | | | | | | | | | | | | |
| | | 0 | | 5 | 0 | | 5 | 0 | | | | | |
| 2 | 4 | 0 | 8 | 4 | | 14 | 4 | 0 | | | | | |
| | 3 | | 3 | | | 3 | | | | | | | |
| | 2 | R Gain (H) | | 2 | Exposure Mode | | 2 | Exposure Comp. Position | | | | | |
| | 1 | | | 1 | | | 1 | | | | | | |
| | 0 | | | 0 | | | 0 | | | | | | |
| | 7 | 0 | | 7 | 0 | | 7 | 1 Terminator (FFh) | | | | | |
| | 6 | 0 | | 6 | 0 | | 6 | 1 | | | | | |
| | 5 | 0 | | 5 | High-Resolution 1: On 0: Off | | 5 | 1 | | | | | |
| 3 | 4 | 0 | | 4 Wide-D (1: Other than Off, | 15 | 4 | 1 | | | | | | |
| 0 | 3 | | 9 | | 0: Off) | 15 | 3 | 1 | | | | | |
| | 2 | R Gain (L) | | 3 | Spot AE 1: On 0: Off | | 2 | 1 | | | | | |
| | 1 | i (Guili (E) | | | | | | | 2 | Back Light 1: On 0: Off | | 1 | 1 |
| | 0 | | | 1 | Exposure Comp. 1: On 0: Off | | 0 | 1 | | | | | |
| | 7 | 0 | | 0 | Slow Shutter 1: Auto 0: Manual | | | | | | | | |
| | 6 | 0 | | 7 | 0 | | | | | | | | |
| | 5 | 0 | | 6 | 0 | | | | | | | | |
| А | 4 | 0 | | 5 | 0 | | | | | | | | |
| 4 | 3 | | 10 | 4 | | | | | | | | | |
| | 2 | | 10 | 3 | | | | | | | | | |
| | 1 | B Gain (H) | | 2 | Shutter Position | | | | | | | | |
| | 0 | | | 1 | | | | | | | | | |
| | 7 | 0 | | 0 | | | | | | | | | |
| | 6 | 0 | | 7 | 0 | | | | | | | | |
| | 5 | 0 | | 6 | 0 | | | | | | | | |
| | 4 | 0 | | 5 | 0 | | | | | | | | |
| 5 | 3 | · · · · · · · · · · · · · · · · · · · | | 4 | | | | | | | | | |
| | | | 11 | 3 | | | | | | | | | |
| | | B Gain (L) | | 2 | Iris Position | | | | | | | | |
| | 0 | | | | 1110 1 0510001 | | | | | | | | |
| | U | | | 1 | | | | | | | | | |

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments |
|------|-----|--------------------------------|--------------------|------------------|------------------|------|-----|-----------------------------|
| | 7 | | | 7 | 0 | | 7 | 0 |
| | 6 | | | 6 | 0 | | 6 | 0 |
| | 5 | Destination Address | | 5 | 0 | | 5 | 0 |
| 0 | 0 4 | | | 4 | 0 | | 4 | Memory 1: Provided 0: Not |
| 0 | 3 | | 6 | 3 | 0 | 10 | | provided |
| | 2 | Course Allows | | 2 | 0 | 12 | 3 | 0 |
| | 1 | Source Address | | 1 | 0 | | 2 | ICR 1: Provided 0: Not |
| | 0 | | | 0 | 0 | | | provided |
| | 7 | 0 Completion Message (50h) | | 7 | 0 | | 1 | 0 |
| | 6 | 1 | | 6 | 0 | | 0 | 1: 1/50, 1/25 0: 1/60, 1/30 |
| | 5 | 0 | | 5 | 0 | | 7 | 0 |
| 1 | 4 | 1 | 7 | 4 | 0 | | 6 | 0 |
| 1 | 3 | 0 | / | 3 | 0 | | 5 | 0 |
| | 2 | 0 | | 2 | 0 | 13 | 4 | 0 |
| | 1 | 0 | | 1 | 0 | 15 | 3 | 0 |
| | 0 | 0 | | 0 | 0 | | 2 | 0 |
| | 7 | 0 | | 7 | 0 | | 1 | 0 |
| | 6 | 0 | | 6 | 0 | | 0 | 0 |
| | 5 | 0 | | 5 | 0 | | 7 | 0 |
| 2 | 4 | 0 | 8 | 4 | 0 | | 6 | 0 |
| 2 | 3 | Auto ICR Alarm (1: On, 0: Off) | | 3 | | 14 | 5 | 0 |
| | 2 | Auto ICR 1: On 0: Off | | 2 | Camera ID (HH) | | 4 | 0 |
| | 1 | Key Lock 1: On 0: Off | | 1 | Camera ID (IIII) | | 3 | 0 |
| | 0 | Power 1: On 0: Off | | 0 | | | 2 | 0 |
| | 7 | 0 | | 7 | 0 | | 1 | 0 |
| | 6 | 0 | | 6 | 0 | | 0 | 0 |
| | 5 | 0 | | 5 | 0 | | 7 | 1 Terminator (FFh) |
| 3 | 4 | ICR 1: On 0: Off | 9 | 4 | 0 | | 6 | 1 |
| | 3 | Freeze 1: On 0: Off | | 3 | | | 5 | 1 |
| | 2 | LR Reverse 1: On 0: Off | | 2 | Camera ID (HL) | 15 | 4 | 1 |
| | 1 | 0 | | 1 | | | 3 | 1 |
| | 0 | 0 | | 0 | | | 2 | 1 |
| | 7 | 0 | | 7 | 0 | | 1 | 1 |
| | 6 | 0 | | 6 | 0 | | 0 | 1 |
| | 5 | Privacy Zone 1: On 0: Off | | 5 | 0 | | | |
| 4 | 4 | Mute 1: On 0: Off | 10 | 4 | 0 | | | |
| | 3 | Title Display 1: On 0: Off | | 3 | | | | |
| | 2 | Display 1: On 0: Off | | 2 | Camera ID (LH) | | | |
| | 1 | 0 | | 1 | | | | |
| | 0 | 0 | | 0 | | | | |
| | 7 | 0 | | 7 | 0 | | | |
| | 6 | 0 | | 6 | 0 | | | |
| | 5 | 0 | | 5 | 0 | | | |
| 5 | 4 | 0 | 11 | 4 | 0 | | | |
| | 3 | | | 3 | | | | |
| | 2 | Picture Effect Mode | | 2 Camera ID (LL) | | | | |
| | 1 | | FICTURE ERECT MOUE | 1 | | | | |
| | 0 | | | 0 | | | | |

Enlargement Function1 Query Command.....Command Packet 8x 09 7E 7E 03 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments |
|------|-----|----------------------------|------|-----|------------------------------|------|-----|--------------------------------|
| | 7 | | | 7 | 0 | | 7 | 0 |
| | 6 | D 4 4 11 | | 6 | 0 | | 6 | |
| | 5 | Destination Address | | 5 | 0 | | 5 | Color Gain (0h (60%) to |
| 0 | 4 | | | 4 | 0 | | 4 | Eh (200%)) |
| 0 | 3 | | 6 | 3 | | | 3 | |
| | 2 | | | 2 | | 11 | 2 | Advanced Privacy |
| | 1 | Source Address | | 1 | Reserved | | | (1: Provided, 0: Not provided) |
| | 0 | | | 0 | | | 1 | Alarm (1: Provided, 0: Not |
| | 7 | 0 Completion Message (50h) | | 7 | 0 | | | provided) |
| | 6 | 1 | | 6 | 0 | | 0 | Picture flip (1: Provided, |
| | 5 | 0 | | 5 | 0 | | | 0: Not provided) |
| 1 | 4 | 1 | 7 | 4 | 0 | | 7 | 0 |
| 1 | 3 | 0 | | 3 | | | 6 | 0 |
| | 2 | 0 | | 2 | Reserved | | 5 | 0 |
| | 1 | 0 | | 1 | Reserved | 12 | 4 | |
| | 0 | 0 | | 0 | | 12 | 3 | |
| | 7 | 0 | | 7 | 0 | | 2 | AE Response |
| | 6 | 0 | | 6 | 0 | | 1 | |
| | 5 | 0 | | 5 | 0 | | 0 | |
| 2 | 4 | 0 | 8 | 4 | 0 | | 7 | 0 |
| 2 | 3 | | 0 | 3 | | | 6 | |
| | 2 | Digital Zoom Position (H) | | 2 | SpotAE Position (X) | | 5 | Gamma |
| | 1 | | | 1 | SpotAL Position (A) | | 4 | |
| | 0 | | | 0 | | 13 | 3 | High Sensitivity mode |
| | 7 | 0 | | 7 | 0 | | | (1: ON, 0: OFF) |
| | 6 | 0 | | 6 | 0 | | 2 | |
| | 5 | 0 | | 5 | 0 | | 1 | NR Level |
| 3 | 4 | 0 | 9 | 4 | 0 | | 0 | |
| 5 | 3 | | | 3 | | | 7 | 0 |
| | 2 | Digital Zoom Position (L) | | 2 | SpotAE Position (Y) | | 6 | |
| | 1 | | | 1 | | | 5 | Chroma Suppress |
| | 0 | | | 0 | | 14 | 4 | |
| | 7 | 0 | | 7 | 0 | 11 | 3 | |
| | 6 | 0 | | 6 | 0 | | 2 | Gain Limit |
| | 5 | 0 | | 5 | 0 | | 1 | |
| 4 | 4 | 0 | 10 | 4 | 0 | | 0 | |
| - | 3 | | | 3 | 0 | | 7 | 1 Terminator (FFh) |
| | 2 | Reserved | | 2 | MD (1: On, 0: Off) | | 6 | 1 |
| | 1 | | | 1 | Alarm (1: On, 0: Off) | | 5 | 1 |
| | 0 | | | 0 | Picture flip (1: On, 0: Off) | 15 | 4 | 1 |
| | 7 | 0 | | | | | 3 | 1 |
| | 6 | 0 | | | | | 2 | 1 |
| | 5 | 0 | | | | | 1 | 1 |
| 5 | 4 | 0 | | | | | 0 | 1 |
| | 3 | | | | | | | |
| | 2 | Reserved | | | | | | |
| | 1 | | | | | | | |
| | 0 | | | | | | | |

Enlargement Function2 Query Command.....Command Packet 8x 09 7E 7E 04 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments | |
|------|-----|--|------|-----|----------------------|--------|-----|--------------------|---|
| | 7 | | | 7 | 0 | | 7 | 0 | |
| | 6 | Destination Address | | 6 | 0 | | 6 | 0 | |
| | 5 | Destination Address | | 5 | 0 | | 5 | 0 | |
| 0 | 4 | | | 4 | 0 |] | 4 | 0 | |
| 3 | 3 | | 6 | 3 | | - 11 | 3 | 0 | |
| | 2 | Source Address | | 2 | WideD short exposure | | 2 | 0 | |
| | 1 | Source Address | | 1 | Exposure ratio (L) | | 1 | 0 | |
| | 0 | | | 0 | | | 0 | 0 | |
| | 7 | 0 Completion Message (50h) | | 7 | 0 | | 7 | 0 | |
| | 6 | 1 | | 6 | 0 | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | |
| 1 | 4 | 1 | 7 | 4 | 0 | 12 | 4 | 0 | |
| - | 3 | 0 | | 3 | 0 | | 3 | 0 | |
| | 2 | 0 | | 2 | 0 | | 2 | 0 | |
| | 1 | 0 | | 1 | 0 | | 1 | 0 | |
| | 0 | 0 | | 0 | 0 | ┨┝──── | 0 | 0 | |
| | 7 | 0 | | 7 | 0 | | 7 | 0 | |
| | 6 | 0 | | 6 | 0 | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | |
| 2 | 4 | 0 | 8 | 4 | 0 | 13 | 4 | 0 | |
| | | 3 0 | | | 3 | 0 | | 3 | 0 |
| | 2 | WideD mode (0: OFF, 1: ON, | | 2 | 0 | | 2 | 0 | |
| | 1 | 2: Auto ON/OFF, 3: ON (RatioFIx), 4: ON (Dver)) | | 1 | 0 | | 1 | 0 | |
| | 0 | | | 0 | 0 | | 0 | 0 | |
| | 7 | 0 | | 7 | 0 | | 7 | 0 | |
| | 6 | 0 | | 6 | 0 | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | |
| | 4 | 0 | 9 | 4 | 0 | 14 | 4 | 0 | |
| 3 | 3 | WideD screen display | 9 | 3 | 0 | 14 | 3 | 0 | |
| | 2 | 0: Combined image 2: Long-time 3: Short-time | | 2 | 0 | | 2 | 0 | |
| | | | | 1 | 0 | | 1 | 0 | |
| | 1 | WideD detection sensitivity | | 0 | 0 | | 0 | 0 | |
| | 0 | 0: L 1: M 2: H | | 7 | 0 | | 7 | 1 Terminator (FFh) | |
| | 7 | 0 | | 6 | 0 | | 6 | 1 | |
| | 6 | 0 | | 5 | 0 | | 5 | 1 | |
| | 5 | 0 | 1 | 4 | 0 | | 4 | 1 | |
| | 4 | 0 | 10 | 3 | 0 | 15 | 3 | 1 | |
| | 3 | | | 2 | 0 | | 2 | 1 | |
| 4 | 2 | WideD blocked-up shadow correction level 0: L 1: M 2: H | | 1 | 0 | | 1 | 1 | |
| | | 3: S | | 0 | 0 | | 0 | 1 | |
| | 1 | | | | U | | | L 1 | |
| | 0 | WideD blown-out highlight correction level 0: L 1: M 2: H | | | | | | | |
| | 7 | 0 | | | | | | | |
| | 6 | 0 | | | | | | | |
| | 5 | 0 | | | | | | | |
| 5 | 4 | 0 | | | | | | | |
| 5 | 3 | | | | | | | | |
| | 2 | WideD short exposure | | | | | | | |
| | 1 | Exposure ratio (H) | | | | | | | |
| | 0 | | | | | | | | |

Enlargement Function3 Query Command.....Command Packet 8x 09 7E 7E 05 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments |
|------|-----|----------------------------|--------|---------------------------|------------|----------|-----|--------------------|
| | 7 | | | 7 | 0 | | 7 | 0 |
| | 6 | Destination Address | | 6 | | | 6 | |
| | 5 | Destination Address | | 5 | | | 5 | |
| 0 | 4 | | 6 | 4 | | 11 | 4 | |
| 0 | 3 | | 0 | 3 | Reserved | | 3 | Reserved |
| | 2 | Source Address | | 2 | | | 2 | |
| | 1 | Source Address | | 1 | | | 1 | |
| | 0 | | | 0 | | | 0 | |
| | 7 | 0 Completion Message (50h) | | 7 | 0 | | 7 | 0 |
| | 6 | 1 | | 6 | | | 6 | |
| | 5 | 0 | | 5 | | | 5 | |
| 1 | 4 | 1 | 7 | 4 | | 12 | 4 | |
| | 3 | 0 | | 3 | Reserved | | 3 | Reserved |
| | 2 | 0 | | 2 | | | 2 | |
| | 1 | 0 | | 1 | | | 1 | |
| | 0 | 0 | | 0 | | | 0 | |
| | 7 | 0 | | 7 | 0 | | 7 | 0 |
| | 6 | 0 | | 6 | | | 6 | |
| | 5 | 0 | | 5 | | | 5 | |
| 2 | 4 | 0 | 8 | 4 | | 13 | 4 | |
| | 3 | Color Hue | | 3 | Reserved | | 3 | Reserved |
| | 2 | (0h(-14 degrees) to Eh(+14 | | 2 | | | 2 | |
| | 1 | degrees)) | | 1 | | | 1 | |
| | 0 | 0 | ┨┣──── | 0 7 | 0 | | 0 7 | 0 |
| | 7 | 0 | | | 0 | | | 0 |
| | 6 | | | 6 | | | 6 | |
| | 5 | | | 5 4 9 3 Reserved | | 5 | | |
| 3 | 4 | | 0 | | | 14 | 4 | |
| 5 | 3 | Reserved | 9 | | 3 Reserved | Reserved | 14 | 3 |
| | 2 | | | 2 | | | 2 | |
| | 1 | | | 1 | | | 1 | |
| | 0 | | | 0 | | | 0 | |
| | 7 | 0 | | 7 | 0 | | 7 | 1 Terminator (FFh) |
| | 6 | | - | 6 | | | 6 | 1 |
| | 5 | | | 5 | | | 5 | 1 |
| | 4 | | | 4 | | | 4 | 1 |
| 4 | 3 | Reserved | 10 | 3 | Reserved | 15 | 3 | 1 |
| | 2 | Keservea | | 2 | Keservea | | 2 | 1 |
| | | | | 1 | | | 1 | 1 |
| | | | | | | | 0 | |
| | 0 | <u>^</u> | | 0 | | | 0 | 1 |
| | 7 | 0 | - | | | | | |
| | 6 | | | | | | | |
| | 5 | | | | | | | |
| 5 | 4 | | | | | | | |
| | 3 | Reserved | | | | | | |
| | 2 | | | | | | | |
| | 1 | | | | | | | |
| | 0 | | | | | | | |

VISCA Command Setting Values

Exposure control (1/2)

| | | 60/30 mode | 50/25 mode |
|---------------|----|------------|------------|
| Shutter Speed | 15 | 1/10000 | 1/10000 |
| | 14 | 1/6000 | 1/6000 |
| | 13 | 1/4000 | 1/3500 |
| | 12 | 1/3000 | 1/2500 |
| | 11 | 1/2000 | 1/1750 |
| | 10 | 1/1500 | 1/1250 |
| | 0F | 1/1000 | 1/1000 |
| | 0E | 1/725 | 1/600 |
| | 0D | 1/500 | 1/425 |
| | 0C | 1/350 | 1/300 |
| | 0B | 1/250 | 1/215 |
| | 0A | 1/180 | 1/150 |
| | 09 | 1/125 | 1/120 |
| | 08 | 1/100 | 1/100 |
| | 07 | 1/90 | 1/75 |
| | 06 | 1/60 | 1/50 |
| | 05 | 1/30 | 1/25 |
| | 04 | 1/15 | 1/12 |
| | 03 | 1/8 | 1/6 |
| | 02 | 1/4 | 1/3 |
| | 01 | 1/2 | 1/2 |
| | 00 | 1/1 | 1/1 |
| Iris | 11 | F1.2 | |
| | 10 | F1.4 | |
| | 0F | F1.6 | |
| | 0E | F2 | |
| | 0D | F2.4 | |
| | 0C | F2.8 | |
| | 0B | F3.4 | |
| | 0A | F4 | |
| | 09 | F4.8 | |
| | 08 | F5.6 | |
| | 07 | F6.8 | |
| | 06 | F8 | |
| | 05 | F9.6 | |
| | 04 | F11 | |
| | 03 | F14 | |
| | 02 | F16 | |
| | 01 | F19 | |
| | 00 | CLOSE | |

| Gain | 0F | +28 dB |
|------------|----|--------|
| | 0E | +26 dB |
| | 0D | +24 dB |
| | 0C | +22 dB |
| | 0B | +20 dB |
| | 0A | +18 dB |
| | 09 | +16 dB |
| | 08 | +14 dB |
| | 07 | +12 dB |
| | 06 | +10 dB |
| | 05 | +8 dB |
| | 04 | +6 dB |
| | 03 | +4 dB |
| | 02 | +2 dB |
| | 01 | 0 dB |
| | 00 | -3 dB |
| Gain Limit | 0F | +28 dB |
| | 0E | +26 dB |
| | 0D | +24 dB |
| | 0C | +22 dB |
| | 0B | +20 dB |
| | 0A | +18 dB |
| | 09 | +16 dB |
| | 08 | +14 dB |
| | 07 | +12 dB |
| | 06 | +10 dB |
| | 05 | +8 dB |
| | 04 | +6 dB |

Command List

| | | IRIS | GAIN |
|-------|----------|-------|-------|
| right | 1F | F1.2 | +28dB |
| -9 | 1E | F1.2 | +26dB |
| | 1D | F1.2 | +24dB |
| | 10 | F1.2 | +22dB |
| | 18 1B | F1.2 | +20dB |
| | 14 | F1.2 | +18dB |
| | 19 | F1.2 | +16dB |
| | 18 | F1.2 | +14dB |
| | 17 | F1.2 | +12dB |
| | 16 | F1.2 | +10dB |
| | 15 | F1.2 | +8dB |
| | 13 | F1.2 | +6dB |
| | 14 | F1.2 | +4dB |
| | 13 | F1.2 | +2dB |
| | 11 | F1.2 | 0dB |
| | 10 | F1.4 | 0dB |
| | 0F | F1.6 | 0dB |
| | 0F | F2 | 0dB |
| | 0D | F2.4 | 0dB |
| | 0C | F2.8 | 0dB |
| | 08 | F3.4 | 0dB |
| | 0A | F4 | 0dB |
| | 09 | F4.8 | 0dB |
| | 08 | F5.6 | 0dB |
| | 07 | F6.8 | 0dB |
| | 06 | F8 | 0dB |
| | 05 | F9.6 | 0dB |
| | 04 | F11 | 0dB |
| | 03 | F14 | 0dB |
| | 02 | F16 | 0dB |
| | 01 | F19 | 0dB |
| | 00 | CLOSE | 0dB |

| Exposure Comp. | 0E | +7 | +10.5 dB |
|----------------|----|----|----------|
| | 0D | +6 | +9 dB |
| | 0C | +5 | +7.5 dB |
| | 0B | +4 | +6 dB |
| | 0A | +3 | +4.5 dB |
| | 09 | +2 | +3 dB |
| | 08 | +1 | +1.5 dB |
| | 07 | 0 | 0 dB |
| | 06 | -1 | -1.5 dB |
| | 05 | -2 | -3 dB |
| | 04 | -3 | -4.5 dB |
| | 03 | -4 | -6 dB |
| | 02 | -5 | -7.5 dB |
| | 01 | -6 | -9 dB |
| | 00 | -7 | -10.5 dB |

Zoom Ratio and Zoom Position (for reference)

| Optical Zoom Ratio | Optical Zoom Positon Data |
|--------------------|------------------------------|
| ×1 | 0000 |
| ×1.5 | 1000 |
| ×2 | 2000 |
| ×2.5 | 3000 |
| ×3 | 4000 |

Digital Zoom Combine mode

| Digital Zoom Ratio | Digital Zoom Position Data |
|-----------------------|-------------------------------|
| ×1 | 4000 |
| ×2 | 6000 |
| ×3 | 6A80 |
| ×4 | 7000 |
| ×5 | 7300 |
| ×6 | 7540 |
| ×7 | 76C0 |
| ×8 | 7800 |
| ×9 | 78C0 |
| ×10 | 7980 |
| ×11 | 7A00 |
| ×12 | 7AC0 |

Digital Zoom Separate mode

| Digital Zoom Ratio | Digital Zoom Position Data |
|-----------------------|-------------------------------|
| ×1 | 00 |
| ×2 | 80 |
| ×3 | AA |
| ×4 | C0 |
| ×5 | CC |
| ×6 | D5 |
| ×7 | DB |
| ×8 | E0 |
| ×9 | E3 |
| ×10 | E6 |
| ×11 | E8 |
| ×12 | EB |

Lens control

| Focus Near Limit | Focusing distance |
|------------------------------------|-------------------|
| * The lower 1 byte is fixed at 00. | |
| 1000 | Over Inf |
| 2000 | Inf |
| 3000 | 30 cm |
| 4000 | Under 30 cm |

Title setting

| Line number | 00 to 0A | | | |
|-------------|----------|-------------|--|--|
| H-position | 00 to 1F | | | |
| Blink | 00: Dose | e not blink | | |
| Blink | 01: 1 | Blinks | | |
| | 00 | White | | |
| | 01 | Yellow | | |
| | 02 | Violet | | |
| Color | 03 | Red | | |
| | 04 | Cyan | | |
| | 05 | Green | | |
| | 06 | Blue | | |

| 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 |
|----|----|----|----|----|----|----|----|
| A | В | С | D | Е | F | G | Н |
| 08 | 09 | 0a | 0b | 0c | 0d | 0e | 0f |
| Ι | J | Κ | L | М | Ν | 0 | Р |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 |
| Q | R | S | Т | U | V | W | Х |
| 18 | 19 | 1a | 1b | 1c | 1d | 1e | 1f |
| Y | Ζ | & | | ? | ! | 1 | 2 |
| 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 |
| 28 | 29 | 2a | 2b | 2c | 2d | 2e | 2f |
| À | È | Ì | Ò | Ù | Á | É | Í |
| 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 |
| Ó | Ú | Â | Ê | Ô | Æ | | Ã |
| 38 | 39 | 3a | 3b | 3c | 3d | 3e | 3f |
| Õ | Ñ | Ç | ß | Ä | Ï | Ö | Ü |
| 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 |
| Å | \$ | | ¥ | | £ | Ś | i |
| 48 | 49 | 4a | 4b | 4c | 4d | 4e | 4f |
| ø | " | : | ¢ | • | , | / | - |
| | | | | | | | |

Temperature Reading Conversion Value (Reference Value)

| Reading Value pq (hex) | Temperature Conversion Value (°C) |
|---------------------------|---|
| 00 | -3 to +3 |
| 0A | 7 to 13 |
| 14 | 17 to 23 |
| 1E | 27 to 33 |
| 28 | 37 to 43 |
| 32 | 47 to 53 |
| 3C | 57 to 63 |

Register Setting

The register settings are enabled when the power is turned off and then back on again. After turning the power back on again, verify that the mode settings have been changed.

| | Register No. | Value | |
|-------------|--------------|---------------------|--------------------|
| VISCA | 00 | 00 9600 bps | |
| Baud Rate | | (Default value) | |
| | | 01 | 19200 bps |
| | | 02 | 38400 bps |
| Monitoring | 72 | 01 | 1080i/60 |
| Mode | | (Default value) | (Frame out: 30PsF) |
| | | 04 | 1080i/50 |
| | | | (Frame out: 25PsF) |
| | | 06 | 1080p/30 |
| | | 08 | 1080p/25 |
| | | 09 | 720p/60 |
| | | 0C | 720p/50 |
| | | 0E | 720p/30 |
| | | 11 | 720p/25 |
| Zoom Limit | 50 | 00-FF | Wide Limit |
| | | (Default value: 00) | (00: Disabled) |
| | 51 | 00-FF | Tele Limit |
| | | (Default value: 00) | (00: Disabled) |
| E-Zoom Max | 52 | 00-FF | Max. digital |
| | | (Default value: EB) | zoom ratio = |
| | | | 256 ÷ (256-Value) |
| FocusOffset | 55 | 00-FF | 00: None to |
| @DomeCover | | (Default value: 00) | FF: Max. |

• Angle of View in 720p Mode.

An image is cropped both in 720p/60 and 720p/30 modes. In this mode, angle of view at wide end will narrow.

Others

| Spot AE X position | 00 | to | 0F |
|--|----|----|-----|
| Spot AE Y position | 00 | to | 0F |
| R Gain | 00 | to | FF |
| B Gain | 00 | to | FF |
| Aperture Level | 00 | to | 0F |
| AE Response | 01 | to | 30 |
| AutoICR ON \rightarrow OFF Threshold Level | 00 | to | 1C |
| MD Threshold Level | 00 | to | FF |
| MD Interval Time ¹⁾ | 00 | to | FF |
| MD Set Horizontal Position | 00 | to | 10 |
| MD Set Vertical Position | 00 | to | 08 |
| Color Enhancement threshold value | 01 | to | FE1 |
| Color Enhancement high-intensity color specification | 00 | to | 08 |
| Color Enhancement low-intensity color specification | 00 | to | 08 |
| Chroma Suppress setting level | 00 | to | 03 |
| Color Gain setting level | 00 | to | 0E |
| Color Hue setting level | 00 | to | 0E |

¹⁾ Unit: One second

Specifications

| Imager Picture elements | 1/2.8 Type Exmor CMOS Sensor | | |
|----------------------------|--|--|--|
| _ | 3270K pixels | | |
| Lens | 3× zoom | | |
| | F= 3.0 mm (WIDE) to 9.0 mm (TELE), F1.2 to F2.1 | | |
| | Zoom movement speed | | |
| | Optical WIDE – Optical TELE | | |
| | 2.2 sec (Focus Tracking ON) | | |
| | 0.9 sec (Focus Tracking OFF) | | |
| | Optical WIDE – Digital TELE | | |
| | 4.3 sec (60/30 mode) | | |
| | 4.7 sec (50/25 mode) | | |
| | Digital WIDE – Digital TELE | | |
| | 2.2 sec (60/30 mode) | | |
| | 2.7 sec (50/25 mode) | | |
| | Focus Movement time | | |
| | ∞ to Near | | |
| | 0.2 sec | | |
| Digital zoom | $12 \times (36 \times \text{ with optical zoom})$ | | |
| Angle of view (H) | - | | |
| | Approx. 90 degrees (WIDE end), | | |
| | approx. 32 degrees (TELE end) (1080i mode) | | |
| | Approx. 60 degrees (WIDE end), | | |
| | approx. 21 degrees (TELE end) (720p mode) | | |
| Min. working dista | · · · | | |
| U | 300 mm (from the wide end to the | | |
| | tele end) | | |
| Sync system | Internal | | |
| • • | 0.25 lx (1/30 sec, 50%, | | |
| (Typical value) | High Sensitivity mode ON) | | |
| × /1 / | 1.0 lx (1/30 sec, 50%, High | | |
| | Sensitivity mode OFF) | | |
| | ICR-ON Mode | | |
| | 0.03 lx (1/30 sec, 50%, High | | |
| | Sensitivity mode ON) | | |
| | 0.1 lx (1/30 sec, 50%, High | | |
| | Sensitivity mode OFF) | | |
| | | | |

| Recommended ill | umination | | | |
|--------------------|---|--|--|--|
| | 100 lx to 100,000 lx | | | |
| Back light comper | nsation | | | |
| | ON/OFF | | | |
| Electronic shutter | speed | | | |
| | 60/30 mode: 1/1 sec to 1/10000 sec | | | |
| | (22 steps) | | | |
| | 50/25 mode: 1/1 sec to 1/10000 sec | | | |
| | (22 steps) | | | |
| White balance | AUTO, ATW, Indoor, Outdoor, One | | | |
| | Push WB, Manual WB, Outdoor | | | |
| | Auto, Sodium Vapor Lamp (Fix/ | | | |
| | Auto) | | | |
| Gain | Auto/Manual $(-3 \text{ dB to } +28 \text{ dB},$ | | | |
| | 16 steps) | | | |
| | Max. Gain Limit (6 dB to 28 dB, | | | |
| | 12 steps) | | | |
| Wide dynamic rai | 0 | | | |
| | ON/OFF/AUTO | | | |
| Noise reduction | | | | |
| | ON/OFF (level 5 to 1 / OFF, 6 steps) | | | |
| Color Enhanceme | | | | |
| | ON/OFF | | | |
| Aperture control | - | | | |
| Preset | 6-POSITIONS | | | |
| Serial interface | VISCA protocol (CMOS 5V) | | | |
| | 9.6 kbps, 19.2 kbps, 38.4 kbps, Stop | | | |
| | bit, 1 bit | | | |
| Video Output | Digital (LVDS) | | | |
| Storage temperatu | | | | |
| | –20 °C to +60 °C (–4 °F to +140 °F)/ | | | |
| _ | 20% to 95% | | | |
| Operating temper | • | | | |
| | –5 °C to +60 °C (23 °F to +140 °F)/ | | | |
| | 20% to 80% | | | |
| Power requirement | nts/Power consumption | | | |
| | 5.0 V to 5.5 V DC/Approx. 1.2 W | | | |
| 1 | (when the motor is stopped) | | | |
| Weight | Approx. 83 g (2.9 oz.) | | | |
| Dimensions | $50.0 \times 47.6 \times 53.4 \text{ mm}$ | | | |
| | $(2 \times 1^{7}/_{8} \times 2^{1}/_{8} \text{ in.}) (w/h/d)$ | | | |

Design and specifications are subject to change without notice.

Interface



- The FCB-SE600 uses the LVDS transmitter IC chip. The LVDS receiver IC chip (e.g., THC63LVD104C) is recommended.
- Recommended connectors and cables

Cable: #42 thin coaxial cable Connector: USL20-30S (KEL)

LVDS receiver circuit example



- When using the circuit example, use 1-N crossover cables. (The pin numbers of the unit are reversed in the circuit example.)
- SW selects whether to input at the rising edge or falling edge of the signal.

LVDS receiver IC (example: THC63LVD104C) Pin assignment LVDS input - CMOS/TTL output

| Pin No. | Description | Signal | Pin No. | Description | Signal |
|---------|-------------|--------|---------|-------------|----------|
| 1 | GND1 | | 33 | | |
| 2 | TEST | | 34 | | |
| 3 | | | 35 | RB3 | FLD |
| 4 | | | 36 | RB2 | VD |
| 5 | | | 37 | VCC3 | |
| 6 | | | 38 | RB1 | HD |
| 7 | | | 39 | RB0 | Y7 |
| 8 | | | 40 | RA6 | Y6 |
| 9 | | | 41 | RA5 | Y5 |
| 10 | | | 42 | RA4 | Y4 |
| 11 | | | 43 | RA3 | Y3 |
| 12 | | | 44 | GND4 | |
| 13 | | | 45 | RA2 | Y2 |
| 14 | | | 46 | RA1 | Y1 |
| 15 | | | 47 | RA0 | Y0 |
| 16 | | | 48 | VCC4 | |
| 17 | RD4 | | 49 | RA- | RXIN0- |
| 18 | RD3 | | 50 | RA+ | RXIN0+ |
| 19 | RD2 | | 51 | RB- | RXIN1- |
| 20 | RD1 | | 52 | RB+ | RXIN1+ |
| 21 | RD0 | C7 | 53 | LVCC | |
| 22 | RC6 | C6 | 54 | RC- | RXIN2- |
| 23 | VCC2 | | 55 | RC+ | RXIN2+ |
| 24 | RC5 | C5 | 56 | PCLK- | RXCLKIN- |
| 25 | RC4 | C4 | 57 | PCLK+ | RXCLKIN+ |
| 26 | RC3 | C3 | 58 | LGND | |
| 27 | RC2 | C2 | 59 | RD- | RXIN3- |
| 28 | RC1 | C1 | 60 | RD+ | RXIN3+ |
| 29 | RC0 | C0 | 61 | RE- | |
| 30 | GND3 | | 62 | RE+ | |
| 31 | CLKOUT | CLK | 63 | | |
| 32 | | | 64 | | |

Cable reference specifications (crossover)



 Recommended connectors and cables Cable(1) green: #42 thin coaxial cable Cable(2) blue: #42 thin coaxial cable Connector(A): USL20-30S (KEL) Binding tape(B)

DIGITAL Image Output Y, Cb, Cr 4:2:2 FORMAT

Color coding complies with BT709.





Timing Chart





1080p/30 Output Timing Chart



720p/60 Output Timing Chart



720p/30 Output Timing Chart



Dimensions

Front



Тор



Bottom



Right side



Left side





Pin assignment



CN601

| Pin No. | Name | Level |
|---------|-------------|--------------------------------|
| 1 | TXOUT3+ | LVDS |
| 2 | TXOUT3- | LVDS |
| 3 | TXCLKOUT+ | LVDS |
| 4 | TXCLKOUT- | LVDS |
| 5 | TXOUT2+ | LVDS |
| 6 | TXOUT2- | LVDS |
| 7 | TXOUT1+ | LVDS |
| 8 | TXOUT1- | LVDS |
| 9 | TXOUT0+ | LVDS |
| 10 | TXOUT0- | LVDS |
| 11 | GND | GND |
| 12 | T×D | CMOS 5 V (Low: Max. 0.1 V/ |
| | | High: Min. 4.4 V) at DC IN 5 V |
| 13 | R×D | CMOS 5 V (Low: Max. 0.8 V/ |
| | | High: Min. 2.0 V) at DC IN 5 V |
| 14 | DC IN | 5.0 V to 5.5 V |
| 15 | DC IN | 5.0 V to 5.5 V |
| 16 | DC IN | 5.0 V to 5.5 V |
| 17 | DC IN | 5.0 V to 5.5 V |
| 18 | DC IN | 5.0 V to 5.5 V |
| 19 | GND | GND |
| 20 | GND | GND |
| 21 | GND | GND |
| 22 | GND | GND |
| 23 | GND | GND |
| 24 | GND | GND |
| 25 | ONE PUSH AF | Active: Low (GND) Normal: Open |
| | (GPI IN) | |
| 26 | RESET IN | RESET: Low (GND) Normal: Open |
| 27 | FOCUS FAR | Active: Low (GND) Normal: Open |
| | (GPI IN) | |
| 28 | FOCUS NEAR | Active: Low (GND) Normal: Open |
| | (GPI IN) | |
| 29 | ZOOM WIDE | Active: Low (GND) Normal: Open |
| 29 | (GPI IN) | |
| 30 | ZOOM TELE | Active: Low (GND) Normal: Open |
| 50 | (GPI IN) | |