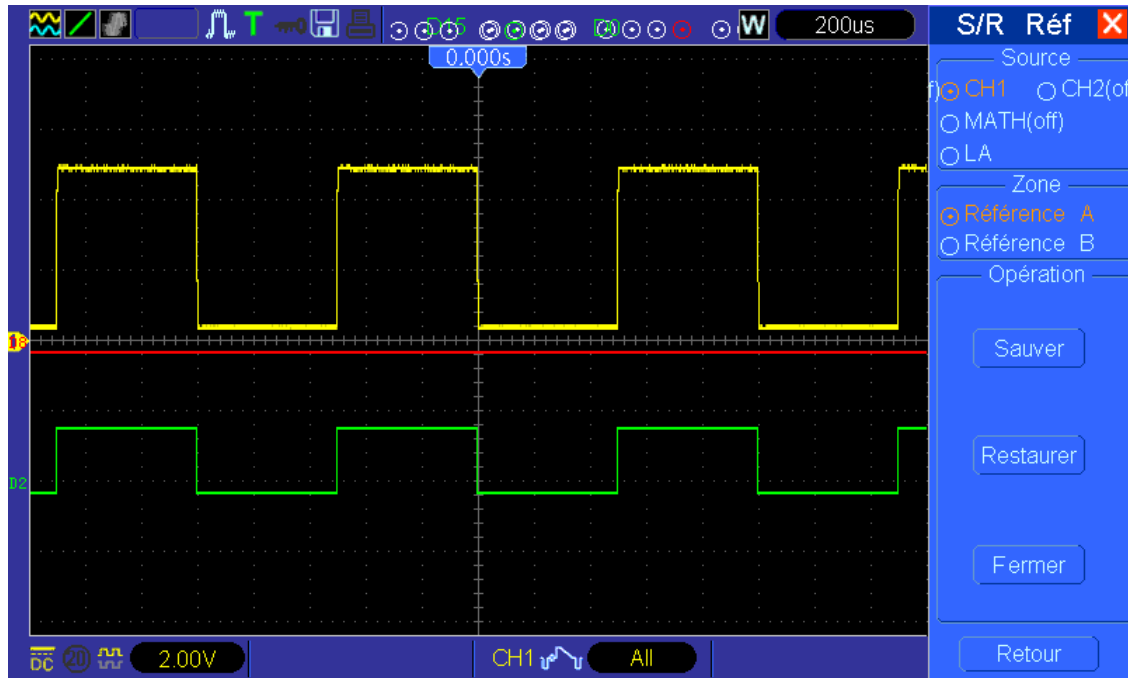


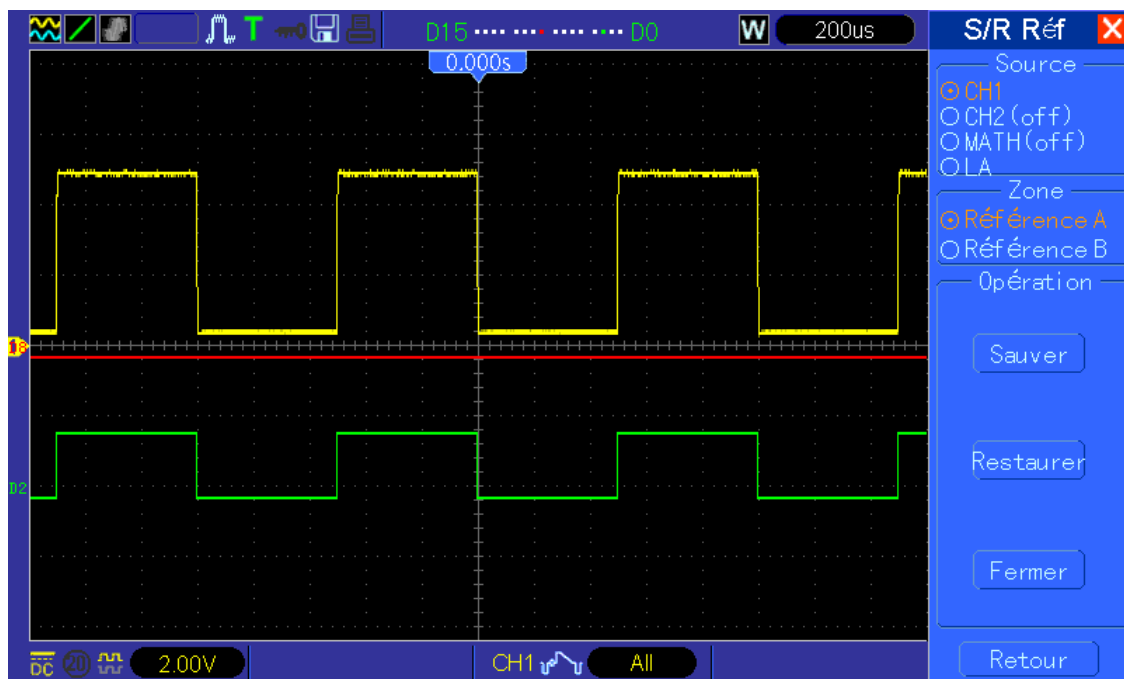
1 - Language Font problems

When you select a language with accents (French or German), some information is not displayed or justified correctly. It seems that there is somewhere a link between the font and the language file.

In the above example with French language selected, status of digital inputs states are displayed incorrectly, and the F1 Menu is not justified correctly (I suppose that the justification is made using English font language)



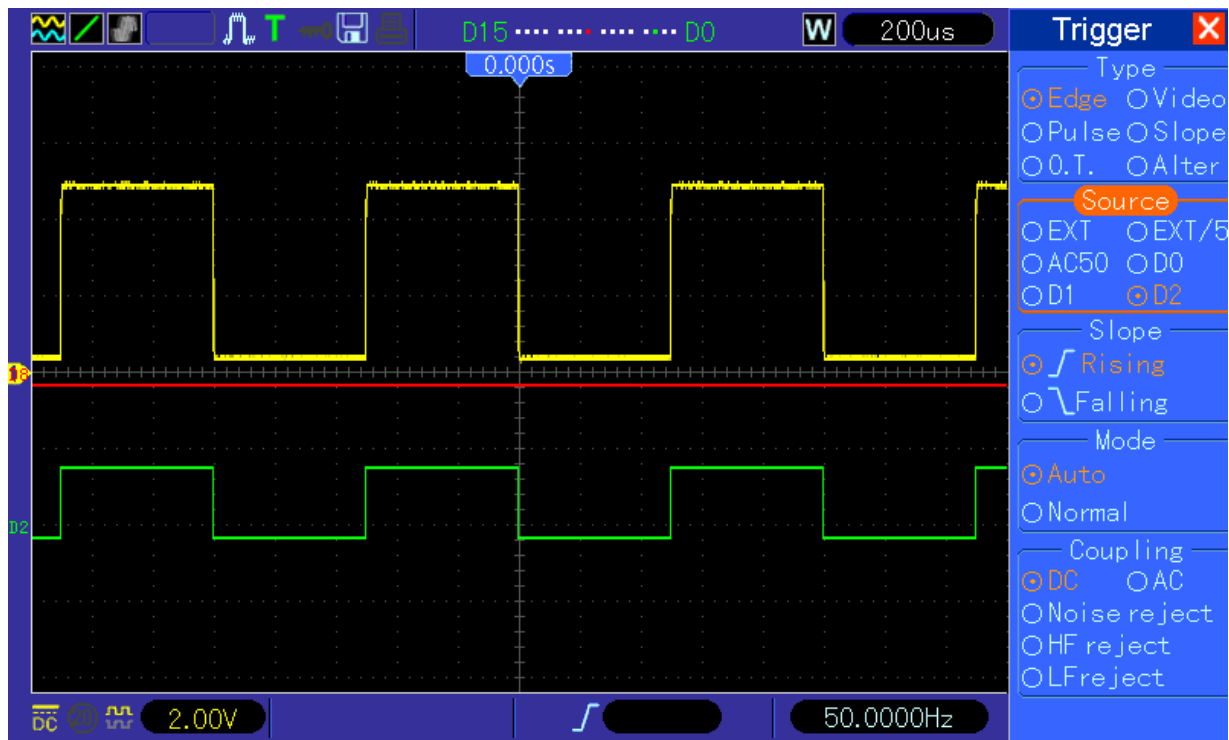
To verify, I just copied French.lan to English.lan and selected the file ("Fra" appeared in menu...). See the result. Digital inputs states are now displayed correctly and the F1 Menu is now justified correctly.



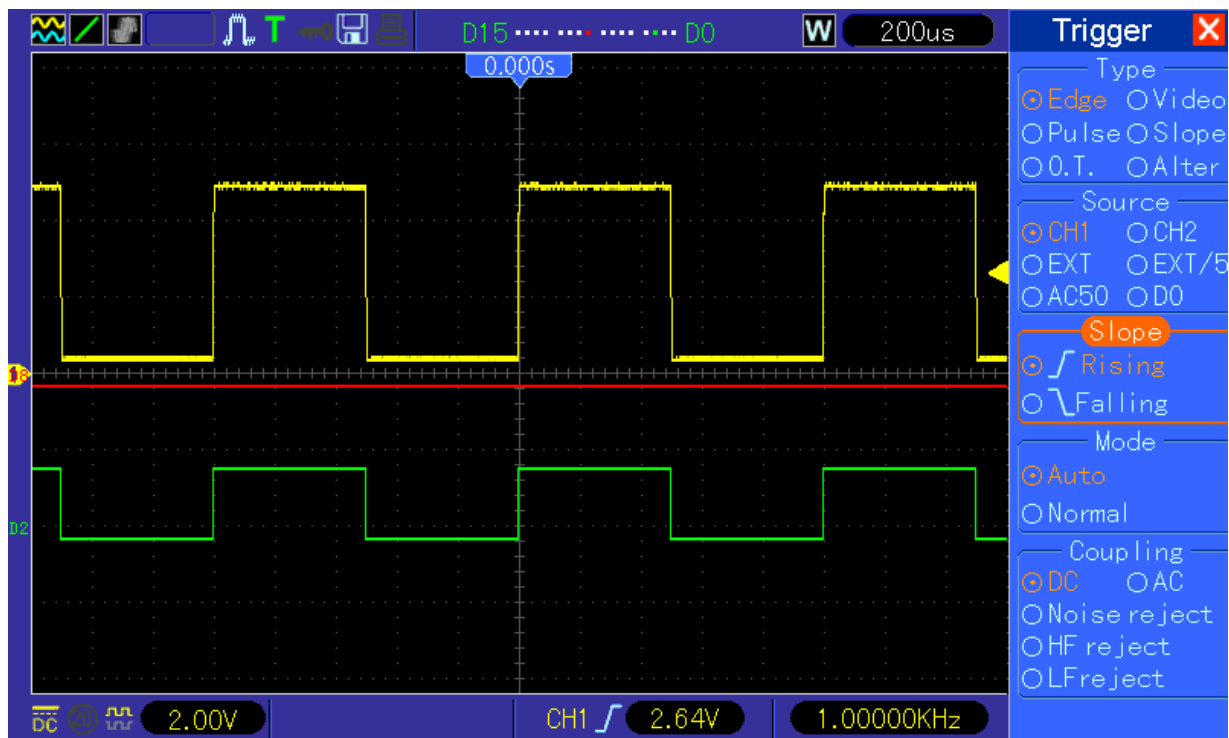
You will have the exact same behaviour with German.lan. (Not specific to S/R Menu)

2 – Inverted behaviour of Trigger when using Digital input

Incorrect with D2 as source (same bug as bug Nr.36?)

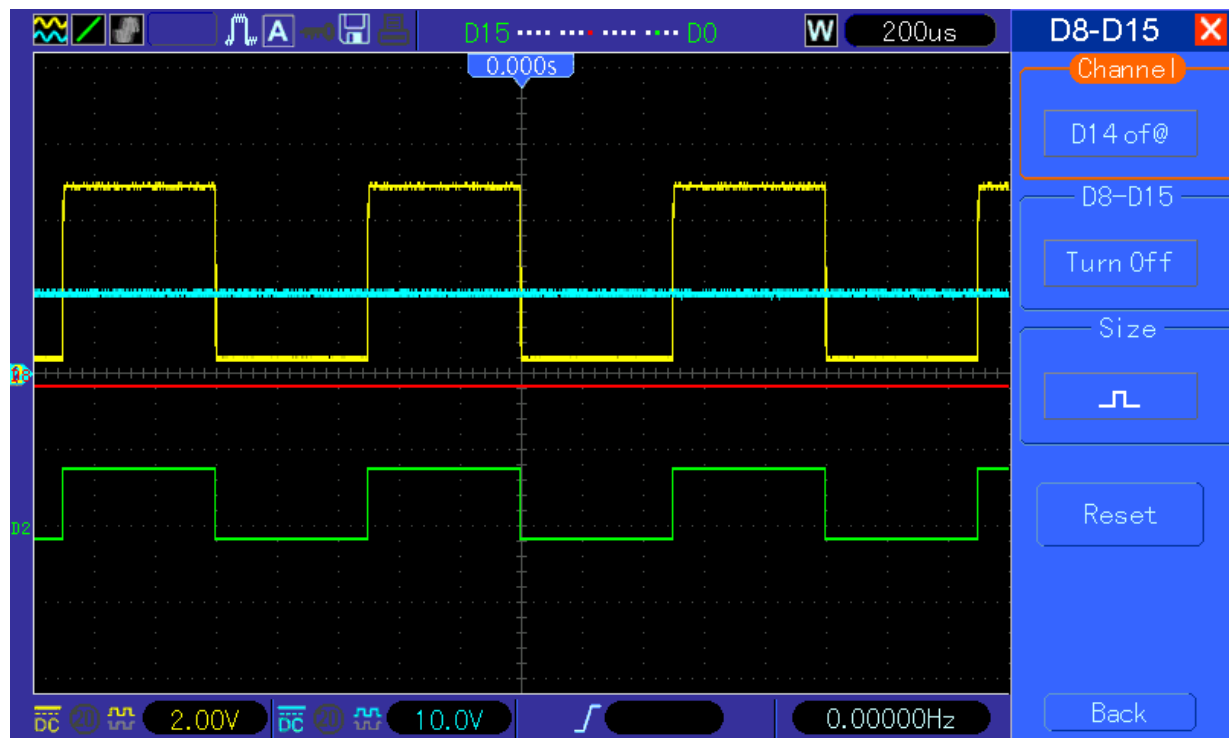


OK with CH1 as source



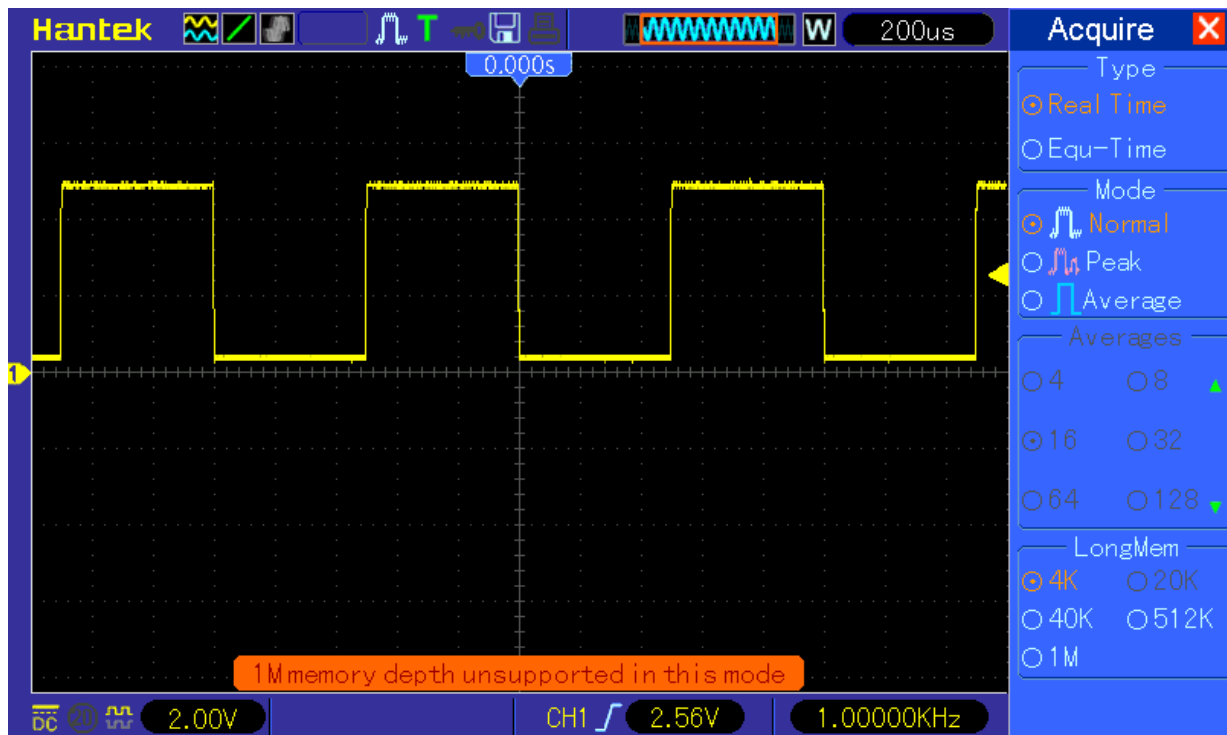
3 – D14 state showing incorrectly

“D14 of@ “ instead of “D14 Off”. The bug is not linked to the selected language. The string is correct in .lan file

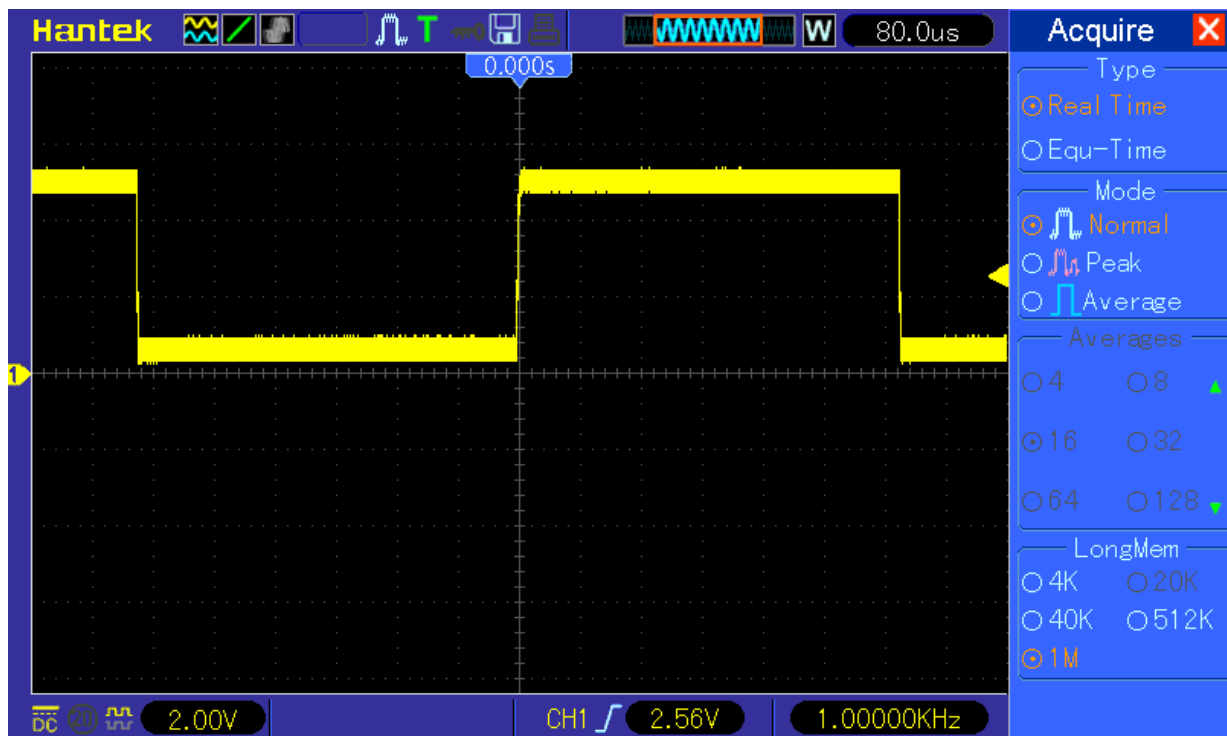


4 – 1M Long memory choice

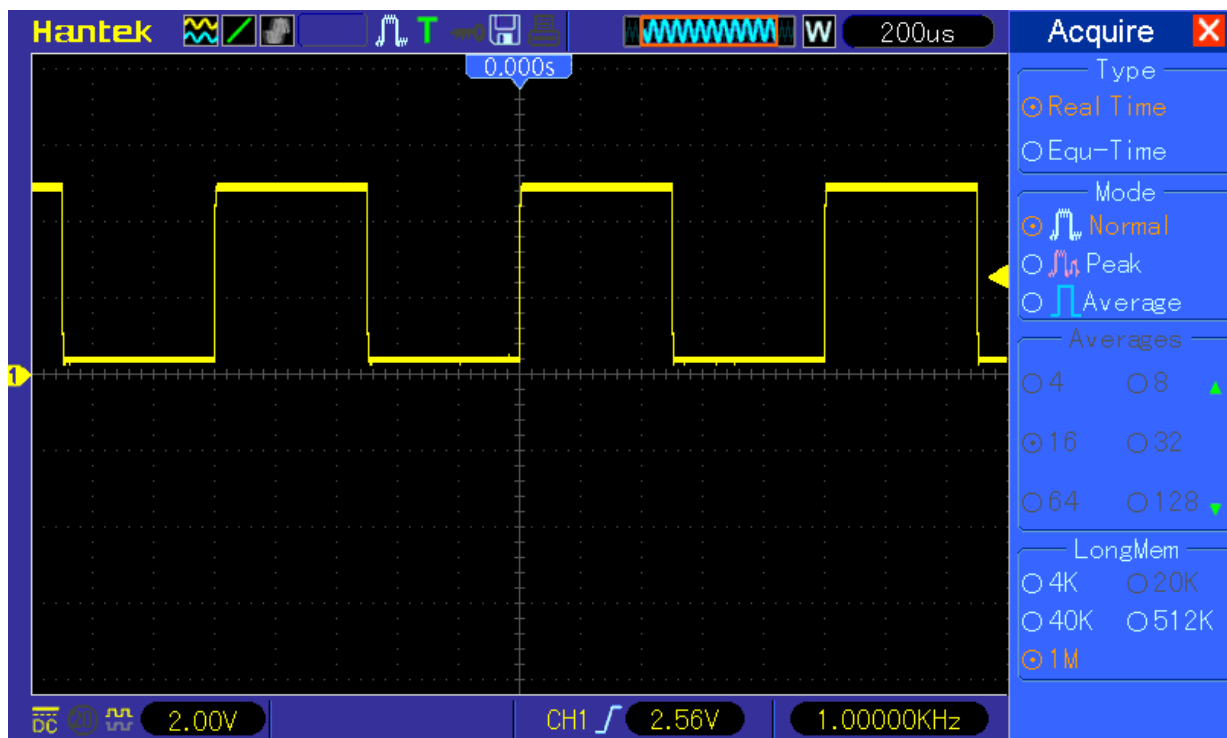
1M not greyed but impossible to select. Jumping from 512K to 4K with error message. Should be greyed if impossible to select.



Change time scale to 80μsec/div, select 1M



Come back to 200 μ s/div: 1M remains selected but should not.



5 – Sequence of pages in Utility Menu

When pushing F6 in utility Menu, the sequence of pages is 1-2-3-2-1-2-3-2-1-2.....is this deliberately so? 1-2-3-1-2-3 seems more logical...

