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; Title      : DOGM162_DOGM163_4Bit_SPI_3V3_5V0
;
; Functions  : This program initializes:
;             : LCDs:          DOGM162 / DOGM163
;             : Wirings:      4Bit   / SPI
;             : Supply Voltages: 3.3V / 5.0V
;             : SPI with 256 kHz
;             : 64 kHz at PB1 (Pin 15)
;             : Display of 64 different Contrast Settings
;             : For temporary Stop: PC0 (Pin 23) = Low
-----
; CPU        : ATMEGA8A-PU
; Frequency  : 4.096 MHz
; Language   : Assembler Studio 4
; Date       : 29.06.2015
; Version    : 1.0
; Author     : Klaus
-----
; Reset and Interrupt Vector          Description
Begin: rjmp    Main                   ; 1 POWER ON RESET
      reti    ; 2 Int0-Interrupt
      reti    ; 3 Int1-Interrupt
      reti    ; 4 TC2 Compare Match
      reti    ; 5 TC2 Overflow
      reti    ; 6 TC1 Capture
      reti    ; 7 TC1 Compare Match A
      reti    ; 8 TC1 Compare Match B
      reti    ; 9 TC1 Overflow
      reti    ; 10 TC0 Overflow
      reti    ; 11 SPI, STC Serial Transfer Complete
      reti    ; 12 UART Rx complete
      reti    ; 13 UART Data Register Empty
      reti    ; 14 UART Tx complete
      reti    ; 15 ADC Conversion Complete
      reti    ; 16 EEPROM Ready
      reti    ; 17 Analog Comparator
      reti    ; 18 TWI (I2C) Serial Interface
      reti    ; 19 Store Program Memory Redy
-----
      .include "m8def.inc"
      .include "Select.inc"
      .include "Text.inc"
-----
; Start, Power ON, Reset, Stackpointer, Ports, Power Up Waiting Time
Main:
      ldi    R16, LOW (RAMEND) ; Stackpointer Initialization
      out    SPL, R16 ;
      ldi    R16, HIGH(RAMEND) ;
      out    SPH, R16 ;

      ldi    R16, 0b00111111 ; PORTB Bits 1 until 5 = Output
      out    DDRB, R16 ; PORTB Bits 6 and 7 = Quartz
      ldi    R16, 0b00000000 ; PORTB Bits 0 until 7 = 0
      out    PORTB, R16 ;

      ldi    R16, 0b00000000 ; PORTC Bits 0 until 7 = Input
      out    DDRC, R16 ;
      ldi    R16, 0b00111111 ; PORTC Bits 0 until 5 = 1 (Pullup)
      out    PORTC, R16 ;

      ldi    R16, 0b11111111 ; PORTD Bits 0 until 7 = Output
      out    DDRD, R16 ;
      ldi    R16, 0b00000000 ; PORTD Bits 0 until 7 = 0
      out    PORTD, R16 ;

      ldi    R16, 5 ; 50 ms Power Up Waiting Time
      rcall  Wait
-----
; Timer/Counter1: 64 kHz at PB1 Pin 15

      ldi    R18, (1<<COM1A0)
      out    TCCR1A, R18 ; COM1A0 = Toggle PB1 (Pin15)

      ldi    R18, (0<<CS10) | (1<<CS11) | (1<<WGM12)
      out    TCCR1B, R18 ; CS10 = 0 Prescaling 8
                        ; CS11 = 1
                        ; WGM12 = CTC (Clear Timer on Compare Match)

      ldi    R19, 0b00000000
      ldi    R18, 0b00000011 ; 3 + 1 = 4
      out    OCR1AH, R19
      out    OCR1AL, R18 ; 4096 / (8 * 4) = 128 kHz (PB0 = 64 kHz)

      ldi    R18, (1<<OCIE1A) ; OCIE1A = Output Compare A Match Interrupt

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out    TIMSK    ,    R18            ;    Enable

sei                                ; Global Interrupts Enabled

;-----
; Parameters by Hardware: (PC0 Pin 23 Low)

Hardware:

ldi    R16     ,    0                ; Reset all Parameters
mov    R0      ,    R16
ldi    R16     ,    0
mov    R1      ,    R16
ldi    R16     ,    0
mov    R3      ,    R16
ldi    R16     ,    0
mov    R4      ,    R16
ldi    R20     ,    0
ldi    R21     ,    0
ldi    R23     ,    0
ldi    R24     ,    0
ldi    R25     ,    0
ldi    R26     ,    0
ldi    R27     ,    0
ldi    R28     ,    0

in     R16     ,    PINC
sbrc   R16     ,    0                ; PC0 (Pin23) = High: Parameters by Software
rjmp   Software ; PC0 (Pin23) = Low: Parameters by Hardware

;-----
; Selection of DOGM162 / DOGM163 LCD
; Selection of 4 Bit / SPI wiring
; Selection of 3.3 V / 5.0 V supply valtage
;
; Selection by hardware
;
;
; PC0 PC1 PC2 PC3 PC4 PC5
; Pin 23 24 25 26 27 28
; |-----> Low = intermediate stop
; |-----> NC
; |-----> High = +3.3V Low = +5.0V
; |-----> High = 4Bit Low = SPI
; |-----> High = DOGM162 Low = DOGM163
; |-----> Low = Parameter selection by hardware
; |-----> High = Parameters by file "Select.inc"
;

in     R16     ,    PINC

cpi    R16     ,    0b00111110      ; DOGM162 4Bit 3.3V
breq   Par0001
cpi    R16     ,    0b00110110      ; DOGM162 4Bit 5.5V
breq   Par0011
cpi    R16     ,    0b00111010      ; DOGM162 SPI 3.3V
breq   Par0101
cpi    R16     ,    0b00110010      ; DOGM162 SPI 5.5V
breq   Par0111
cpi    R16     ,    0b00111100      ; DOGM163 4Bit 3.3V
breq   Par1001
cpi    R16     ,    0b00110100      ; DOGM163 4Bit 5.5V
breq   Par1011
cpi    R16     ,    0b00111000      ; DOGM163 SPI 3.3V
breq   Par1101
cpi    R16     ,    0b00110000      ; DOGM163 SPI 5.5V
breq   Par1111

rjmp   Mistake

Par0001:
rjmp   P0001
Par0011:
rjmp   P0011
Par0101:
rjmp   P0101
Par0111:
rjmp   P0111
Par1001:
rjmp   P1001
Par1011:
rjmp   P1011
Par1101:
rjmp   P1101

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Par1111:
    rjmp     P1111

P0001:
    ldi     R16      , 0b10000000      ; DOGM162 4Bit 3.3V
    mov     R0       , R16
    ldi     R16      , 0b11000000      ; LCD_line1
    mov     R1       , R16
    ldi     R16      , 74              ; LCD_line2
    mov     R3       , R16
    ldi     R16      , 76              ; TextOut30
    mov     R4       , R16
    ldi     R20      , 112             ; TextOut40
    ldi     R21      , 87              ; C3 C2 C1 C0 (LCD_Init)
    ldi     R23      , 0b01101100     ; C5 C4 (LCD_Init)
    ldi     R24      , 84              ; Fon Rab2 Rab1 Rab0 (LCD_init)
    ldi     R25      , 85              ; C5=0 C4=0
    ldi     R26      , 86              ; C5=0 C4=1
    ldi     R27      , 87              ; C5=1 C4=0
    ldi     R28      , 88              ; C5=1 C4=1
    rcall   LCD_init1
    rjmp    GoOn

P0011:
    ldi     R16      , 0b10000000      ; DOGM162 4Bit 5.0V
    mov     R0       , R16
    ldi     R16      , 0b11000000
    mov     R1       , R16
    ldi     R16      , 74
    mov     R3       , R16
    ldi     R16      , 76
    mov     R4       , R16
    ldi     R20      , 112
    ldi     R21      , 83
    ldi     R23      , 0b01101011
    ldi     R24      , 80
    ldi     R25      , 81
    ldi     R26      , 82
    ldi     R27      , 83
    ldi     R28      , 84
    rcall   LCD_init1
    rjmp    GoOn

P0101:
    ldi     R16      , 0b10000000      ; DOGM162 SPI 3.3V
    mov     R0       , R16
    ldi     R16      , 0b11000000
    mov     R1       , R16
    ldi     R16      , 74
    mov     R3       , R16
    ldi     R16      , 76
    mov     R4       , R16
    ldi     R20      , 122
    ldi     R21      , 85
    ldi     R23      , 0b01101101
    ldi     R24      , 84
    ldi     R25      , 85
    ldi     R26      , 86
    ldi     R27      , 87
    ldi     R28      , 88
    rcall   SPI_init
    rcall   LCD_init2
    rjmp    GoOn

P0111:
    ldi     R16      , 0b10000000      ; DOGM162 SPI 5.0V
    mov     R0       , R16
    ldi     R16      , 0b11000000
    mov     R1       , R16
    ldi     R16      , 74
    mov     R3       , R16
    ldi     R16      , 76
    mov     R4       , R16
    ldi     R20      , 112
    ldi     R21      , 83
    ldi     R23      , 0b01101100
    ldi     R24      , 80
    ldi     R25      , 81
    ldi     R26      , 82
    ldi     R27      , 83
    ldi     R28      , 84
    rcall   SPI_init
    rcall   LCD_init2
    rjmp    GoOn

P1001:
    ldi     R16      , 0b10000000      ; DOGM163 4Bit 3.3V
    mov     R0       , R16
    ldi     R16      , 0b10010000      ; LCD_line1
    mov     R1       , R16
    ldi     R16      , 0b10100000      ; LCD_line2
    mov     R2       , R16
    ldi     R16      , 26              ; LCD_line3

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mov     R3      ,   R16
ldi    R16     ,   28
mov     R4      ,   R16
ldi    R20     ,  120
ldi    R21     ,   87
ldi    R23     , 0b01101110
ldi    R24     ,   84
ldi    R25     ,   85
ldi    R26     ,   86
ldi    R27     ,   87
ldi    R28     ,   88
rcall  LCD_init1
rcall  CGRAM_Init
rjmp   GoOn
P1011: ; DOGM163 4Bit 5.0V
ldi    R16     , 0b10000000
mov     R0      ,   R16
ldi    R16     , 0b10010000
mov     R1      ,   R16
ldi    R16     , 0b10100000
mov     R2      ,   R16
ldi    R16     ,   26
mov     R3      ,   R16
ldi    R16     ,   28
mov     R4      ,   R16
ldi    R20     ,  116
ldi    R21     ,   82
ldi    R23     , 0b01101100
ldi    R24     ,   80
ldi    R25     ,   81
ldi    R26     ,   82
ldi    R27     ,   83
ldi    R28     ,   84
rcall  LCD_init1
rcall  CGRAM_init
rjmp   GoOn
P1101: ; DOGM163 SPI 3.3V
ldi    R16     , 0b10000000
mov     R0      ,   R16
ldi    R16     , 0b10010000
mov     R1      ,   R16
ldi    R16     , 0b10100000
mov     R2      ,   R16
ldi    R16     ,   26
mov     R3      ,   R16
ldi    R16     ,   28
mov     R4      ,   R16
ldi    R20     ,  112
ldi    R21     ,   87
ldi    R23     , 0b01101110
ldi    R24     ,   84
ldi    R25     ,   85
ldi    R26     ,   86
ldi    R27     ,   87
ldi    R28     ,   88
rcall  SPI_init
rcall  LCD_init2
rcall  CGRAM_Init
rjmp   GoOn
P1111: ; DOGM163 SPI 5.0V
ldi    R16     , 0b10000000
mov     R0      ,   R16
ldi    R16     , 0b10010000
mov     R1      ,   R16
ldi    R16     , 0b10100000
mov     R2      ,   R16
ldi    R16     ,   26
mov     R3      ,   R16
ldi    R16     ,   28
mov     R4      ,   R16
ldi    R20     ,  118
ldi    R21     ,   81
ldi    R23     , 0b01101100
ldi    R24     ,   80
ldi    R25     ,   81
ldi    R26     ,   82
ldi    R27     ,   83
ldi    R28     ,   84
rcall  SPI_init
rcall  LCD_init2
rcall  CGRAM_Init
rjmp   GoOn
Mistake:
ldi    R16     , 0b10000000
mov     R0      ,   R16
ldi    R16     , 0b11000000
mov     R1      ,   R16
ldi    R16     ,   74

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mov     R3      ,   R16
ldi    R16     ,   76
mov     R4      ,   R16
ldi    R20     ,  112
ldi    R21     ,   83
ldi    R23     , 0b01101011
ldi    R24     ,   80
ldi    R25     ,   81
ldi    R26     ,   82
ldi    R27     ,   83
ldi    R28     ,   84
rcall  LCD_init1

rcall  LCD_line1
ldi    R16     ,   1           ; 10 ms
rcall  Wait
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   'J'
rcall  LCD_data
ldi    R16     ,   'U'
rcall  LCD_data
ldi    R16     ,   'M'
rcall  LCD_data
ldi    R16     ,   'P'
rcall  LCD_data
ldi    R16     ,   'E'
rcall  LCD_data
ldi    R16     ,   'R'
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data

rcall  LCD_line2
ldi    R16     ,   1           ; 10 ms
rcall  Wait
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   'F'
rcall  LCD_data
ldi    R16     ,   'O'
rcall  LCD_data
ldi    R16     ,   'R'
rcall  LCD_data
ldi    R16     ,   'G'
rcall  LCD_data
ldi    R16     ,   'O'
rcall  LCD_data
ldi    R16     ,   'T'
rcall  LCD_data
ldi    R16     ,   'T'
rcall  LCD_data
ldi    R16     ,   'E'
rcall  LCD_data
ldi    R16     ,   'N'
rcall  LCD_data
ldi    R16     ,   '?'
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data
ldi    R16     ,   ' '
rcall  LCD_data

```

```

A:      rjmp    A

```

GoOn:

```
rcall Start
rjmp Loop1
```

```
-----
; Parameters by Software
```

```
Software:
```

```
.if (DOGM162==1)&(BIT4==1)&(U3V3==1) ; DOGM162 4Bit 3.3V
ldi R16 , 0b10000000
mov R0 , R16 ; LCD_line1
ldi R16 , 0b11000000
mov R1 , R16 ; LCD_line2
ldi R16 , 74
mov R3 , R16 ; TextOut30
ldi R16 , 76
mov R4 , R16 ; TextOut40
ldi R20 , 112 ; C3 C2 C1 C0 (LCD_Init)
ldi R21 , 87 ; C5 C4 (LCD_Init)
ldi R23 , 0b01101100 ; Fon Rab2 Rab1 Rab0 (LCD_init)
ldi R24 , 84 ; C5=0 C4=0
ldi R25 , 85 ; C5=0 C4=1
ldi R26 , 86 ; C5=1 C4=0
ldi R27 , 87 ; C5=1 C4=1
ldi R28 , 88 ; C5>1 C4>1
rcall LCD_init1
.endif

.if (DOGM162==1)&(BIT4==1)&(U5V0==1) ; DOGM162 4Bit 5.0V
ldi R16 , 0b10000000
mov R0 , R16
ldi R16 , 0b11000000
mov R1 , R16
ldi R16 , 74
mov R3 , R16
ldi R16 , 76
mov R4 , R16
ldi R20 , 112
ldi R21 , 83
ldi R23 , 0b01101011
ldi R24 , 80
ldi R25 , 81
ldi R26 , 82
ldi R27 , 83
ldi R28 , 84
rcall LCD_init1
.endif

.if (DOGM162==1)&(SPI==1)&(U3V3==1) ; DOGM162 SPI 3.3V
ldi R16 , 0b10000000
mov R0 , R16
ldi R16 , 0b11000000
mov R1 , R16
ldi R16 , 74
mov R3 , R16
ldi R16 , 76
mov R4 , R16
ldi R20 , 122
ldi R21 , 85
ldi R23 , 0b01101101
ldi R24 , 84
ldi R25 , 85
ldi R26 , 86
ldi R27 , 87
ldi R28 , 88
rcall SPI_init
rcall LCD_init2
.endif

.if (DOGM162==1)&(SPI==1)&(U5V0==1) ; DOGM162 SPI 5.0V
ldi R16 , 0b10000000
mov R0 , R16
ldi R16 , 0b11000000
mov R1 , R16
ldi R16 , 74
mov R3 , R16
ldi R16 , 76
mov R4 , R16
ldi R20 , 112
ldi R21 , 83
ldi R23 , 0b01101100
ldi R24 , 80
ldi R25 , 81
ldi R26 , 82
ldi R27 , 83
ldi R28 , 84
rcall SPI_init
rcall LCD_init2
.endif
```

```

.if (DOG163==1)&(BIT4==1)&(U3V3==1) ; DOGM163 4Bit 3.3V
    ldi R16 , 0b10000000
    mov R0 , R16 ; LCD_line1
    ldi R16 , 0b10010000
    mov R1 , R16 ; LCD_line2
    ldi R16 , 0b10100000
    mov R2 , R16 ; LCD_line3
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 120
    ldi R21 , 87
    ldi R23 , 0b01101110
    ldi R24 , 84
    ldi R25 , 85
    ldi R26 , 86
    ldi R27 , 87
    ldi R28 , 88
    rcall LCD_init1
    rcall CGRAM_Init
.endif

.if (DOG163==1)&(BIT4==1)&(U5V0==1) ; DOGM163 4Bit 5.0V
    ldi R16 , 0b10000000
    mov R0 , R16
    ldi R16 , 0b10010000
    mov R1 , R16
    ldi R16 , 0b10100000
    mov R2 , R16
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 116
    ldi R21 , 82
    ldi R23 , 0b01101100
    ldi R24 , 80
    ldi R25 , 81
    ldi R26 , 82
    ldi R27 , 83
    ldi R28 , 84
    rcall LCD_init1
    rcall CGRAM_init
.endif

.if (DOG163==1)&(SPI==1)&(U3V3==1) ; DOGM163 SPI 3.3V
    ldi R16 , 0b10000000
    mov R0 , R16
    ldi R16 , 0b10010000
    mov R1 , R16
    ldi R16 , 0b10100000
    mov R2 , R16
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 112
    ldi R21 , 87
    ldi R23 , 0b01101110
    ldi R24 , 84
    ldi R25 , 85
    ldi R26 , 86
    ldi R27 , 87
    ldi R28 , 88
    rcall SPI_init
    rcall LCD_init2
    rcall CGRAM_Init
.endif

.if (DOG163==1)&(SPI==1)&(U5V0==1) ; DOGM163 SPI 5.0V
    ldi R16 , 0b10000000
    mov R0 , R16
    ldi R16 , 0b10010000
    mov R1 , R16
    ldi R16 , 0b10100000
    mov R2 , R16
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 118
    ldi R21 , 81
    ldi R23 , 0b01101100
    ldi R24 , 80
    ldi R25 , 81
    ldi R26 , 82
    ldi R27 , 83

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        ldi    R28      ,    84
        rcall  SPI_init
        rcall  LCD_init2
        rcall  CGRAM_Init
    .endif

        rcall  Start
        rjmp   Loop1

;-----
; Wait 2.500 ms

Start:
        rcall  LCD_line1
        ldi    R16      ,    1                ; 10 ms
        rcall  Wait
        ldi    R16      ,    'A'
        rcall  LCD_data
        ldi    R16      ,    'f'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'e'
        rcall  LCD_data
        ldi    R16      ,    'r'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'h'
        rcall  LCD_data
        ldi    R16      ,    'i'
        rcall  LCD_data
        ldi    R16      ,    's'
        rcall  LCD_data
        ldi    R16      ,    ':'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    'p'
        rcall  LCD_data
        ldi    R16      ,    'l'
        rcall  LCD_data
        ldi    R16      ,    's'
        rcall  LCD_data
        ldi    R16      ,    '.'
        rcall  LCD_data

        rcall  LCD_line2
        ldi    R16      ,    1                ; 10 ms
        rcall  Wait
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    'w'
        rcall  LCD_data
        ldi    R16      ,    'a'
        rcall  LCD_data
        ldi    R16      ,    'i'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    'p'
        rcall  LCD_data
        ldi    R16      ,    'a'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'i'
        rcall  LCD_data
        ldi    R16      ,    'e'
        rcall  LCD_data
        ldi    R16      ,    'n'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'l'
        rcall  LCD_data
        ldi    R16      ,    'y'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data

        ldi    R16      ,    250                ; 2500 ms
        rcall  Wait

        ret

```



```

;-----
; Counting up the Contrast Values C5 C4 C3 C2 C1 C0

Loop1:
    ldi    R20    ,    112    ;          C3 C2 C1 C0
    mov    R21    ,    R24    ; C5 C4
                                ; Ion: Icon Display Off
                                ; Bon: Booster Circuit On / Off
                                ; Bon: Charge Pump (3.3V -> 5V)

Loop2:
    sbis   PINC   ,    5      ; Stop Button
    rjmp   Loop2
    rcall  LCD_Init1
    ldi    R16    ,    1      ; 10 ms
    rcall  Wait
    rcall  LCD_Text
    ldi    R16    ,    50     ; 500 ms
    rcall  Wait
    inc    R20
                                ; R20 = R20 + 1
    cpi    R20    ,    128    ; R20 = 128 ?
    breq   Loop3
    rjmp   Loop2
                                ; if R20 = 128
                                ; if R20 <= 127

Loop3:
    inc    R21
                                ; R21 = R21 + 1
    cp     R21    ,    R28    ; R21 = 88 ? (possible only if R20 = 128
                                ;                               and R21 = 84)
    breq   Loop1
                                ; if R20 = 128 and R21 = 88
    ldi    R20    ,    112    ; R20 = 112
    rjmp   Loop2
                                ; if R21 <= 83

;-----
; Subroutine for the creation of Text

LCD_Text:
    ldi    ZL     ,    LOW(Text00*2) ; " CONTRAST 543210"
    ldi    ZH     ,    HIGH(Text00*2)
    rcall  TextOut10
    ldi    ZL     ,    LOW(Text10*2) ; "SETTING C "
    ldi    ZH     ,    HIGH(Text10*2)
    rcall  TextOut20
    cp     R21    ,    R24
    breq   T11
    cp     R21    ,    R25
    breq   T12
    cp     R21    ,    R26
    breq   T13
    cp     R21    ,    R27
    breq   T14

T11:
    ldi    ZL     ,    LOW(Text11*2) ; "00  "
    ldi    ZH     ,    HIGH(Text11*2)
    rcall  TextOut30
    rjmp   LCD_Text01

T12:
    ldi    ZL     ,    LOW(Text12*2) ; "01  "
    ldi    ZH     ,    HIGH(Text12*2)
    rcall  TextOut30
    rjmp   LCD_Text01

T13:
    ldi    ZL     ,    LOW(Text13*2) ; "10  "
    ldi    ZH     ,    HIGH(Text13*2)
    rcall  TextOut30
    rjmp   LCD_Text01

T14:
    ldi    ZL     ,    LOW(Text14*2) ; "11  "
    ldi    ZH     ,    HIGH(Text14*2)
    rcall  TextOut30
    rjmp   LCD_Text01

LCD_Text01:
    cpi    R20    ,    112
    breq   T21
    cpi    R20    ,    113
    breq   T22
    cpi    R20    ,    114
    breq   T23
    cpi    R20    ,    115
    breq   T24
    cpi    R20    ,    116
    breq   T25
    cpi    R20    ,    117
    breq   T26
    cpi    R20    ,    118
    breq   T27
    cpi    R20    ,    119
    breq   T28
    cpi    R20    ,    120
    breq   T29

```

```

        cpi      R20      , 121
        breq     T30
        cpi      R20      , 122
        breq     T31
        cpi      R20      , 123
        breq     T32
        cpi      R20      , 124
        breq     T33
        cpi      R20      , 125
        breq     T34
        cpi      R20      , 126
        breq     T35
        cpi      R20      , 127
        breq     T36

T21:    rjmp     LCD_Text21
T22:    rjmp     LCD_Text22
T23:    rjmp     LCD_Text23
T24:    rjmp     LCD_Text24
T25:    rjmp     LCD_Text25
T26:    rjmp     LCD_Text26
T27:    rjmp     LCD_Text27
T28:    rjmp     LCD_Text28
T29:    rjmp     LCD_Text29
T30:    rjmp     LCD_Text30
T31:    rjmp     LCD_Text31
T32:    rjmp     LCD_Text32
T33:    rjmp     LCD_Text33
T34:    rjmp     LCD_Text34
T35:    rjmp     LCD_Text35
T36:    rjmp     LCD_Text36

LCD_Text21:
        ldi     ZL      , LOW(Text21*2) ; "0000"
        ldi     ZH      , HIGH(Text21*2)
        rcall   TextOut40
        ldi     R22     , 1
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text22:
        ldi     ZL      , LOW(Text22*2) ; "0001"
        ldi     ZH      , HIGH(Text22*2)
        rcall   TextOut40
        ldi     R22     , 2
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text23:
        ldi     ZL      , LOW(Text23*2) ; "0010"
        ldi     ZH      , HIGH(Text23*2)
        rcall   TextOut40
        ldi     R22     , 3
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text24:
        ldi     ZL      , LOW(Text24*2) ; "0011"
        ldi     ZH      , HIGH(Text24*2)
        rcall   TextOut40
        ldi     R22     , 4
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text25:
        ldi     ZL      , LOW(Text25*2) ; "0100"
        ldi     ZH      , HIGH(Text25*2)
        rcall   TextOut40
        ldi     R22     , 5
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text26:
        ldi     ZL      , LOW(Text26*2) ; "0101"
        ldi     ZH      , HIGH(Text26*2)
        rcall   TextOut40
        ldi     R22     , 6
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text27:
        ldi     ZL      , LOW(Text27*2) ; "0110"
        ldi     ZH      , HIGH(Text27*2)
        rcall   TextOut40
        ldi     R22     , 7
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text28:
        ldi     ZL      , LOW(Text28*2) ; "0111"
        ldi     ZH      , HIGH(Text28*2)
        rcall   TextOut40
        ldi     R22     , 8
        rcall   LCD_Text50
        rjmp    LCD_Text40

LCD_Text29:

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```

        ldi    ZL      ,    LOW(Text29*2)    ; "1000"
        ldi    ZH      ,    HIGH(Text29*2)
        rcall  TextOut40
        ldi    R22     ,    9
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text30:
        ldi    ZL      ,    LOW(Text30*2)    ; "1001"
        ldi    ZH      ,    HIGH(Text30*2)
        rcall  TextOut40
        ldi    R22     ,    10
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text31:
        ldi    ZL      ,    LOW(Text31*2)    ; "1010"
        ldi    ZH      ,    HIGH(Text31*2)
        rcall  TextOut40
        ldi    R22     ,    11
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text32:
        ldi    ZL      ,    LOW(Text32*2)    ; "1011"
        ldi    ZH      ,    HIGH(Text32*2)
        rcall  TextOut40
        ldi    R22     ,    12
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text33:
        ldi    ZL      ,    LOW(Text33*2)    ; "1100"
        ldi    ZH      ,    HIGH(Text33*2)
        rcall  TextOut40
        ldi    R22     ,    13
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text34:
        ldi    ZL      ,    LOW(Text34*2)    ; "1101"
        ldi    ZH      ,    HIGH(Text34*2)
        rcall  TextOut40
        ldi    R22     ,    14
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text35:
        ldi    ZL      ,    LOW(Text35*2)    ; "1110"
        ldi    ZH      ,    HIGH(Text35*2)
        rcall  TextOut40
        ldi    R22     ,    15
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text36:
        ldi    ZL      ,    LOW(Text36*2)    ; "1111"
        ldi    ZH      ,    HIGH(Text36*2)
        rcall  TextOut40
        ldi    R22     ,    16
        rcall  LCD_Text50
        rjmp   LCD_Text40
LCD_Text40:
        ret

LCD_Text50:
                                                ; Bar Graph in LCD_line3
        push  R16
        push  R17
        ldi  R16 ,    0b11000000
        cp   R1 ,    R16
        breq LCD_Text54
        ldi  R17 ,    16
        ldi  R16 ,    32
        rcall LCD_goto
LCD_Text51:
        ldi  R16 ,    32
        rcall LCD_data
        dec  R17
        cpi  R17 ,    0
        breq LCD_Text52
        rjmp LCD_Text51
LCD_Text52:
        ldi  R16 ,    32
        rcall LCD_goto
LCD_Text53:
        ldi  R16 ,    5
        rcall LCD_data
        dec  R22
        cpi  R22 ,    0
        breq LCD_Text54
        rjmp LCD_Text53
LCD_Text54:
        pop  R17
        pop  R16
        ret

```

```

;-----
; Subroutines for the Output of Text to the LCD

TextOut10:
    push    R16
    rcall   LCD_line1
TextOut11:
    lpm     R16    ,    Z+
    cpi     R16    ,    255
    breq    TextOut12
    rcall   LCD_data
    rjmp    TextOut11
TextOut12:
    pop     R16
    ret

TextOut20:
    push    R16
    rcall   LCD_line2
TextOut21:
    lpm     R16    ,    Z+
    cpi     R16    ,    255
    breq    TextOut22
    rcall   LCD_data
    rjmp    TextOut21
TextOut22:
    pop     R16
    ret

TextOut30:
    push    R16
    mov     R16    ,    R3
    rcall   LCD_goto
TextOut31:
    lpm     R16    ,    Z+
    cpi     R16    ,    255
    breq    TextOut32
    rcall   LCD_data
    rjmp    TextOut31
TextOut32:
    pop     R16
    ret

TextOut40:
    push    R16
    mov     R16    ,    R4
    rcall   LCD_goto
TextOut41:
    lpm     R16    ,    Z+
    cpi     R16    ,    255
    breq    TextOut42
    rcall   LCD_data
    rjmp    TextOut41
TextOut42:
    pop     R16
    ret

; *****
; Begin Initializaton of the LCD in 4Bit mode
; *****
LCD_init1:

;-----
; RS des LCD: 0 = Command, L = Data

    cbi     PORTB    ,    2        ; LCD CBS = 0 (Chip Select)
    cbi     PORTB    ,    0        ; LCD RS = 0 (Command)

;-----
; Function Set 01: 3 Mal den 8-Bit Mode ausgeben

    ldi     R16    ,    0b00110000    ; 8 Bit Mode
    swap    R16
    ; 0b00000011 wegen 4 Bit Verdrahtung
    ; RS = Low = Command
    ; R/W = Low = Read
    out     PORTD    ,    R16        ; must be set 3 times, why?

;-----
; Function Set 01: Das 1. Mal

    rcall   LCD_enable                ; Impuls von E = MPU D.6 Pin 12

    ldi     R16    ,    1
    rcall   Wait

;-----
; Function Set 02: Das 2. Mal

    rcall   LCD_enable                ; Impuls von E = MPU D.6 Pin 12

```

```

    ldi    R16    ,    1
    rcall  Wait

;-----
; Function Set 03: Das 3. Mal

    rcall  LCD_enable          ; Impuls von E = MPU D.6 Pin 12

    ldi    R16    ,    1
    rcall  Wait

;-----
; Function Set 04: Den 4-Bit Mode einschalten

    ldi    R16    ,    0b00100000    ; 4 Bit Mode, D.4 = Low = Command
    swap   R16
    out    PORTD    ,    R16
    rcall  LCD_enable          ; Impuls von E = MPU D.6 Pin 12

    ldi    R16    ,    1
    rcall  Wait

;-----
; Function Set 05: 4-Bit Mode, 2 Lines, 5x8 Dots, Instruction table 1, CGRam not available

    ldi    R16    ,    0b00101001
    rcall  LCD_cmd

;-----
; Function Set 06: Bias, 2 Lines

    ldi    R16    ,    0b00010100    ; BS: 1/4, 2 Lines
    rcall  LCD_cmd

;-----
; Function Set 07: Contrast Set (Low Byte)

;    ldi    R16    ,    0b01111000    ; Contrast Set
;    rcall  LCD_cmd

; Contrast Setting by Program
    mov    R16    ,    R20            ; Contrast: Content of R20
    rcall  LCD_cmd

;-----
; Function Set 08: ICON/Power/Contrast (High Byte)

;    ldi    R16    ,    0b01010010    ; Ion: ICON Off
;    rcall  LCD_cmd                ; Bon: Charge Pump Off
;                                    ; C5: Contrast Value On
;                                    ; C4: Contrast Value Off

; Contrast Setting by Program
    mov    R16    ,    R21            ; Contrast: Content of R21
    rcall  LCD_cmd

;-----
; Function Set 09: Follower Control

    mov    R16    ,    R23            ; Follower CCircuit On
    rcall  LCD_cmd                ; Follower Amplified Ratio:
;                                    ; Fon Rab2 Rab1 Rab0

; Remarks:  Fon=0: No Contrast, Fon must be set to 1
;           Rab2=0 Rab1=0 Rab0=0 Contrast: None
;           Rab2=1 Rab1=1 Rab0=1 Contrast: Very High

;-----
; Function Set 10: 4-Bit Mode, 2 Lines, 5x8 Dots, Normal Instructions, CGRam available

    ldi    R16    ,    0b00101000
    rcall  LCD_cmd

;-----
; Function Set 11: Display On

    ldi    R16    ,    0b00001100    ; Display On
    rcall  LCD_cmd

;-----
; Function Set 12: Clear Display

    ldi    R16    ,    0b00001101    ; Clear Display
    rcall  LCD_cmd

;-----
; Functin Set 13: Entry Mode Set

```

```

        ldi    R16    ,    0b00001100    ; Entry Mode Set
        rcall  LCD_cmd

;-----
; The End

        ret

; *****
; End Initialization of the LCD in 4Bit mode
; *****

; *****
; Begin Initialization of the LCD in SPI mode
; *****
LCD_Init2:

;-----
; RS des LCD: 0 = Command, L = Data

        cbi    PORTB ,    2                ; LCD CBS = 0 (Chip Select)
        cbi    PORTB ,    0                ; LCD RS  = 0 (Command)

;-----
; Function Set (Instruction Code) (CGRAM not available)

        ldi    R16    ,    0b00111001    ; 8 Bit, 2 Lines, Instruction Table 1
        rcall  LCD_cmd

        ldi    R16    ,    1
        rcall  Wait

;-----
; Bias Set, 2 Lines (Instruction Table 1)

        ldi    R16    ,    0b00010100    ; BS: 1/4, 2 Lines
        rcall  LCD_cmd

        ldi    R16    ,    1
        rcall  Wait

;-----
; Icon Control, Power Control, Contrast Set (Instruction Table 1)

; Contrast according to the datasheet of the DOGM162 5V
;        ldi    R16    ,    0b01010101    ; Icon Display Off, Charge Pump On,
;        rcall  LCD_cmd                    ; C5=0 C4=1

; Contrast Setting by Program
        mov    R16    ,    R21                ; Contrast: Content of R21
        rcall  LCD_cmd

        ldi    R16    ,    1
        rcall  Wait

;-----
; Follower Control (Instruction Table 1)

;        ldi    R16    ,    0b01101101    ; Follower Circuit On
;        rcall  LCD_cmd                    ; Follower Amplified Ratio:
;                                           ; Rab2=1, Rab1=0, Rab0=1

        mov    R16    ,    R23
        rcall  LCD_cmd

; Remarks: Fon=0: No Contrast, Fon must be set to 1
;          Rab2=0 Rab1=0 Rab0=0 Contrast: None
;          Rab2=1 Rab1=1 Rab0=1 Contrast: Very High

        ldi    R16    ,    1
        rcall  Wait

;-----
; Contrast Set (Instruction Table 1)

; Contrast according to the datasheet of the DOGM163 5V
;        ldi    R16    ,    0b01111000    ; Contrast C3=1 C2=0 C1=0 C0=0
;        rcall  LCD_cmd

; Contrast Setting by Program
        mov    R16    ,    R20                ; Contrast: Content of R20
        rcall  LCD_cmd

        ldi    R16    ,    1
        rcall  Wait

;-----
; Function Set (Instruction Code) (CGRAM available)

```

```

        ldi    R16    ,    0b00111000    ; 8 Bit, 2 Lines,
        rcall  LCD_cmd    ; Instruction Table 0

        ldi    R16    ,    1
        rcall  Wait

;-----
; Display On/Off (Instruction Code)

        ldi    R16    ,    0b00001100    ; Display On, Cursor Off, Cursor Blinking Off
        rcall  LCD_cmd

        ldi    R16    ,    1
        rcall  Wait

;-----
; Clear Display (Instruction Code)

        ldi    R16    ,    0b00000001    ; Clear Display, DDRAM Address = 0
        rcall  LCD_cmd

        ldi    R16    ,    1
        rcall  Wait

;-----
; Entry Mode Set (Instruction Code)

        ldi    R16    ,    0b00000110    ; Cursor Shift Right
        rcall  LCD_cmd

        ldi    R16    ,    1
        rcall  Wait

        ret

; *****
; End Initialization of the LCD in SPI mode
; *****

;-----
; SPI Initialization

SPI_Init:    ; Master Initialization
        ldi    R16    ,    0b00101111
        out    DDRB    ,    R16
                ; Configure /SS, MOSI and SCK as Output Pins
                ; Set Bits SPE and MSTR of the SPCR Register
                ; PB0 = RS    (H = Data, L = Command) = 1
                ; PB1 = 64 kHz for Charge Pump    = 1
                ; PB2 = CBS    (Chip Select)    = 1
                ; PB3 = MOSI (Master Out, Slave In) = 1
                ; PB4 = MISO (Master In, Slave Out) = 0
                ; PB5 = SCK    (SPI Clock, 64 kHz) = 1

        ldi    R16    ,    (1<<SPE) | (1<<MSTR) | (1<<SPR0)
        out    SPCR    ,    R16
                ; SPCR = SPI Control Register
                ; SPE = SPI Enable    = 1
                ; MSTR = Master/Slave Select    = 1
                ; SPR0 = 1/16 CPU Frequency,    = 1
                ; 4096/64 = 256 kHz

        ret

;-----
; CGRAM Initialisation

CGRAM_Init:
        ldi    R16    ,    0b01000000    ; Set CGRAM address in DDRAM
        rcall  LCD_cmd    ; Instruction Table 1

CGRAM_Init1:
        ldi    ZL    ,    LOW(Symbols*2)
        ldi    ZH    ,    HIGH(Symbols*2)

CGRAM_Init2:
        lpm    R16    ,    Z+
        cpi    R16    ,    255
        breq   CGRAM_Init3
        rcall  LCD_data
        rjmp   CGRAM_Init2

CGRAM_Init3:
        ret

;-----
; Ausgabe von Daten zur Anzeige im LCD, sendet ein Datenbyte

LCD_data:
        .if (SPI==1)
        rjmp   LCD_Data20
        .endif
        push  R17
        mov   R17    ,    R16
                ; "Sicherungskopie" für das 2. Nibble
        swap  R16
                ; Nibbles vertauschen
        andi  R16    ,    0b00001111
                ; oberes Nibble auf Null setzen

```

```

sbr    R16    ,    0b00010000    ; RS auf 1
out    PORTD ,    R16            ; 1. Nibble plus RS ausgeben
rcall  LCD_enable                ; 1. Nibble plus RS übernehmen
                                           ; 2. Nibble kein swap, da es in R17 schon an
                                           ; der richtigen Stelle steht
andi   R17    ,    0b00001111    ; oberes Nibble auf Null setzen
sbr    R17    ,    0b00010000    ; RS auf 1
out    PORTD ,    R17            ; 2. Nibble plus RS ausgeben
rcall  LCD_enable                ; 2. Nibble plus RS übernehmen
rcall  LCD_busy                  ; Busy Flag prüfen
pop    R17
ret

;-----
; Ausgabe von Kommandos ans LCD, wie LCD_data aber RS = 0

LCD_cmd:
.if (SPI==1)
rjmp   LCD_cmd20
.endif
push   R17
mov    R17    ,    R16            ; "Sicherungskopie" für das 2. Nibble
swap   R16
andi   R16    ,    0b00001111    ; oberes Nibble auf Null setzen
sbr    R16    ,    0b00000000    ; RS auf 0 (bzw. nicht auf 1)
out    PORTD ,    R16            ; 1. Nibble ausgeben
rcall  LCD_enable                ; 1. Nibble übernehmen
                                           ; 2. Nibble kein swap, da es in R17 schon an
                                           ; der richtigen Stelle steht
andi   R17    ,    0b00001111    ; oberes Nibble auf Null setzen
sbr    R17    ,    0b00000000    ; RS auf 0 (bzw. nicht auf 1)
out    PORTD ,    R17            ; 2. Nibble ausgeben
rcall  LCD_enable                ; 2. Nibble übernehmen
rcall  LCD_busy                  ; Busy Flag prüfen
pop    R17
ret

;-----
LCD_enable:
sbi    PORTD ,    6                ; Enable High
nop
nop
nop
cbi    PORTD ,    6                ; Enable Low
ret

;-----
; Busy Flag prüfen

LCD_busy:
push   R16
ldi    R16    ,    0b11110000    ; Disable Data Bit Outputs
out    DDRD  ,    R16
ldi    R16    ,    0b00000000    ; Clear all outputs
out    PORTD ,    R16

LCD_busy1:
ldi    R16    ,    0b00100000    ; Enable only read bit
out    PORTD ,    R16
sbi    PORTD ,    6                ; Raise the Enable signal
nop
nop
in     R16    ,    PIND            ; Read the current values
cbi    PORTD ,    6                ; Disable the Enable signal
rcall  LCD_enable                ; Puls the Enable (the second nibble is discarded)
swap   R16
sbr    R16    ,    7                ; Check busy flag
rjmp   LCD_busy1
ldi    R16    ,    0b11111111    ; Enable all outputs
out    DDRD  ,    R16
pop    R16
ret

;-----
; Data for the display in the LCD, sends 1 Byte

LCD_data20:
push   R16
sbi    PORTB ,    0                ; RS = 1, Data
out    SPDR  ,    R16

LCD_data21:
sbis   SPSR  ,    SPIF
rjmp   LCD_data21
pop    R16
ret

;-----
; Command to the LCD, like LCD_data20 but RS = 0

LCD_cmd20:

```



```

        push    R16
        cbi    PORTB , 0 ; RS = 0, Command
        out    SPDR , R16
LCD_cmd21:
        sbis   SPSR , SPIF
        rjmp  LCD_cmd21
        pop    R16
        ret

;-----
LCD_clear:
        push   R16
        ldi   R16 , 0b00000001 ; Display Clear
        rcall LCD_cmd
        pop   R16
        ret

;-----
LCD_home:
        push   R16
        ldi   R16 , 0b00000010 ; Display Cursor HOME
        rcall LCD_cmd
        pop   R16
        ret

;-----
LCD_off:
        push   R16
        ldi   R16 , 0b00001000 ; LCD OFF
        rcall LCD_cmd
        pop   R16
        ret

;-----
LCD_on:
        push   R16
        ldi   R16 , 0b00001100 ; LCD On, Cursor Off, Blink Off
        rcall LCD_cmd
        pop   R16
        ret

;-----
LCD_CurOn:
        push   R16
        ldi   R16 , 0b00001110 ; LCD On, Cursor On, Blink Off
        rcall LCD_cmd
        pop   R16
        ret

;-----
LCD_Blkon:
        push   R16
        ldi   R16 , 0b00001101 ; LCD On, Cursor Off, Blink On
        rcall LCD_cmd
        pop   R16
        ret

;-----
LCD_CurBlkon:
        push   R16
        ldi   R16 , 0b00001111 ; LCD On, Cursor On, Blink On
        rcall LCD_cmd
        pop   R16
        ret

;-----
; DOGM162: LCD_line1: 0
;          LCD_line2: 64

; DOGM163: LCD_line1: 0
;          LCD_line2: 16
;          LCD_line3: 32

LCD_line1:
        push   R16
        mov    R16 , R0
        rcall LCD_cmd
        pop   R16
        ret

;-----
LCD_line2:
        push   R16
        mov    R16 , R1
        rcall LCD_cmd
        pop   R16
        ret

```

```

;-----
LCD_line3:
    push    R16
    mov     R16, R2
    rcall  LCD_cmd
    pop     R16
    ret

;-----
; DOGM162: LCD_line1: 0 ... 15
;          LCD_line2: 64 ... 79

; DOGM163: LCD_line1: 0 ... 15
;          LCD_line2: 16 ... 31
;          LCD_line3: 32 ... 47

LCD_goto:
    push    R16
    ori     R16, 0b10000000 ; Goto DDRAM Address R16
    rcall  LCD_cmd
    pop     R16
    ret

;-----
LCD_CUL:
    push    R16
    ldi     R16, 0b00010000 ; Cursor one position left
    rcall  LCD_cmd
    pop     R16
    ret

;-----
LCD_CUR:
    push    R16
    ldi     R16, 0b00010100 ; Cursor one position right
    rcall  LCD_cmd
    pop     R16
    ret

;-----
; Waiting Time: R16 = 1 ==> 0.01 s, R16 = 255 ==> 2.55 s at 3.686 MHz

Wait:
    push    R16
    push    R17
    push    R18

    cpi     R16, 0
    breq   WLoop0

WLoop1:
    ldi     R17, 0b01101110
WLoop2:
    ldi     R18, 0b01101110
WLoop3:
    dec     R18
    brne   WLoop3
    nop
    nop
    dec     R17
    brne   WLoop2
    dec     R16
    brne   WLoop1

WLoop0:
    pop     R18
    pop     R17
    pop     R16
    ret

;-----

```