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;-----
; Title      : DOGM162_DOGM163_4Bit_SPI_3V3_5V0
;
; Functions  : This program initializes:
;              LCDs:      DOGM162 / DOGM163
;              Wirings:   4Bit / SPI
;              Supply Voltages: 3.3V / 5.0V
;              SPI with 256 kHz
;              64 kHz at PB1 (Pin 15)
;              Display of 64 different Contrast Settings
;              For temporary Stop: PC0 (Pin 23) = Low
;-----
; CPU        : ATMEGA8A-PU
; Frequency   : 4.096 MHz
; Language    : Assembler Studio 4
; Date        : 29.06.2015
; Version     : 1.0
; Author      : Klaus
;-----
; Reset and Interrupt Vector      Description
Begin: rjmp     Main              ; 1 POWER ON RESET
      reti      ; 2 Int0-Interrupt
      reti      ; 3 Int1-Interrupt
      reti      ; 4 TC2 Compare Match
      reti      ; 5 TC2 Overflow
      reti      ; 6 TC1 Capture
      reti      ; 7 TC1 Compare Match A
      reti      ; 8 TC1 Compare Match B
      reti      ; 9 TC1 Overflow
      reti      ; 10 TC0 Overflow
      reti      ; 11 SPI, STC Serial Transfer Complete
      reti      ; 12 UART Rx complete
      reti      ; 13 UART Data Register Empty
      reti      ; 14 UART Tx complete
      reti      ; 15 ADC Conversion Complete
      reti      ; 16 EEPROM Ready
      reti      ; 17 Analog Comparator
      reti      ; 18 TWI (I²C) Serial Interface
      reti      ; 19 Store Program Memory Redy
;-----
      .include   "m8def.inc"
      .include   "Select.inc"
      .include   "Text.inc"
;-----
; Start, Power ON, Reset, Stackpointer, Ports, Power Up Waiting Time

Main:
      ldi        R16, LOW (RAMEND) ; Stackpointer Initialization
      out        SPL, R16          ;
      ldi        R16, HIGH(RAMEND) ;
      out        SPH, R16          ;

      ldi        R16, 0b00111111 ; PORTB Bits 1 until 5 = Output
      out        DDRB, R16        ; PORTB Bits 6 and 7 = Quartz
      ldi        R16, 0b00000000 ; PORTB Bits 0 until 7 = 0
      out        PORTB, R16       ;

      ldi        R16, 0b00000000 ; PORTC Bits 0 until 7 = Input
      out        DDRC, R16        ;
      ldi        R16, 0b00111111 ; PORTC Bits 0 until 5 = 1 (Pullup)
      out        PORTC, R16       ;

      ldi        R16, 0b11111111 ; PORTD Bits 0 until 7 = Output
      out        DDRD, R16        ;
      ldi        R16, 0b00000000 ; PORTD Bits 0 until 7 = 0
      out        PORTD, R16       ;

      ldi        R16, 5           ; 50 ms Power Up Waiting Time
      rcall      Wait
;-----
; Timer/Counter1: 64 kHz at PB1 Pin 15

      ldi        R18, (1<<COM1A0)
      out        TCCR1A, R18      ; COM1A0 = Toggle PB1 (Pin15)

      ldi        R18, (0<<CS10) | (1<<CS11) | (1<<WGM12)
      out        TCCR1B, R18      ; CS10 = 0 Prescaling 8
                                   ; CS11 = 1
                                   ; WGM12 = CTC (Clear Timer on Compare Match)

      ldi        R19, 0b00000000
      ldi        R18, 0b00000011 ; 3 + 1 = 4
      out        OCR1AH, R19
      out        OCR1AL, R18      ; 4096 / (8 * 4) = 128 kHz (PB0 = 64 kHz)

      ldi        R18, (1<<OCIE1A) ; OCIE1A = Output Compare A Match Interrupt

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out    TIMSK    ,    R18                ;    Enable

sei                                ; Global Interrupts Enabled

;-----
; Parameters by Hardware: (PC0 Pin 23 Low)

Hardware:

ldi    R16      ,    0                ; Reset all Parameters
mov    R0       ,    R16
ldi    R16      ,    0
mov    R1       ,    R16
ldi    R16      ,    0
mov    R3       ,    R16
ldi    R16      ,    0
mov    R4       ,    R16
ldi    R20      ,    0
ldi    R21      ,    0
ldi    R23      ,    0
ldi    R24      ,    0
ldi    R25      ,    0
ldi    R26      ,    0
ldi    R27      ,    0
ldi    R28      ,    0

in     R16      ,    PINC
sbrc   R16      ,    0                ; PC0 (Pin23) = High: Parameters by Software
rjmp   Software ; PC0 (Pin23) = Low:  Parameters by Hardware

;-----
; Selection of DOGM162 / DOGM163 LCD
; Selection of 4 Bit   / SPI   wiring
; Selection of 3.3 V   / 5.0 V   supply valtage
;
; Selection by hardware
;
;
; PC0 PC1 PC2 PC3 PC4 PC5
; Pin 23 24 25 26 27 28
;
; |-----> Low = intermediate stop
;
; |-----> NC
;
; |-----> High = +3.3V    Low = +5.0V
;
; |-----> High = 4Bit    Low = SPI
;
; |-----> High = DOGM162 Low = DOGM163
;
; |-----> Low = Parameter selection by hardware
; High = Parameters by file "Select.inc"

in     R16      ,    PINC

cpi    R16      ,    0b00111110      ; DOGM162  4Bit    3.3V
breq   Par0001
cpi    R16      ,    0b00110110      ; DOGM162  4Bit    5.5V
breq   Par0011
cpi    R16      ,    0b00111010      ; DOGM162  SPI     3.3V
breq   Par0101
cpi    R16      ,    0b00110010      ; DOGM162  SPI     5.5V
breq   Par0111
cpi    R16      ,    0b00111100      ; DOGM163  4Bit    3.3V
breq   Par1001
cpi    R16      ,    0b00110100      ; DOGM163  4Bit    5.5V
breq   Par1011
cpi    R16      ,    0b00111000      ; DOGM163  SPI     3.3V
breq   Par1101
cpi    R16      ,    0b00110000      ; DOGM163  SPI     5.5V
breq   Par1111

rjmp   Mistake

Par0001:
rjmp   P0001
Par0011:
rjmp   P0011
Par0101:
rjmp   P0101
Par0111:
rjmp   P0111
Par1001:
rjmp   P1001
Par1011:
rjmp   P1011
Par1101:
rjmp   P1101

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Par1111:
    rjmp    P1111

P0001:
    ldi     R16, 0b10000000 ; DOGM162 4Bit 3.3V
    mov     R0, R16
    ldi     R16, 0b11000000 ; LCD_line1
    mov     R1, R16
    ldi     R16, 74 ; LCD_line2
    mov     R3, R16
    ldi     R16, 76 ; TextOut30
    mov     R4, R16
    ldi     R20, 112 ; TextOut40
    ldi     R21, 87 ; C3 C2 C1 C0 (LCD_Init)
    ldi     R23, 0b01101100 ; C5 C4 (LCD_Init)
    ldi     R24, 84 ; Fon Rab2 Rab1 Rab0 (LCD_init)
    ldi     R25, 85 ; C5=0 C4=0
    ldi     R26, 86 ; C5=0 C4=1
    ldi     R27, 87 ; C5=1 C4=0
    ldi     R28, 88 ; C5=1 C4=1
    rcall   LCD_init1
    rjmp    GoOn

P0011:
    ldi     R16, 0b10000000 ; DOGM162 4Bit 5.0V
    mov     R0, R16
    ldi     R16, 0b11000000
    mov     R1, R16
    ldi     R16, 74
    mov     R3, R16
    ldi     R16, 76
    mov     R4, R16
    ldi     R20, 112
    ldi     R21, 83
    ldi     R23, 0b01101011
    ldi     R24, 80
    ldi     R25, 81
    ldi     R26, 82
    ldi     R27, 83
    ldi     R28, 84
    rcall   LCD_init1
    rjmp    GoOn

P0101:
    ldi     R16, 0b10000000 ; DOGM162 SPI 3.3V
    mov     R0, R16
    ldi     R16, 0b11000000
    mov     R1, R16
    ldi     R16, 74
    mov     R3, R16
    ldi     R16, 76
    mov     R4, R16
    ldi     R20, 122
    ldi     R21, 85
    ldi     R23, 0b01101101
    ldi     R24, 84
    ldi     R25, 85
    ldi     R26, 86
    ldi     R27, 87
    ldi     R28, 88
    rcall   SPI_init
    rcall   LCD_init2
    rjmp    GoOn

P0111:
    ldi     R16, 0b10000000 ; DOGM162 SPI 5.0V
    mov     R0, R16
    ldi     R16, 0b11000000
    mov     R1, R16
    ldi     R16, 74
    mov     R3, R16
    ldi     R16, 76
    mov     R4, R16
    ldi     R20, 112
    ldi     R21, 83
    ldi     R23, 0b01101100
    ldi     R24, 80
    ldi     R25, 81
    ldi     R26, 82
    ldi     R27, 83
    ldi     R28, 84
    rcall   SPI_init
    rcall   LCD_init2
    rjmp    GoOn

P1001:
    ldi     R16, 0b10000000 ; DOGM163 4Bit 3.3V
    mov     R0, R16
    ldi     R16, 0b10010000 ; LCD_line1
    mov     R1, R16
    ldi     R16, 0b10100000 ; LCD_line2
    mov     R2, R16
    ldi     R16, 26 ; LCD_line3

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mov     R3      ,    R16
ldi     R16     ,    28
mov     R4      ,    R16
ldi     R20     ,   120
ldi     R21     ,    87
ldi     R23     ,   0b01101110
ldi     R24     ,    84
ldi     R25     ,    85
ldi     R26     ,    86
ldi     R27     ,    87
ldi     R28     ,    88
rcall   LCD_init1
rcall   CGRAM_Init
rjmp    GoOn

P1011:
ldi     R16     ,   0b10000000
mov     R0      ,    R16
ldi     R16     ,   0b10010000
mov     R1      ,    R16
ldi     R16     ,   0b10100000
mov     R2      ,    R16
ldi     R16     ,    26
mov     R3      ,    R16
ldi     R16     ,    28
mov     R4      ,    R16
ldi     R20     ,   116
ldi     R21     ,    82
ldi     R23     ,   0b01101100
ldi     R24     ,    80
ldi     R25     ,    81
ldi     R26     ,    82
ldi     R27     ,    83
ldi     R28     ,    84
rcall   LCD_init1
rcall   CGRAM_init
rjmp    GoOn

P1101:
ldi     R16     ,   0b10000000
mov     R0      ,    R16
ldi     R16     ,   0b10010000
mov     R1      ,    R16
ldi     R16     ,   0b10100000
mov     R2      ,    R16
ldi     R16     ,    26
mov     R3      ,    R16
ldi     R16     ,    28
mov     R4      ,    R16
ldi     R20     ,   112
ldi     R21     ,    87
ldi     R23     ,   0b01101110
ldi     R24     ,    84
ldi     R25     ,    85
ldi     R26     ,    86
ldi     R27     ,    87
ldi     R28     ,    88
rcall   SPI_init
rcall   LCD_init2
rcall   CGRAM_Init
rjmp    GoOn

P1111:
ldi     R16     ,   0b10000000
mov     R0      ,    R16
ldi     R16     ,   0b10010000
mov     R1      ,    R16
ldi     R16     ,   0b10100000
mov     R2      ,    R16
ldi     R16     ,    26
mov     R3      ,    R16
ldi     R16     ,    28
mov     R4      ,    R16
ldi     R20     ,   118
ldi     R21     ,    81
ldi     R23     ,   0b01101100
ldi     R24     ,    80
ldi     R25     ,    81
ldi     R26     ,    82
ldi     R27     ,    83
ldi     R28     ,    84
rcall   SPI_init
rcall   LCD_init2
rcall   CGRAM_Init
rjmp    GoOn

Mistake:
ldi     R16     ,   0b10000000
mov     R0      ,    R16
ldi     R16     ,   0b11000000
mov     R1      ,    R16
ldi     R16     ,    74

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mov     R3      ,    R16
ldi     R16     ,    76
mov     R4      ,    R16
ldi     R20     ,   112
ldi     R21     ,    83
ldi     R23     ,   0b01101011
ldi     R24     ,    80
ldi     R25     ,    81
ldi     R26     ,    82
ldi     R27     ,    83
ldi     R28     ,    84
rcall   LCD_init1

rcall   LCD_line1
ldi     R16     ,    1                ; 10 ms
rcall   Wait
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    'J'
rcall   LCD_data
ldi     R16     ,    'U'
rcall   LCD_data
ldi     R16     ,    'M'
rcall   LCD_data
ldi     R16     ,    'P'
rcall   LCD_data
ldi     R16     ,    'E'
rcall   LCD_data
ldi     R16     ,    'R'
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data

rcall   LCD_line2
ldi     R16     ,    1                ; 10 ms
rcall   Wait
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    'F'
rcall   LCD_data
ldi     R16     ,    'O'
rcall   LCD_data
ldi     R16     ,    'R'
rcall   LCD_data
ldi     R16     ,    'G'
rcall   LCD_data
ldi     R16     ,    'O'
rcall   LCD_data
ldi     R16     ,    'T'
rcall   LCD_data
ldi     R16     ,    'T'
rcall   LCD_data
ldi     R16     ,    'E'
rcall   LCD_data
ldi     R16     ,    'N'
rcall   LCD_data
ldi     R16     ,    '?'
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data
ldi     R16     ,    ' '
rcall   LCD_data

```

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A:
rjmp    A

```

GoOn:

```

        rcall    Start
        rjmp     Loop1

;-----
; Parameters by Software

Software:

.if (DOGM162==1)&(BIT4==1)&(U3V3==1)    ; DOGM162    4Bit    3.3V
    ldi         R16        ,    0b10000000
    mov         R0         ,    R16
    ldi         R16        ,    0b11000000    ; LCD_line1
    mov         R1         ,    R16
    ldi         R16        ,    74            ; LCD_line2
    mov         R3         ,    R16
    ldi         R16        ,    76            ; TextOut30
    mov         R4         ,    R16
    ldi         R20        ,    112           ; TextOut40
    ldi         R21        ,    87            ; C3  C2  C1  C0  (LCD_Init)
    ldi         R23        ,    0b01101100    ; C5  C4  (LCD_Init)
    ldi         R24        ,    84            ; Fon Rab2 Rab1 Rab0 (LCD_init)
    ldi         R25        ,    85            ; C5=0 C4=0
    ldi         R26        ,    86            ; C5=0 C4=1
    ldi         R27        ,    87            ; C5=1 C4=0
    ldi         R28        ,    88            ; C5=1 C4=1
    rcall       LCD_init1
.endif

.if (DOGM162==1)&(BIT4==1)&(U5V0==1)    ; DOGM162    4Bit    5.0V
    ldi         R16        ,    0b10000000
    mov         R0         ,    R16
    ldi         R16        ,    0b11000000
    mov         R1         ,    R16
    ldi         R16        ,    74
    mov         R3         ,    R16
    ldi         R16        ,    76
    mov         R4         ,    R16
    ldi         R20        ,    112
    ldi         R21        ,    83
    ldi         R23        ,    0b01101011
    ldi         R24        ,    80
    ldi         R25        ,    81
    ldi         R26        ,    82
    ldi         R27        ,    83
    ldi         R28        ,    84
    rcall       LCD_init1
.endif

.if (DOGM162==1)&(SPI==1)&(U3V3==1)    ; DOGM162    SPI    3.3V
    ldi         R16        ,    0b10000000
    mov         R0         ,    R16
    ldi         R16        ,    0b11000000
    mov         R1         ,    R16
    ldi         R16        ,    74
    mov         R3         ,    R16
    ldi         R16        ,    76
    mov         R4         ,    R16
    ldi         R20        ,    122
    ldi         R21        ,    85
    ldi         R23        ,    0b01101101
    ldi         R24        ,    84
    ldi         R25        ,    85
    ldi         R26        ,    86
    ldi         R27        ,    87
    ldi         R28        ,    88
    rcall       SPI_init
    rcall       LCD_init2
.endif

.if (DOGM162==1)&(SPI==1)&(U5V0==1)    ; DOGM162    SPI    5.0V
    ldi         R16        ,    0b10000000
    mov         R0         ,    R16
    ldi         R16        ,    0b11000000
    mov         R1         ,    R16
    ldi         R16        ,    74
    mov         R3         ,    R16
    ldi         R16        ,    76
    mov         R4         ,    R16
    ldi         R20        ,    112
    ldi         R21        ,    83
    ldi         R23        ,    0b01101100
    ldi         R24        ,    80
    ldi         R25        ,    81
    ldi         R26        ,    82
    ldi         R27        ,    83
    ldi         R28        ,    84
    rcall       SPI_init
    rcall       LCD_init2
.endif

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```

.if (DOGM163==1)&(BIT4==1)&(U3V3==1) ; DOGM163 4Bit 3.3V
    ldi R16 , 0b10000000
    mov R0 , R16 ; LCD_line1
    ldi R16 , 0b10010000
    mov R1 , R16 ; LCD_line2
    ldi R16 , 0b10100000
    mov R2 , R16 ; LCD_line3
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 120
    ldi R21 , 87
    ldi R23 , 0b01101110
    ldi R24 , 84
    ldi R25 , 85
    ldi R26 , 86
    ldi R27 , 87
    ldi R28 , 88
    rcall LCD_init1
    rcall CGRAM_Init
.endif

.if (DOGM163==1)&(BIT4==1)&(U5V0==1) ; DOGM163 4Bit 5.0V
    ldi R16 , 0b10000000
    mov R0 , R16
    ldi R16 , 0b10010000
    mov R1 , R16
    ldi R16 , 0b10100000
    mov R2 , R16
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 116
    ldi R21 , 82
    ldi R23 , 0b01101100
    ldi R24 , 80
    ldi R25 , 81
    ldi R26 , 82
    ldi R27 , 83
    ldi R28 , 84
    rcall LCD_init1
    rcall CGRAM_init
.endif

.if (DOGM163==1)&(SPI==1)&(U3V3==1) ; DOGM163 SPI 3.3V
    ldi R16 , 0b10000000
    mov R0 , R16
    ldi R16 , 0b10010000
    mov R1 , R16
    ldi R16 , 0b10100000
    mov R2 , R16
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 112
    ldi R21 , 87
    ldi R23 , 0b01101110
    ldi R24 , 84
    ldi R25 , 85
    ldi R26 , 86
    ldi R27 , 87
    ldi R28 , 88
    rcall SPI_init
    rcall LCD_init2
    rcall CGRAM_Init
.endif

.if (DOGM163==1)&(SPI==1)&(U5V0==1) ; DOGM163 SPI 5.0V
    ldi R16 , 0b10000000
    mov R0 , R16
    ldi R16 , 0b10010000
    mov R1 , R16
    ldi R16 , 0b10100000
    mov R2 , R16
    ldi R16 , 26
    mov R3 , R16
    ldi R16 , 28
    mov R4 , R16
    ldi R20 , 118
    ldi R21 , 81
    ldi R23 , 0b01101100
    ldi R24 , 80
    ldi R25 , 81
    ldi R26 , 82
    ldi R27 , 83

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        ldi    R28      ,    84
        rcall  SPI_init
        rcall  LCD_init2
        rcall  CGRAM_Init
    .endif

        rcall  Start
        rjmp   Loop1

;-----
; Wait 2.500 ms

Start:
        rcall  LCD_line1
        ldi    R16      ,    1                ; 10 ms
        rcall  Wait
        ldi    R16      ,    'A'
        rcall  LCD_data
        ldi    R16      ,    'f'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'e'
        rcall  LCD_data
        ldi    R16      ,    'r'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'h'
        rcall  LCD_data
        ldi    R16      ,    'i'
        rcall  LCD_data
        ldi    R16      ,    's'
        rcall  LCD_data
        ldi    R16      ,    ':'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    'p'
        rcall  LCD_data
        ldi    R16      ,    'l'
        rcall  LCD_data
        ldi    R16      ,    's'
        rcall  LCD_data
        ldi    R16      ,    '.'
        rcall  LCD_data

        rcall  LCD_line2
        ldi    R16      ,    1                ; 10 ms
        rcall  Wait
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    'w'
        rcall  LCD_data
        ldi    R16      ,    'a'
        rcall  LCD_data
        ldi    R16      ,    'i'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data
        ldi    R16      ,    'p'
        rcall  LCD_data
        ldi    R16      ,    'a'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'i'
        rcall  LCD_data
        ldi    R16      ,    'e'
        rcall  LCD_data
        ldi    R16      ,    'n'
        rcall  LCD_data
        ldi    R16      ,    't'
        rcall  LCD_data
        ldi    R16      ,    'l'
        rcall  LCD_data
        ldi    R16      ,    'y'
        rcall  LCD_data
        ldi    R16      ,    ' '
        rcall  LCD_data

        ldi    R16      ,    250                ; 2500 ms
        rcall  Wait

        ret

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;-----
; Counting up the Contrast Values C5 C4 C3 C2 C1 C0

Loop1:
    ldi    R20    ,    112        ;          C3 C2 C1 C0
    mov    R21    ,    R24        ; C5 C4
                                   ; Ion: Icon Display Off
                                   ; Bon: Booster Circuit On / Off
                                   ; Bon: Charge Pump (3.3V -> 5V)

Loop2:
    sbis   PINC    ,    5          ; Stop Button
    rjmp   Loop2
    rcall  LCD_Init1
    ldi    R16     ,    1          ; 10 ms
    rcall  Wait
    rcall  LCD_Text
    ldi    R16     ,    50         ; 500 ms
    rcall  Wait
    inc    R20
    ; R20 = R20 + 1
    cpi    R20     ,    128        ; R20 = 128 ?
    breq   Loop3
    ; if R20 = 128
    rjmp   Loop2
    ; if R20 <= 127

Loop3:
    inc    R21
    ; R21 = R21 + 1
    cp     R21     ,    R28        ; R21 = 88 ? (possible only if R20 = 128
                                   ;                               and R21 = 84
    breq   Loop1
    ; if R20 = 128 and R21 = 88
    ldi    R20     ,    112        ; R20 = 112
    rjmp   Loop2
    ; if R21 <= 83

;-----
; Subroutine for the creation of Text

LCD_Text:
    ldi    ZL      ,    LOW(Text00*2) ; " CONTRAST 543210"
    ldi    ZH      ,    HIGH(Text00*2)
    rcall  TextOut10
    ldi    ZL      ,    LOW(Text10*2) ; "SETTING C "
    ldi    ZH      ,    HIGH(Text10*2)
    rcall  TextOut20
    cp     R21     ,    R24
    breq   T11
    cp     R21     ,    R25
    breq   T12
    cp     R21     ,    R26
    breq   T13
    cp     R21     ,    R27
    breq   T14

T11:
    ldi    ZL      ,    LOW(Text11*2) ; "00  "
    ldi    ZH      ,    HIGH(Text11*2)
    rcall  TextOut30
    rjmp   LCD_Text01

T12:
    ldi    ZL      ,    LOW(Text12*2) ; "01  "
    ldi    ZH      ,    HIGH(Text12*2)
    rcall  TextOut30
    rjmp   LCD_Text01

T13:
    ldi    ZL      ,    LOW(Text13*2) ; "10  "
    ldi    ZH      ,    HIGH(Text13*2)
    rcall  TextOut30
    rjmp   LCD_Text01

T14:
    ldi    ZL      ,    LOW(Text14*2) ; "11  "
    ldi    ZH      ,    HIGH(Text14*2)
    rcall  TextOut30
    rjmp   LCD_Text01

LCD_Text01:
    cpi    R20     ,    112
    breq   T21
    cpi    R20     ,    113
    breq   T22
    cpi    R20     ,    114
    breq   T23
    cpi    R20     ,    115
    breq   T24
    cpi    R20     ,    116
    breq   T25
    cpi    R20     ,    117
    breq   T26
    cpi    R20     ,    118
    breq   T27
    cpi    R20     ,    119
    breq   T28
    cpi    R20     ,    120
    breq   T29

```

```

        cpi      R20      ,    121
        breq     T30
        cpi      R20      ,    122
        breq     T31
        cpi      R20      ,    123
        breq     T32
        cpi      R20      ,    124
        breq     T33
        cpi      R20      ,    125
        breq     T34
        cpi      R20      ,    126
        breq     T35
        cpi      R20      ,    127
        breq     T36

T21:    rjmp     LCD_Text21
T22:    rjmp     LCD_Text22
T23:    rjmp     LCD_Text23
T24:    rjmp     LCD_Text24
T25:    rjmp     LCD_Text25
T26:    rjmp     LCD_Text26
T27:    rjmp     LCD_Text27
T28:    rjmp     LCD_Text28
T29:    rjmp     LCD_Text29
T30:    rjmp     LCD_Text30
T31:    rjmp     LCD_Text31
T32:    rjmp     LCD_Text32
T33:    rjmp     LCD_Text33
T34:    rjmp     LCD_Text34
T35:    rjmp     LCD_Text35
T36:    rjmp     LCD_Text36

LCD_Text21:
        ldi      ZL      ,    LOW(Text21*2)    ; "0000"
        ldi      ZH      ,    HIGH(Text21*2)
        rcall    TextOut40
        ldi      R22     ,    1
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text22:
        ldi      ZL      ,    LOW(Text22*2)    ; "0001"
        ldi      ZH      ,    HIGH(Text22*2)
        rcall    TextOut40
        ldi      R22     ,    2
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text23:
        ldi      ZL      ,    LOW(Text23*2)    ; "0010"
        ldi      ZH      ,    HIGH(Text23*2)
        rcall    TextOut40
        ldi      R22     ,    3
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text24:
        ldi      ZL      ,    LOW(Text24*2)    ; "0011"
        ldi      ZH      ,    HIGH(Text24*2)
        rcall    TextOut40
        ldi      R22     ,    4
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text25:
        ldi      ZL      ,    LOW(Text25*2)    ; "0100"
        ldi      ZH      ,    HIGH(Text25*2)
        rcall    TextOut40
        ldi      R22     ,    5
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text26:
        ldi      ZL      ,    LOW(Text26*2)    ; "0101"
        ldi      ZH      ,    HIGH(Text26*2)
        rcall    TextOut40
        ldi      R22     ,    6
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text27:
        ldi      ZL      ,    LOW(Text27*2)    ; "0110"
        ldi      ZH      ,    HIGH(Text27*2)
        rcall    TextOut40
        ldi      R22     ,    7
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text28:
        ldi      ZL      ,    LOW(Text28*2)    ; "0111"
        ldi      ZH      ,    HIGH(Text28*2)
        rcall    TextOut40
        ldi      R22     ,    8
        rcall    LCD_Text50
        rjmp     LCD_Text40

LCD_Text29:

```

```

        ldi        ZL        ,    LOW(Text29*2)    ; "1000"
        ldi        ZH        ,    HIGH(Text29*2)
        rcall      TextOut40
        ldi        R22       ,    9
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text30:
        ldi        ZL        ,    LOW(Text30*2)    ; "1001"
        ldi        ZH        ,    HIGH(Text30*2)
        rcall      TextOut40
        ldi        R22       ,    10
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text31:
        ldi        ZL        ,    LOW(Text31*2)    ; "1010"
        ldi        ZH        ,    HIGH(Text31*2)
        rcall      TextOut40
        ldi        R22       ,    11
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text32:
        ldi        ZL        ,    LOW(Text32*2)    ; "1011"
        ldi        ZH        ,    HIGH(Text32*2)
        rcall      TextOut40
        ldi        R22       ,    12
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text33:
        ldi        ZL        ,    LOW(Text33*2)    ; "1100"
        ldi        ZH        ,    HIGH(Text33*2)
        rcall      TextOut40
        ldi        R22       ,    13
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text34:
        ldi        ZL        ,    LOW(Text34*2)    ; "1101"
        ldi        ZH        ,    HIGH(Text34*2)
        rcall      TextOut40
        ldi        R22       ,    14
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text35:
        ldi        ZL        ,    LOW(Text35*2)    ; "1110"
        ldi        ZH        ,    HIGH(Text35*2)
        rcall      TextOut40
        ldi        R22       ,    15
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text36:
        ldi        ZL        ,    LOW(Text36*2)    ; "1111"
        ldi        ZH        ,    HIGH(Text36*2)
        rcall      TextOut40
        ldi        R22       ,    16
        rcall      LCD_Text50
        rjmp       LCD_Text40
LCD_Text40:
        ret

LCD_Text50:                                ; Bar Graph in LCD_line3
        push       R16
        push       R17
        ldi        R16       ,    0b11000000
        cp         R1        ,    R16
        breq       LCD_Text54                ; falls LCD mit 2 Zeilen
        ldi        R17       ,    16
        ldi        R16       ,    32
        rcall      LCD_goto

LCD_Text51:
        ldi        R16       ,    32
        rcall      LCD_data
        dec        R17
        cpi        R17       ,    0
        breq       LCD_Text52
        rjmp       LCD_Text51

LCD_Text52:
        ldi        R16       ,    32
        rcall      LCD_goto

LCD_Text53:
        ldi        R16       ,    5
        rcall      LCD_data
        dec        R22
        cpi        R22       ,    0
        breq       LCD_Text54
        rjmp       LCD_Text53

LCD_Text54:
        pop        R17
        pop        R16
        ret

```

```

;-----
; Subroutines for the Output of Text to the LCD

TextOut10:
    push    R16
    rcall   LCD_line1
TextOut11:
    lpm     R16, Z+
    cpi     R16, 255
    breq    TextOut12
    rcall   LCD_data
    rjmp    TextOut11
TextOut12:
    pop     R16
    ret

TextOut20:
    push    R16
    rcall   LCD_line2
TextOut21:
    lpm     R16, Z+
    cpi     R16, 255
    breq    TextOut22
    rcall   LCD_data
    rjmp    TextOut21
TextOut22:
    pop     R16
    ret

TextOut30:
    push    R16
    mov     R16, R3
    rcall   LCD_goto
TextOut31:
    lpm     R16, Z+
    cpi     R16, 255
    breq    TextOut32
    rcall   LCD_data
    rjmp    TextOut31
TextOut32:
    pop     R16
    ret

TextOut40:
    push    R16
    mov     R16, R4
    rcall   LCD_goto
TextOut41:
    lpm     R16, Z+
    cpi     R16, 255
    breq    TextOut42
    rcall   LCD_data
    rjmp    TextOut41
TextOut42:
    pop     R16
    ret

; *****
; Begin Initialization of the LCD in 4Bit mode
; *****
LCD_init1:

;-----
; RS des LCD: 0 = Command, 1 = Data

    cbi     PORTB, 2        ; LCD CBS = 0 (Chip Select)
    cbi     PORTB, 0        ; LCD RS = 0 (Command)

;-----
; Function Set 01: 3 Mal den 8-Bit Mode ausgeben

    ldi     R16, 0b00110000 ; 8 Bit Mode
    swap    R16              ; 0b00000011 wegen 4 Bit Verdrahtung
    out     PORTD, R16       ; RS = Low = Command
                                ; R/W = Low = Read
                                ; must be set 3 times, why?

;-----
; Function Set 01: Das 1. Mal

    rcall   LCD_enable       ; Impuls von E = MPU D.6 Pin 12

    ldi     R16, 1
    rcall   Wait

;-----
; Function Set 02: Das 2. Mal

    rcall   LCD_enable       ; Impuls von E = MPU D.6 Pin 12

```

```

        ldi    R16    ,    1
        rcall  Wait

;-----
; Function Set 03: Das 3. Mal

        rcall  LCD_enable          ; Impuls von E = MPU D.6 Pin 12

        ldi    R16    ,    1
        rcall  Wait

;-----
; Function Set 04: Den 4-Bit Mode einschalten

        ldi    R16    ,    0b00100000    ; 4 Bit Mode, D.4 = Low = Command
        swap   R16                    ; 0b00000010 wegen 4 Bit Verdrahtung
        out    PORTD    ,    R16
        rcall  LCD_enable          ; Impuls von E = MPU D.6 Pin 12

        ldi    R16    ,    1
        rcall  Wait

;-----
; Function Set 05: 4-Bit Mode, 2 Lines, 5x8 Dots, Instruction table 1, CGRam not available

        ldi    R16    ,    0b00101001
        rcall  LCD_cmd

;-----
; Function Set 06: Bias, 2 Lines

        ldi    R16    ,    0b00010100    ; BS: 1/4, 2 Lines
        rcall  LCD_cmd

;-----
; Function Set 07: Contrast Set (Low Byte)

;        ldi    R16    ,    0b01111000    ; Contrast Set
;        rcall  LCD_cmd

; Contrast Setting by Program
        mov    R16    ,    R20          ; Contrast: Content of R20
        rcall  LCD_cmd

;-----
; Function Set 08: ICON/Power/Contrast (High Byte)

;        ldi    R16    ,    0b01010010    ; Ion: ICON Off
;        rcall  LCD_cmd          ; Bon: Charge Pump Off
;                                ; C5: Contrast Value On
;                                ; C4: Contrast Value Off

; Contrast Setting by Program
        mov    R16    ,    R21          ; Contrast: Content of R21
        rcall  LCD_cmd

;-----
; Function Set 09: Follower Control

        mov    R16    ,    R23          ; Follower CCircuit On
        rcall  LCD_cmd          ; Follower Amplified Ratio:
                                ; Fon Rab2 Rab1 Rab0

; Remarks:  Fon=0: No Contrast, Fon must be set to 1
;           Rab2=0 Rab1=0 Rab0=0 Contrast: None
;           Rab2=1 Rab1=1 Rab0=1 Contrast: Very High

;-----
; Function Set 10: 4-Bit Mode, 2 Lines, 5x8 Dots, Normal Instructions, CGRam available

        ldi    R16    ,    0b00101000
        rcall  LCD_cmd

;-----
; Function Set 11: Display On

        ldi    R16    ,    0b00001100    ; Display On
        rcall  LCD_cmd

;-----
; Function Set 12: Clear Display

        ldi    R16    ,    0b00001101    ; Clear Display
        rcall  LCD_cmd

;-----
; Functin Set 13: Entry Mode Set

```

```

        ldi    R16    ,    0b00001100    ; Entry Mode Set
        rcall   LCD_cmd

;-----
; The End

        ret

; *****
; End Initialization of the LCD in 4Bit mode
; *****

; *****
; Begin Initialization of the LCD in SPI mode
; *****
LCD_Init2:

;-----
; RS des LCD: 0 = Command, L = Data

        cbi    PORTB ,    2                ; LCD CBS = 0 (Chip Select)
        cbi    PORTB ,    0                ; LCD RS  = 0 (Command)

;-----
; Function Set (Instruction Code) (CGRAM not available)

        ldi    R16    ,    0b00111001    ; 8 Bit, 2 Lines, Instruction Table 1
        rcall   LCD_cmd

        ldi    R16    ,    1
        rcall   Wait

;-----
; Bias Set, 2 Lines (Instruction Table 1)

        ldi    R16    ,    0b00010100    ; BS: 1/4, 2 Lines
        rcall   LCD_cmd

        ldi    R16    ,    1
        rcall   Wait

;-----
; Icon Control, Power Control, Contrast Set (Instruction Table 1)

; Contrast according to the datasheet of the DOGM162 5V
;        ldi    R16    ,    0b01010101    ; Icon Display Off, Charge Pump On,
;        rcall   LCD_cmd                    ; C5=0 C4=1

; Contrast Setting by Program
        mov     R16    ,    R21                ; Contrast: Content of R21
        rcall   LCD_cmd

        ldi    R16    ,    1
        rcall   Wait

;-----
; Follower Control (Instruction Table 1)

;        ldi    R16    ,    0b01101101    ; Follower Circuit On
;        rcall   LCD_cmd                    ; Follower Amplified Ratio:
;                                           ; Rab2=1, Rab1=0, Rab0=1

        mov     R16    ,    R23
        rcall   LCD_cmd

; Remarks: Fon=0: No Contrast, Fon must be set to 1
;        Rab2=0 Rab1=0 Rab0=0 Contrast: None
;        Rab2=1 Rab1=1 Rab0=1 Contrast: Very High

        ldi    R16    ,    1
        rcall   Wait

;-----
; Contrast Set (Instruction Table 1)

; Contrast according to the datasheet of the DOGM163 5V
;        ldi    R16    ,    0b01111000    ; Contrast C3=1 C2=0 C1=0 C0=0
;        rcall   LCD_cmd

; Contrast Setting by Program
        mov     R16    ,    R20                ; Contrast: Content of R20
        rcall   LCD_cmd

        ldi    R16    ,    1
        rcall   Wait

;-----
; Function Set (Instruction Code) (CGRAM available)

```

```

        ldi    R16    ,    0b00111000    ; 8 Bit, 2 Lines,
        rcall   LCD_cmd    ; Instruction Table 0

        ldi    R16    ,    1
        rcall   Wait

;-----
; Display On/Off (Instruction Code)

        ldi    R16    ,    0b00001100    ; Display On, Cursor Off, Cursor Blinking Off
        rcall   LCD_cmd

        ldi    R16    ,    1
        rcall   Wait

;-----
; Clear Display (Instruction Code)

        ldi    R16    ,    0b00000001    ; Clear Display, DDRAM Address = 0
        rcall   LCD_cmd

        ldi    R16    ,    1
        rcall   Wait

;-----
; Entry Mode Set (Instruction Code)

        ldi    R16    ,    0b00000110    ; Cursor Shift Right
        rcall   LCD_cmd

        ldi    R16    ,    1
        rcall   Wait

        ret

; *****
; End Initialization of the LCD in SPI mode
; *****

;-----
; SPI Initialization

SPI_Init:
        ldi    R16    ,    0b00101111    ; Master Initialization
        out     DDRB    ,    R16
        ; Configure /SS, MOSI and SCK as Output Pins
        ; Set Bits SPE and MSTR of the SPCR Register
        ; PB0 = RS    (H = Data, L = Command) = 1
        ; PB1 = 64 kHz for Charge Pump      = 1
        ; PB2 = CBS    (Chip Select)        = 1
        ; PB3 = MOSI (Master Out, Slave In)  = 1
        ; PB4 = MISO (Master In, Slave Out)  = 0
        ; PB5 = SCK   (SPI Clock, 64 kHz)    = 1
        ldi    R16    ,    (1<<SPE) | (1<<MSTR) | (1<<SPR0)
        out     SPCR    ,    R16
        ; SPCR = SPI Control Register
        ; SPE  = SPI Enable                  = 1
        ; MSTR = Master/Slave Select         = 1
        ; SPR0 = 1/16 CPU Frequency,        = 1
        ; 4096/64 = 256 kHz

        ret

;-----
; CGRAM Initialisation

CGRAM_Init:
        ldi    R16    ,    0b01000000    ; Set CGRAM address in DDRAM
        rcall   LCD_cmd    ; Instruction Table 1

CGRAM_Init1:
        ldi    ZL     ,    LOW(Symbols*2)
        ldi    ZH     ,    HIGH(Symbols*2)

CGRAM_Init2:
        lpm     R16    ,    Z+
        cpi     R16    ,    255
        breq    CGRAM_Init3
        rcall   LCD_data
        rjmp    CGRAM_Init2

CGRAM_Init3:
        ret

;-----
; Ausgabe von Daten zur Anzeige im LCD, sendet ein Datenbyte

LCD_data:
        .if (SPI==1)
        rjmp    LCD_Data20
        .endif
        push    R17
        mov     R17    ,    R16
        swap    R16
        andi    R16    ,    0b00001111    ; oberes Nibble auf Null setzen

```

```

sbr    R16      ,    0b00010000    ; RS auf 1
out    PORTD    ,    R16            ; 1. Nibble plus RS ausgeben
rcall  LCD_enable                                ; 1. Nibble plus RS übernehmen
                                              ; 2. Nibble kein swap, da es in R17 schon an
                                              ; der richtigen Stelle steht
andi   R17      ,    0b00001111    ; oberes Nibble auf Null setzen
sbr    R17      ,    0b00010000    ; RS auf 1
out    PORTD    ,    R17            ; 2. Nibble plus RS ausgeben
rcall  LCD_enable                                ; 2. Nibble plus RS übernehmen
rcall  LCD_busy                                ; Busy Flag prüfen
pop    R17
ret

;-----
; Ausgabe von Kommandos ans LCD, wie LCD_data aber RS = 0

LCD_cmd:
.if (SPI==1)
    rjmp    LCD_cmd20
.endif
push    R17
mov     R17    ,    R16            ; "Sicherungskopie" für das 2. Nibble
swap    R16
andi   R16      ,    0b00001111    ; oberes Nibble auf Null setzen
sbr    R16      ,    0b00000000    ; RS auf 0 (bzw. nicht auf 1)
out    PORTD    ,    R16            ; 1. Nibble ausgeben
rcall  LCD_enable                                ; 1. Nibble übernehmen
                                              ; 2. Nibble kein swap, da es in R17 schon an
                                              ; der richtigen Stelle steht
andi   R17      ,    0b00001111    ; oberes Nibble auf Null setzen
sbr    R17      ,    0b00000000    ; RS auf 0 (bzw. nicht auf 1)
out    PORTD    ,    R17            ; 2. Nibble ausgeben
rcall  LCD_enable                                ; 2. Nibble übernehmen
rcall  LCD_busy                                ; Busy Flag prüfen
pop    R17
ret

;-----
LCD_enable:
sbi     PORTD    ,    6            ; Enable High
nop
nop
nop
nop
cbi     PORTD    ,    6            ; Enable Low
ret

;-----
; Busy Flag prüfen

LCD_busy:
push    R16
ldi     R16      ,    0b11110000    ; Disable Data Bit Outputs
out     DDRD     ,    R16
ldi     R16      ,    0b00000000    ; Clear all outputs
out     PORTD    ,    R16

LCD_busy1:
ldi     R16      ,    0b00100000    ; Enable only read bit
out     PORTD    ,    R16
sbi     PORTD    ,    6            ; Raise the Enable signal
nop
nop
in      R16      ,    PIND          ; Read the current values
cbi     PORTD    ,    6            ; Disable the Enable signal
rcall  LCD_enable                                ; Puls the Enable (the second nibble is discarded)
swap    R16
sbr     R16      ,    7            ; Check busy flag
rjmp    LCD_busy1
ldi     R16      ,    0b11111111    ; Enable all outputs
out     DDRD     ,    R16
pop     R16
ret

;-----
; Data for the display in the LCD, sends 1 Byte

LCD_data20:
push    R16
sbi     PORTB    ,    0            ; RS = 1, Data
out     SPDR     ,    R16

LCD_data21:
sbis    SPSR     ,    SPIF
rjmp    LCD_data21
pop     R16
ret

;-----
; Command to the LCD, like LCD_data20 but RS = 0

LCD_cmd20:

```

```

        push    R16
        cbi     PORTB, 0           ; RS = 0, Command
        out     SPDR, R16

LCD_cmd21:
        sbis    SPSR, SPIF
        rjmp    LCD_cmd21
        pop     R16
        ret

;-----

LCD_clear:
        push    R16
        ldi     R16, 0b00000001    ; Display Clear
        rcall   LCD_cmd
        pop     R16
        ret

;-----

LCD_home:
        push    R16
        ldi     R16, 0b00000010    ; Display Cursor HOME
        rcall   LCD_cmd
        pop     R16
        ret

;-----

LCD_off:
        push    R16
        ldi     R16, 0b00001000    ; LCD OFF
        rcall   LCD_cmd
        pop     R16
        ret

;-----

LCD_on:
        push    R16
        ldi     R16, 0b00001100    ; LCD On, Cursor Off, Blink Off
        rcall   LCD_cmd
        pop     R16
        ret

;-----

LCD_CurOn:
        push    R16
        ldi     R16, 0b00001110    ; LCD On, Cursor On, Blink Off
        rcall   LCD_cmd
        pop     R16
        ret

;-----

LCD_Blkon:
        push    R16
        ldi     R16, 0b00001101    ; LCD On, Cursor Off, Blink On
        rcall   LCD_cmd
        pop     R16
        ret

;-----

LCD_CurBlkon:
        push    R16
        ldi     R16, 0b00001111    ; LCD On, Cursor On, Blink On
        rcall   LCD_cmd
        pop     R16
        ret

;-----

; DOGM162: LCD_line1: 0
;          LCD_line2: 64

; DOGM163: LCD_line1: 0
;          LCD_line2: 16
;          LCD_line3: 32

LCD_line1:
        push    R16
        mov     R16, R0
        rcall   LCD_cmd
        pop     R16
        ret

;-----

LCD_line2:
        push    R16
        mov     R16, R1
        rcall   LCD_cmd
        pop     R16
        ret

```

```

;-----
LCD_line3:
    push    R16
    mov     R16, R2
    rcall   LCD_cmd
    pop     R16
    ret

;-----
; DOGM162: LCD_line1: 0 ... 15
;          LCD_line2: 64 ... 79

; DOGM163: LCD_line1: 0 ... 15
;          LCD_line2: 16 ... 31
;          LCD_line3: 32 ... 47

LCD_goto:
    push    R16
    ori     R16, 0b10000000 ; Goto DDRAM Address R16
    rcall   LCD_cmd
    pop     R16
    ret

;-----
LCD_CUL:
    push    R16
    ldi     R16, 0b00010000 ; Cursor one position left
    rcall   LCD_cmd
    pop     R16
    ret

;-----
LCD_CUR:
    push    R16
    ldi     R16, 0b00010100 ; Cursor one position right
    rcall   LCD_cmd
    pop     R16
    ret

;-----
; Waiting Time: R16 = 1 ==> 0.01 s, R16 = 255 ==> 2.55 s at 3.686 MHz

Wait:
    push    R16
    push    R17
    push    R18

    cpi     R16, 0
    breq    WLoop0

WLoop1:
    ldi     R17, 0b01101110
WLoop2:
    ldi     R18, 0b01101110
WLoop3:
    dec     R18
    brne    WLoop3
    nop
    nop
    dec     R17
    brne    WLoop2
    dec     R16
    brne    WLoop1

WLoop0:
    pop     R18
    pop     R17
    pop     R16
    ret

;-----

```