

```
package rechner;

import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.event.*;

public class Calculator extends JFrame implements CaretListener, ActionListener {

    private double diameter, freq; //komponente folgen noch

    JTextField jNumberField1, jNumberField19; // Textfelder 2-18 folgen noch
    JButton jButton1; //btn2-7 folgen noch

    public Calculator()
    {
        setPreferredSize(new Dimension(1360, 700));

        setTitle("Calculator Figure of Merit");
        setLayout(new GridBagLayout());

        GridBagConstraints c = new GridBagConstraints();
        c.fill = GridBagConstraints.BOTH;
        c.insets = new Insets(10, 1, 10, 3);

        jNumberField1 = new JTextField();
        jNumberField1.addCaretListener(this);
        jNumberField1.addActionListener(this);
        c.gridx = 2;
        c.gridy = 1;
        add(jNumberField1, c);

        Font schrift1 = new Font("Arial", Font.BOLD, 18);
        //Textfelder folgen noch
```

```
JLabel jLabel1 = new JLabel("Gain");
jLabel1.setFont(schrift1);
jLabel1.setHorizontalAlignment(SwingConstants.CENTER);
c.gridx = 1;
c.gridy = 0;
c.gridwidth = 3;
add(jLabel1, c);
//JLabels folgen noch

jButton6 = new JButton("Clear");
//jButton1.setMargin(new Insets(2, 2, 2, 2));
jButton6.setEnabled(false);
jButton6.addActionListener(this);
c.gridx = 8;
c.gridy = 8;
add(jButton6, c);

jButton7 = new JButton("Clear");
jButton7.setEnabled(true);
jButton7.addActionListener(this);
c.gridx = 12;
c.gridy = 9;
add(jButton7, c);

Diagramm diag = new Diagramm();
c.gridx = 11;
c.gridy = 1;
c.weighty = 0.5;
c.gridwidth = 9;
add(diag, c);

}

public void actionPerformed(ActionEvent e)
```

```

{

    Object o = e.getSource();

    if(o==jButton6){

        jNumberField19.setText("");

    }

    /*if(o==jButton7      ##### soll das Diagramm leeren

    {

        Delete();

    }*/

    if(o==jButton1 || o==jNumberField1 || o==jNumberField4)  {

    }

    //Loss

    diameter = Double.parseDouble(jNumberField1.getText());

    freq = Double.parseDouble(jNumberField2.getText());

    surfacesub = -0.05;

    panel = -0.02;

    // einige Formeln folgen noch

    gain = Math.round(gain * 100)/100.0;

    jNumberField14.setText("'" + gain);

}

if(o==jButton2 || o==jNumberField7 || o==jNumberField10)

{

    // Noise

    pattern = Double.parseDouble(jNumberField8.getText());

    templna = Math.round(templna*100)/100.0; //einige Formeln folgen

    jNumberField13.setText("'" + templna );

}

if(o==jButton3 || o==jNumberField15 || o==jNumberField16)

{

```

```
Inanoise = Double.parseDouble(jNumberField16.getText());
gt = Math.round(gt*100)/100.0;
jNumberField19.setText("'" + gt);
}

}

public static void main(String[] args)
{
    Calculator ac = new Calculator();
    ac.setVisible(true);
    ac.setDefaultCloseOperation(WindowConstants.EXIT_ON_CLOSE);
    ac.pack();
}
}
```