

Write a C program emulating a vending machine that will be placed at the university campus. The machine sells healthy food. The functional requirements of the program are as follows:

- 1)** The program input will be through the console.
- 2)** The program output will be written to an output file at the program directory (same folder).
- 3)** In the console, the system must print the menu, which contains the list of healthy food that the vending machine sells.
- 4)** The bill of the item/items that the user selected must appear in the output file, after the user finishes his/her order and quits the program.
- 5)** The bill will contain the item chosen, quantity, total price, money paid (cash), and the remaining money (change).
- 6)** The input screen (at the console) should be similar to the example shown in figure (1).

```
1. Apple          $1.00
2. Banana         $1.50
3. Orange         $2.0
4. Salad          $3.0
5. Quit

Please enter your selection: 4
You have selected Salad.          $3.0

How many of the item you need
5
-----
MENU:

1. Apple          $1.00
2. Banana         $1.50
3. Orange         $2.0
4. Salad          $3.0
5. Quit

Please enter your selection: 5
Please enter the Money
50

Thank you for your payment please check the reset file which has your payment details

Process returned 0 (0x0)   execution time : 0.591 s
Press any key to continue.
```

Figure (1): The input screen format example.

- 7)** You should use functions in your implementation, as follows:

- a) Write a function to list the items of the menu at the input screen.
- b) Write a function that shows what item you have selected.
- c) Write a function that returns the cost of the item selected.
- d) Write a function that calculates the total cost of the selected item, by multiplying the item cost by its quantity.
- e) Write a function that asks the user to enter the money and check if the money is enough to buy the selected item/items. Then calculate the change by subtracting the money paid (cash) from the total cost of all items chosen (remaining money).
- f) Sample Functions prototypes:

```
int menu (); //This function displays the menu of the available items and  
allows you to select an item to purchase.
```

```
void FoodSelected(int selection); //This function display the items selected
```

```
double ItemCost(int selection); //This function returns the price of the  
selected item
```

```
double totalprice(double price,int quantity);
```

```
//This function calculates the total price of the selected item (price * quantity)
```

```
double EnteredMoney(double money, double sum);//This function returns the  
change.
```

8) Sample Output file:

The output should be like to the sample shown in figure 2.

```
Output.txt - Notepad
File Edit Format View Help
The bill info of the selected item is :

Item      Price      Quantity      Total      Paid money      Remaining money
-----
Apple     1.00 $       9             9.00 $
Salad     3.00 $       4            12.00 $

50.00 $      29.00 $
```

Figure (2): Sample output file.

- 1) The code should compile without errors and produce the correct output. The code should be clean, well commented, and using the best coding standards.
- 2) In case the user entered not sufficient money you are optionally able to allow him to add the money again or to re-run the program again and enter sufficient amount of money.