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    move          #<dline,r1          ; delay line sample pointer
    move          #dlen+lmslen-1,m1

; initialize codec
; fs = 16 kHz, line input, headphones and line output, no gain and attenuation
    ctrlcd 1,r2,buflen,MIC,0.0,0.0,LINEO|HEADP,0.0,0.0
    opencd 16,NOHPF

; wait for one sample
loop    waitblk r2,buflen,1
    move          x:(r2)+,x0          ; read sample from the left channel

; highpass filter the input signal (with one biquad IIR section)
    move          #0.5*g,x1          ; scale input signal
    mpy          x0,x1,a             #<iirs,r0

    ori          #$0b,mr              ; set left shift scaling mode
    move          x:(r0)+,x0 y:(r5)+,y0 ; s1, a1
    mac          -x0,y0,a             x:(r0),x1 y:(r5)+,y0 ; s2, a2
    macr         -x1,y0,a             x0,x:(r0)- y:(r5)+,y0 ; new s2, get b1
    mac          x0,y0,a              a,x:(r0) y:(r5)+,y0 ; new s1, get b2
    macr         x1,y0,a
    andi         #$f4,mr              ; restore scaling mode

    move          a,x0                ; back scaling
    move          #>@cvi(1.0/g+.5),x1
    mpy          x0,x1,a
    asr          a                    ; adjust binary point
    move          a0,x:(r1)+
    move          a0,x1

; Wiener filter convolution part
    clr          a                    x:(r1)+,x0 y:(r6)+,y0
    rep          #lmslen-1
    mac          x0,y0,a              x:(r1)+,x0 y:(r6)+,y0
    macr         x0,y0,a              x:(r1)-,x0 y:(r6)-,y0

    if !notch
; store FIR output as a program output if denoiser code
    move          a,y:(r2)+           ; left channel
    move          a,y:(r2)+n2         ; right channel
    endif

; calculate error (e = D - Y) to x1
    neg          a                    #decay,y1
    add          x1,a                 #beta,x0
    move          a,x1

    if notch
; store error as a program output if notcher code
    move          x1,y:(r2)+           ; left channel
    move          x1,y:(r2)+n2         ; right channel
    endif

; Wiener filter adaptation part
    mpyr         x0,x1,a              r6,r4          ; x1 = beta * e
    move          a,x1

    move          x:(r1)-,x0 y:(r6)-,y0 ; get x(0), c(0)
    mpy          y0,y1,a
    macr         x0,x1,a              x:(r1)-,x0 y:(r6)-,y0 ; c(0) = decay * c(0) + e * x(0)
    do          #lmslen-1,adaloop
    mpy          y0,y1,a              a,y:(r4)-      ; save new c
    macr         x0,x1,a              x:(r1)-,x0 y:(r6)-,y0 ; c(n) = decay * c(n) + e * x(n)
adaloop
    move          a,y:(r4)-           ; save c(N)
    move          x:(r1)+,x0 y:(r6)+,y0

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    move                x:(r1)+,x0   y:(r6)+,y0

; and do this forever
    jmp                <loop

    org                x:user_data

iirs    ds             2                ; highpass IIR states
buffer  dsm           buflen*4         ; input sample buffer
dline   dsm           dlen+lmslen     ; delay line and LMS states

    org                y:user_data

; 0.5 dB/40 dB elliptic IIR HPF
; pass 300 Hz, rej 35 Hz
g       equ          0.007            ; biquad filter scaler
iircoef dc           -1.880563819/2.0,0.8990682309/2.0 ; biquad filter coeffs, a1, a2
        dc           -1.999905221/2.0,1.0/2.0         ; b1, b2

        dsm          buflen*4         ; output sample buffer

lmscoef dsm          lmslen           ; LMS filter coefficients

    end
♂

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